

Interpolants, Error Bounds, and Mathematical Software for Modeling and Predicting Variability in Computer Systems

Final Defense

Thomas Lux



COLLEGE OF ENGINEERING

COMPUTER SCIENCE

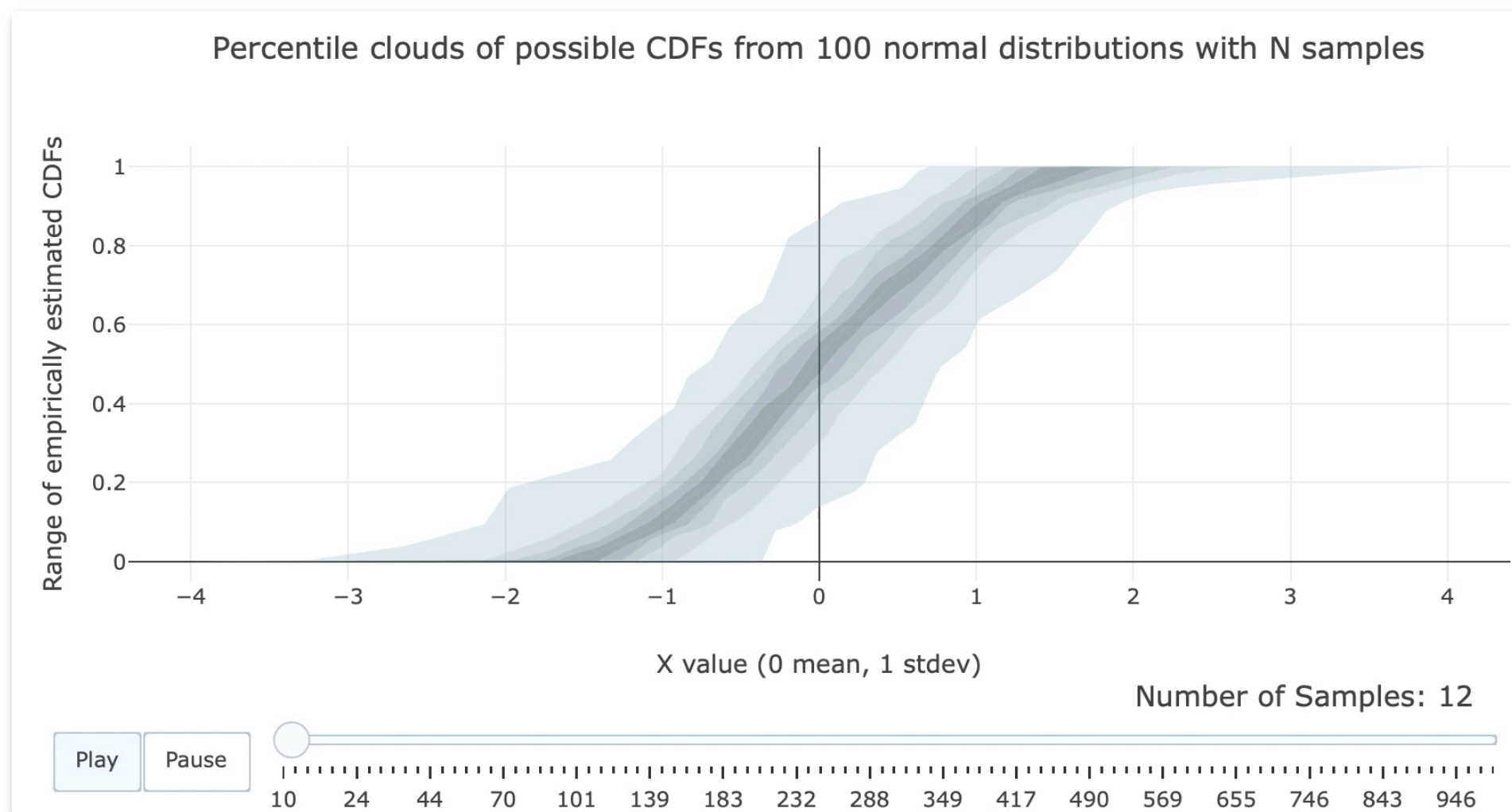
VIRGINIA TECH™

Chapters

1. The Importance and Applications of Variability
2. Algorithms for Constructing Approximations
3. Naive Approximations of Variability
4. Box-Splines: Uses, Constructions, and Applications
5. Stronger Approximations of Variability
6. An Error Bound for Piecewise Linear Interpolation
7. A Package for Monotone Quintic Spline Interpolation

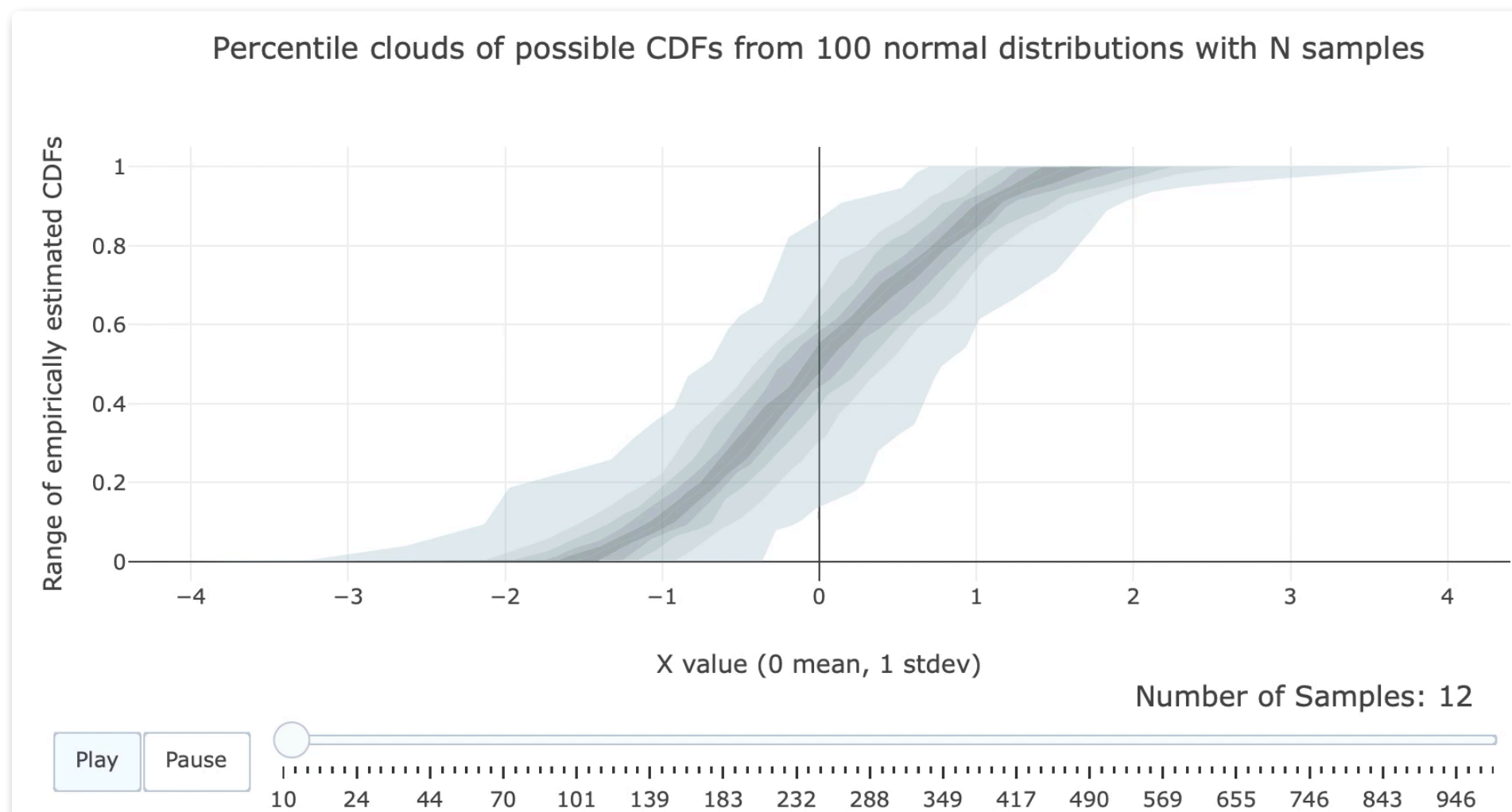
What is “Variability”?

A random variable uniquely defined by its Cumulative Distribution Function (CDF) / Probability Density Function (PDF)



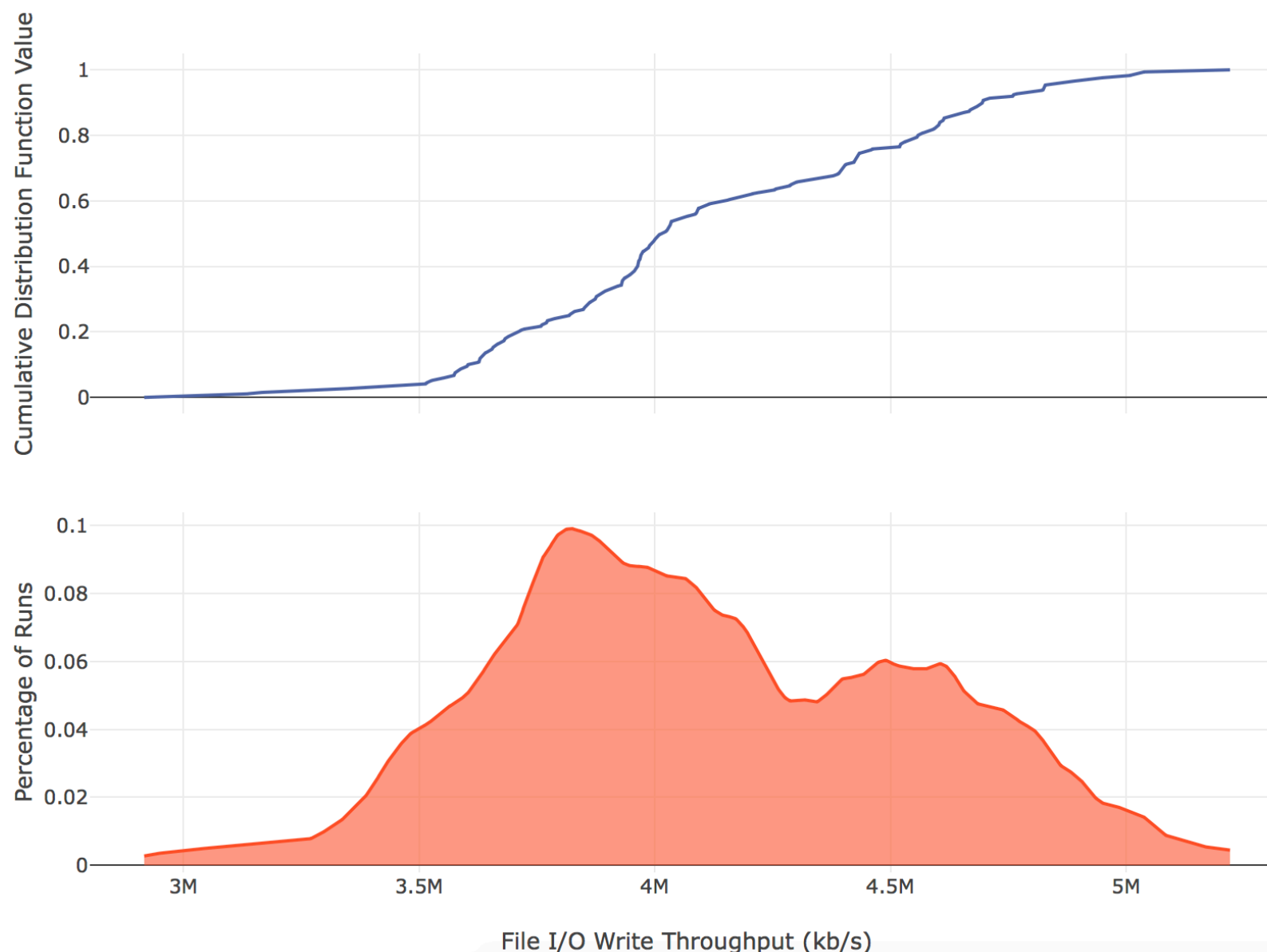
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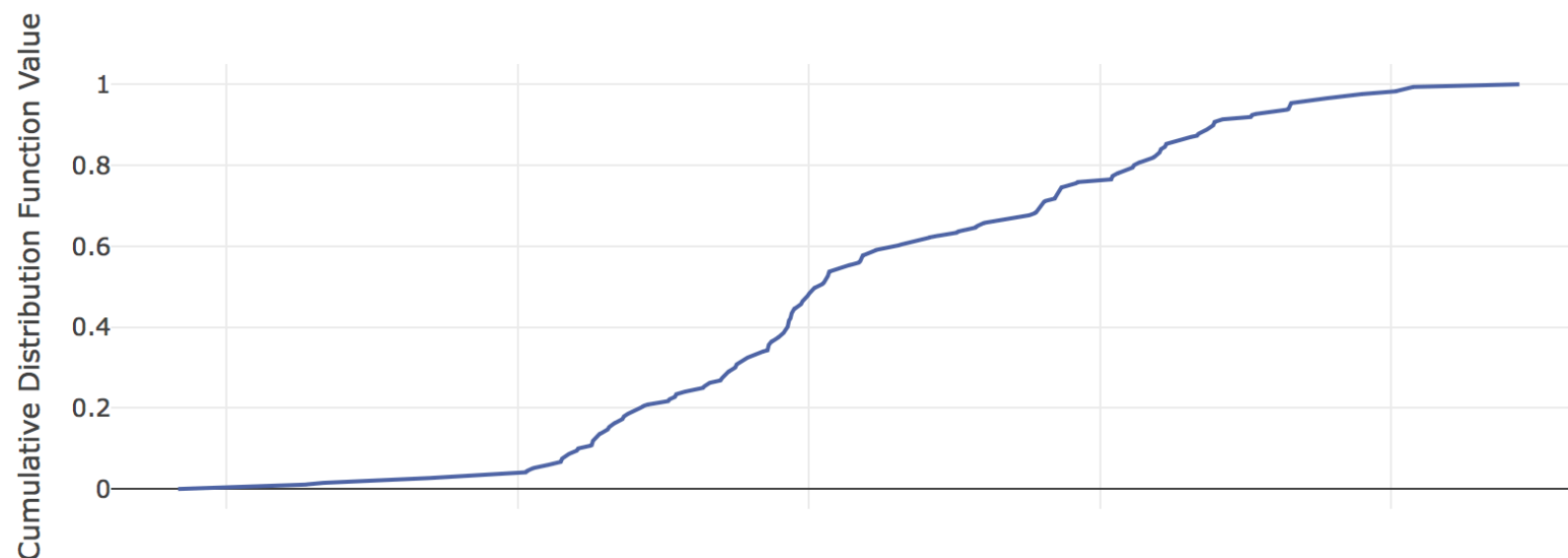
Variability in Systems

When the same computer is used to execute the same program repeatedly, most measurable performance characteristics will vary.



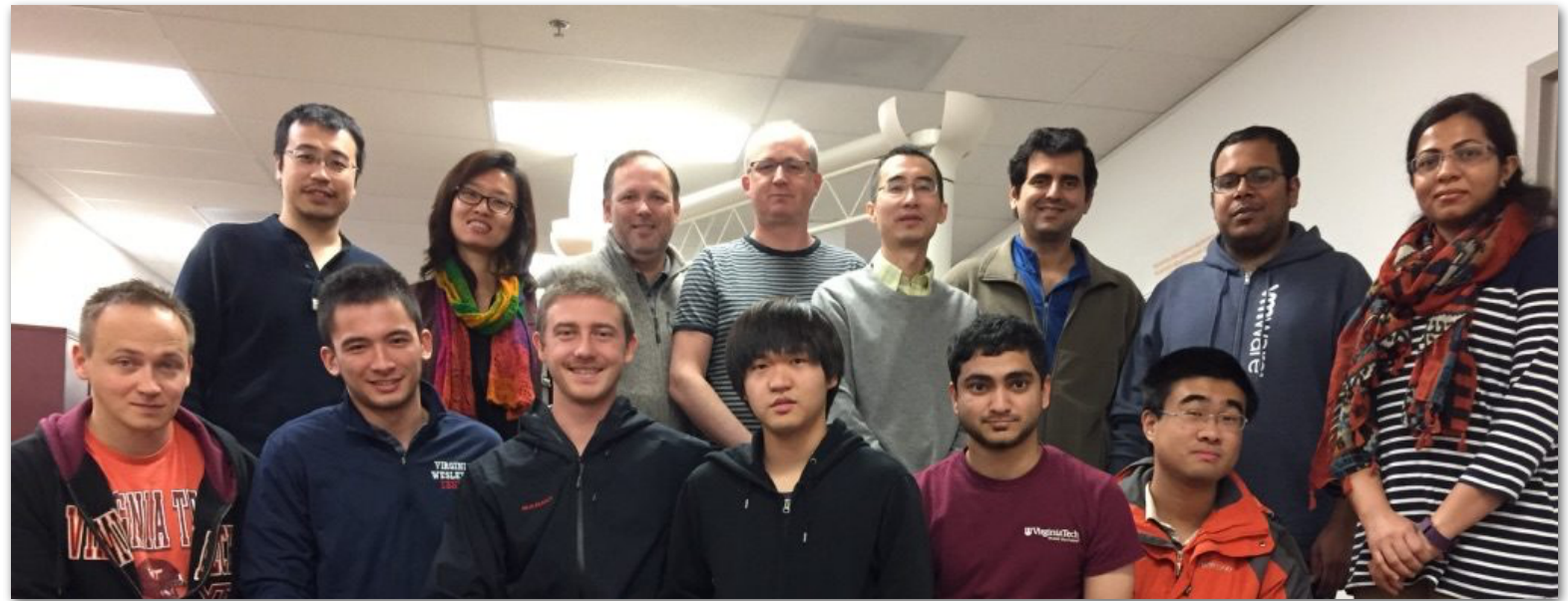
Variability in Systems

When the same computer is used to execute the same program repeatedly, most measurable performance characteristics will vary.



Managing this performance variability can be very important in applications where we want to meet some set requirements.

VarSys: Modeling and Managing Variability



High Performance Computing

HPC systems consume a lot of energy and time, both are functions of how the system was built and configured. Models can be used to optimize a configuration.

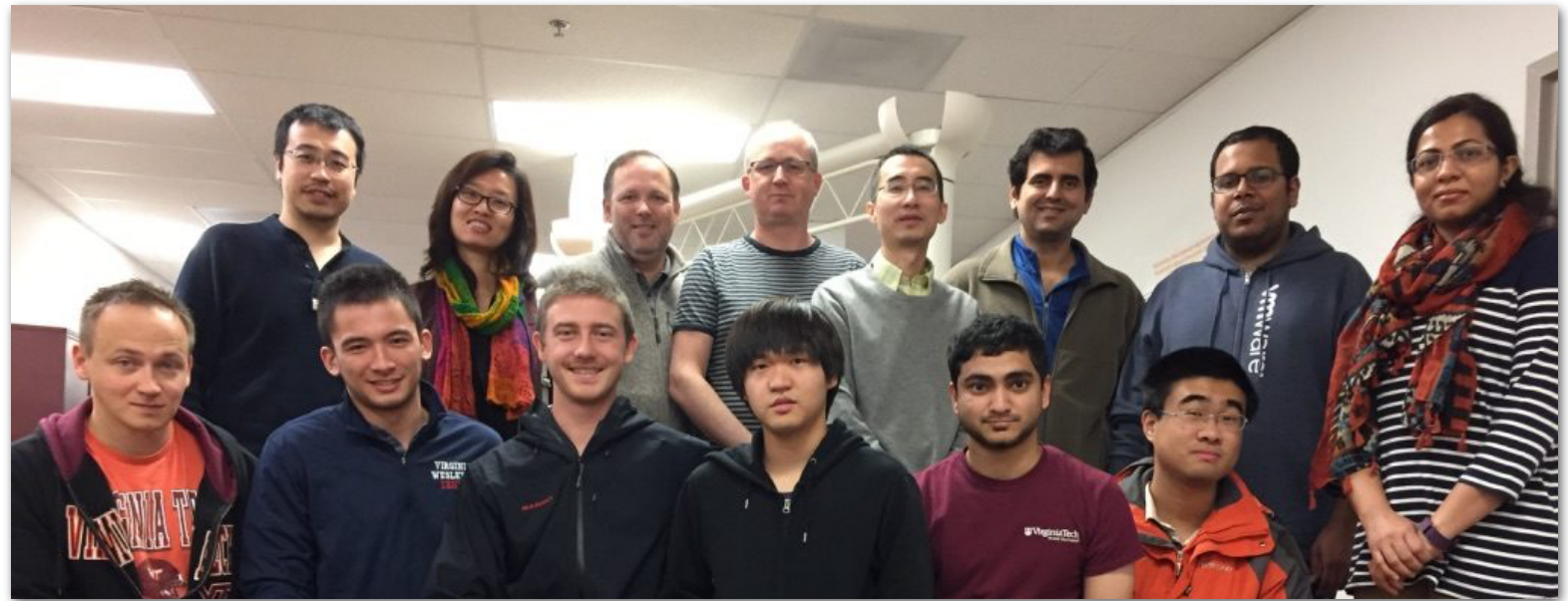
Cloud Computing

Small savings in compute time and performance magnify greatly when 1000's of machines are involved. Service Level Agreements (SLAs) can be tightened.

Computer Security

A strong understanding of variability can improve defenses against malicious users by demonstrating new vulnerabilities, and helping prevent side channel attacks.

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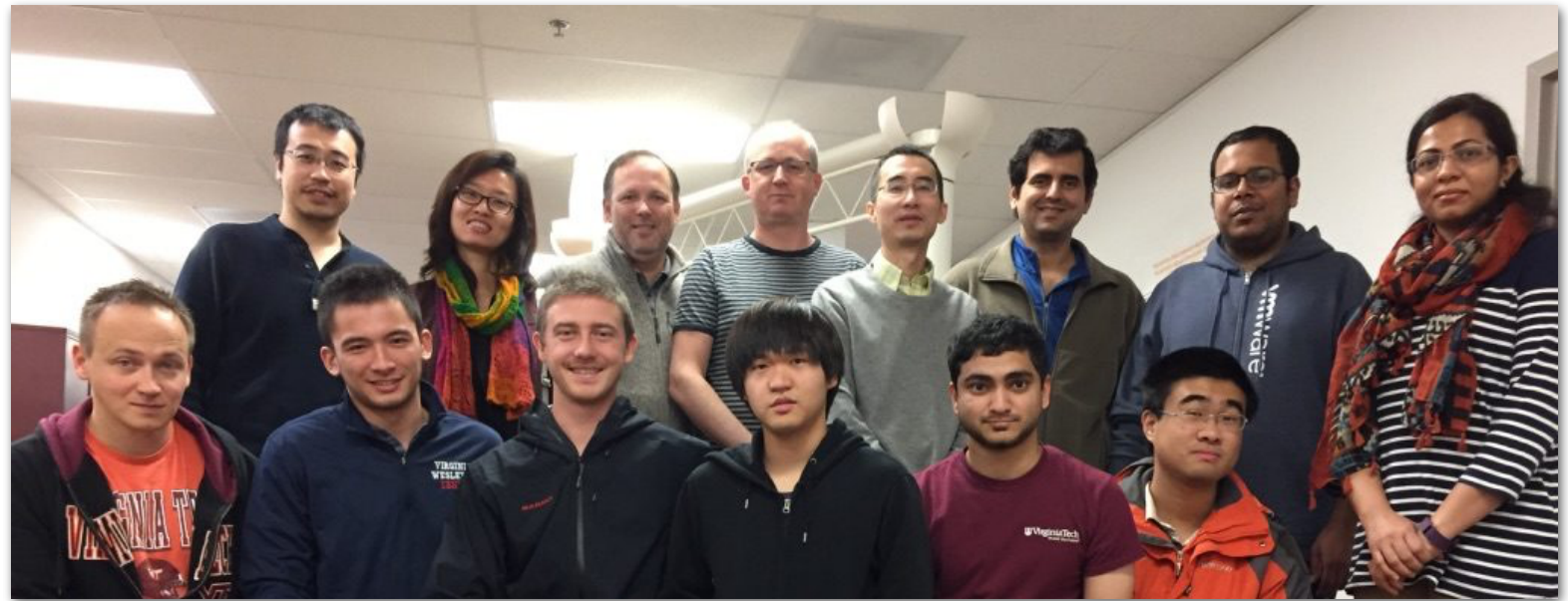
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Variability is important in many aspects of computation.

Quantifying variability and constructing models of it may lead to improvements in all of these aspects of computation.

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Approximation: The Problem Description

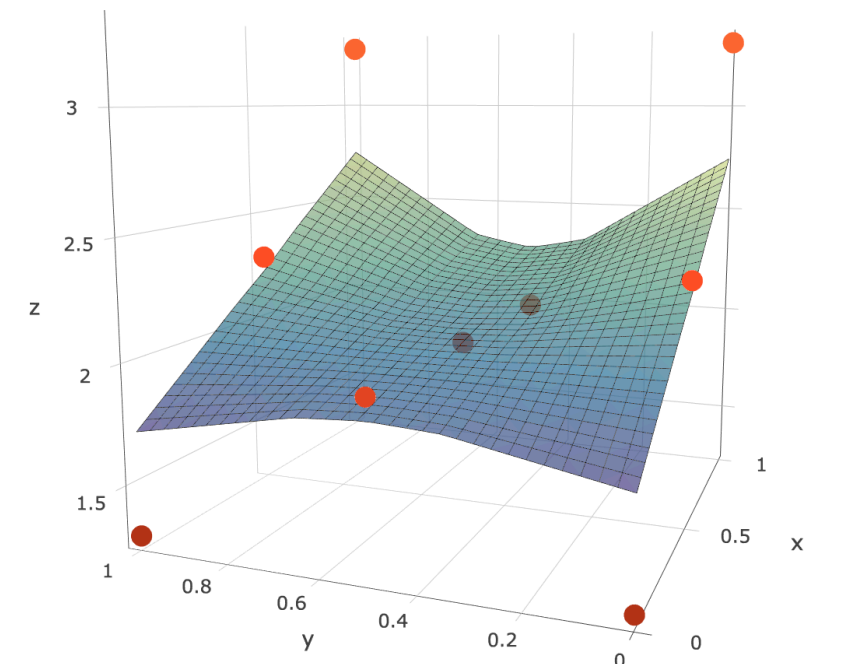
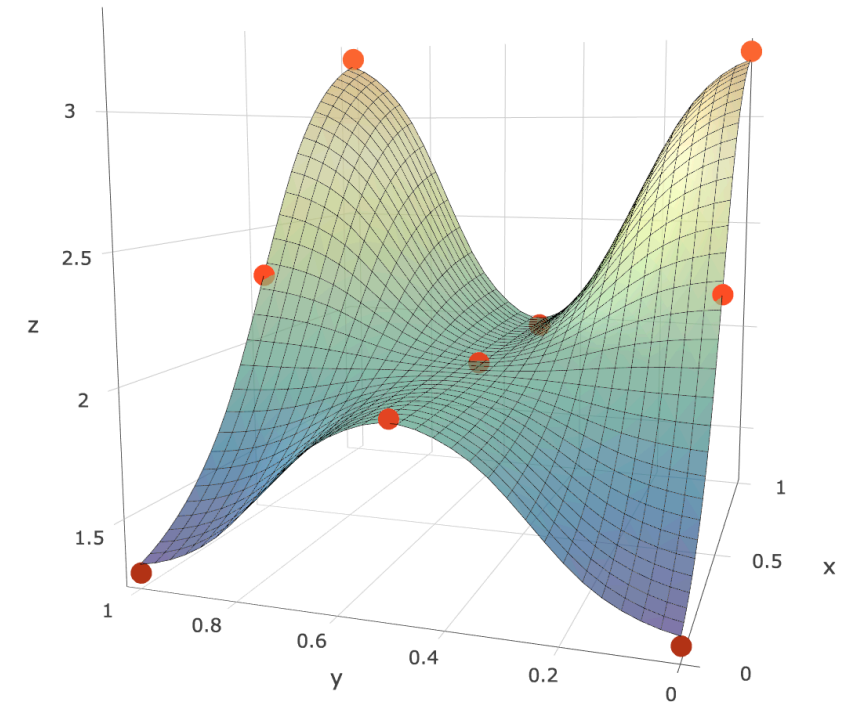
Given

underlying function $f: \mathbb{R}^d \rightarrow \mathbb{R}$

data matrix $X^{d \times n}$ with column vectors $x^{(i)} \in \mathbb{R}^d$

function values $f(x^{(i)})$ for all $x^{(i)}$

vector $f(X)$ has elements $f(x^{(i)})$



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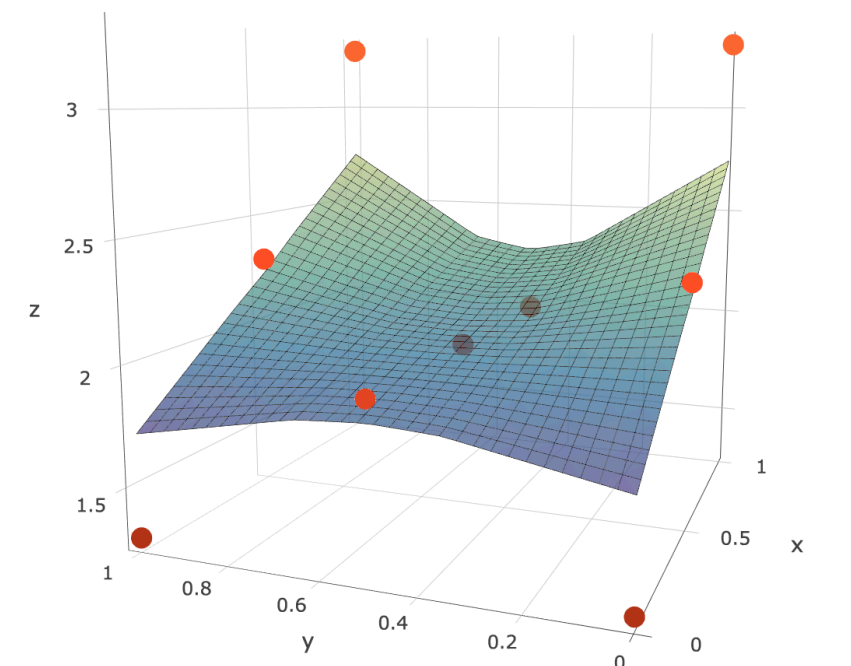
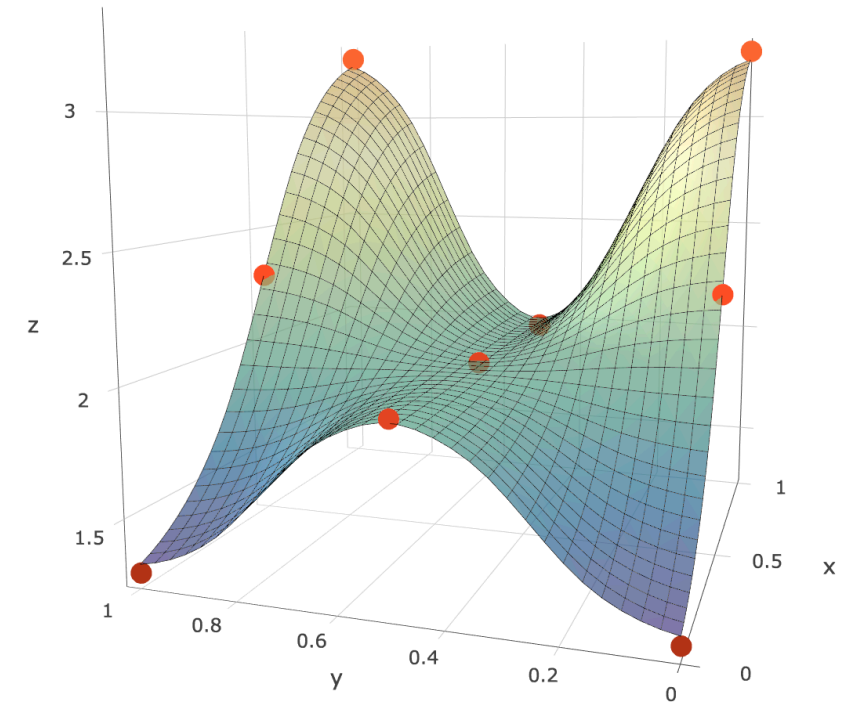
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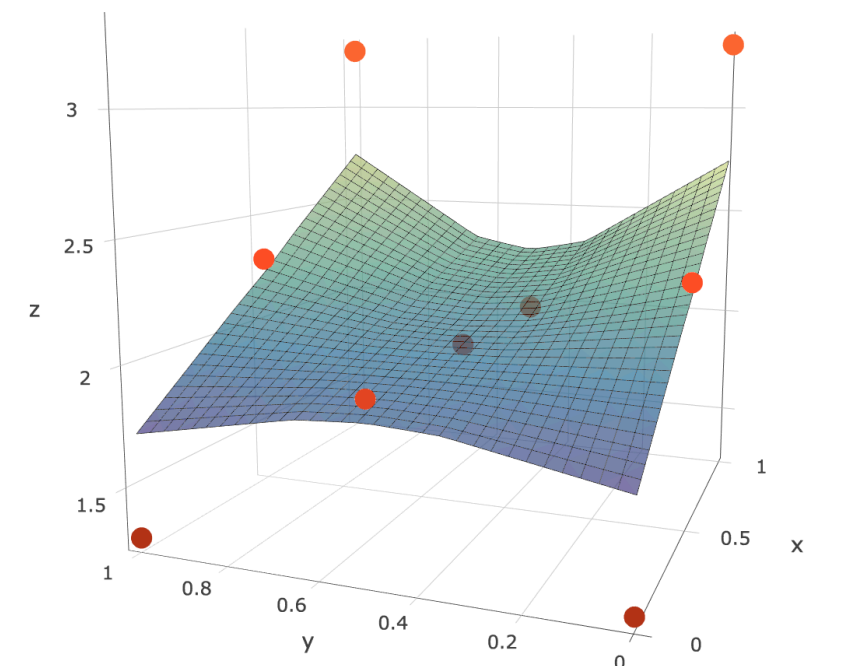
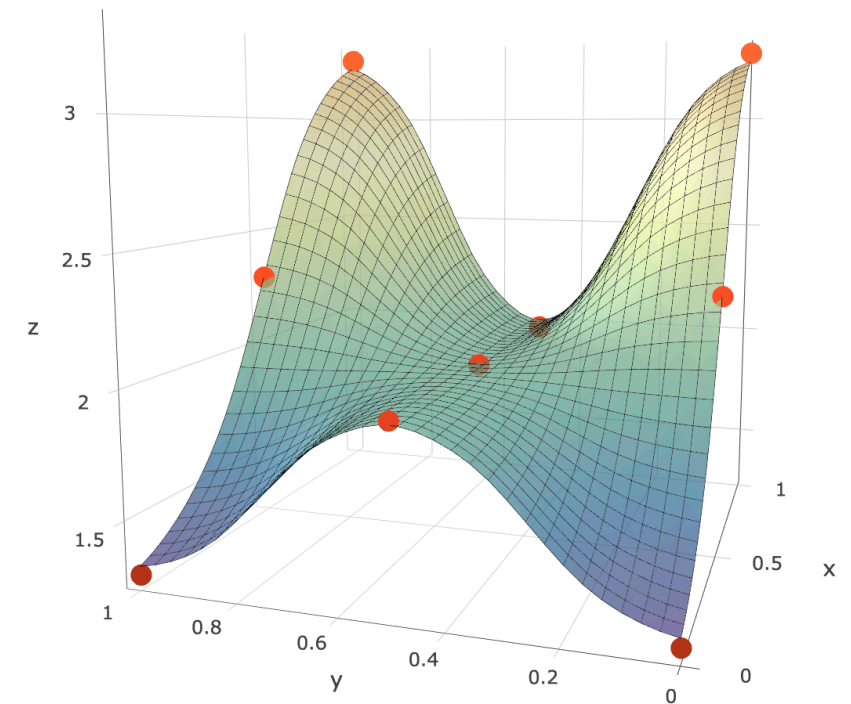
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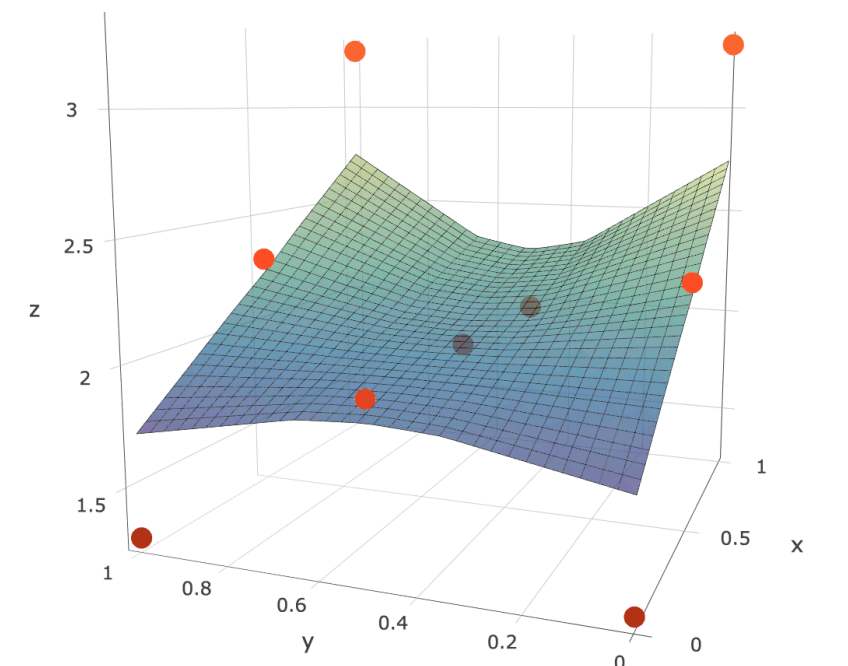
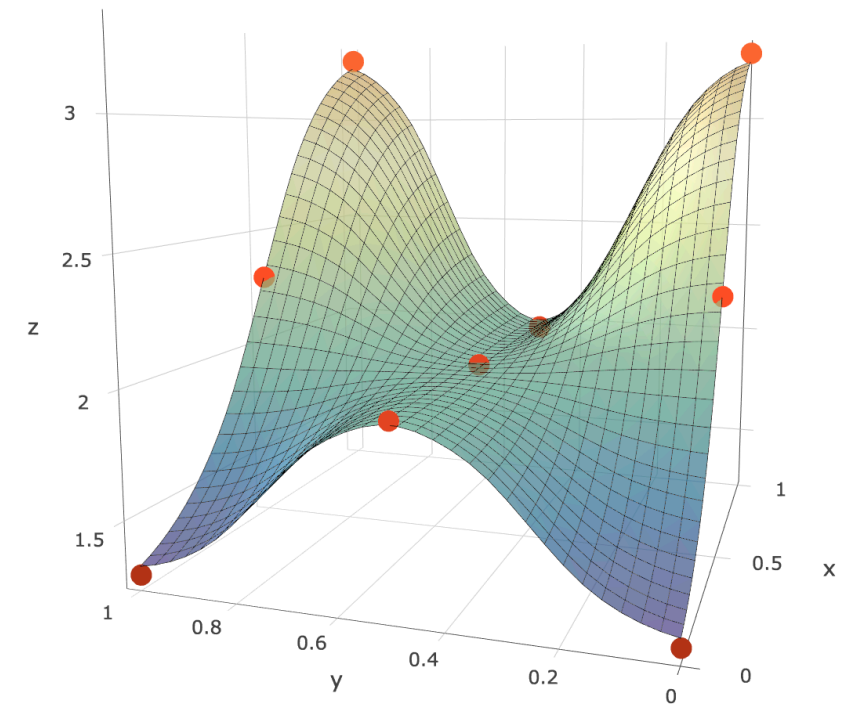
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Regression

$\hat{f}_p$ has parameters p and is the solution to $\min_p \|\hat{f}(X) - f(X)\|$



Regression Techniques

Multivariate Adaptive Regression Splines

$$B_{2j-1}(x) = B_l(x)(x_i - x_i^{(p)})_+$$

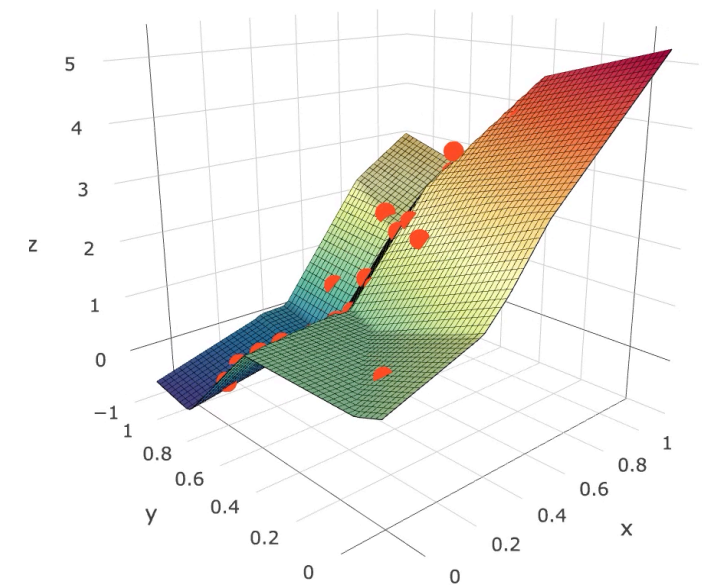
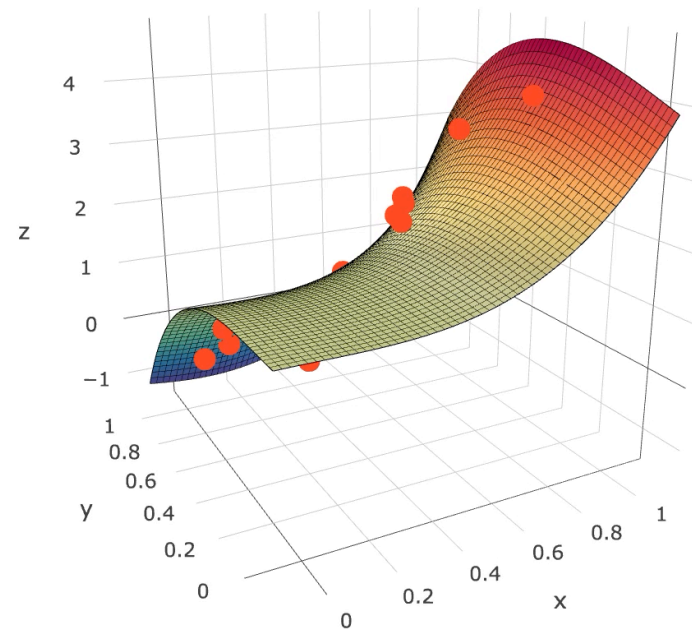
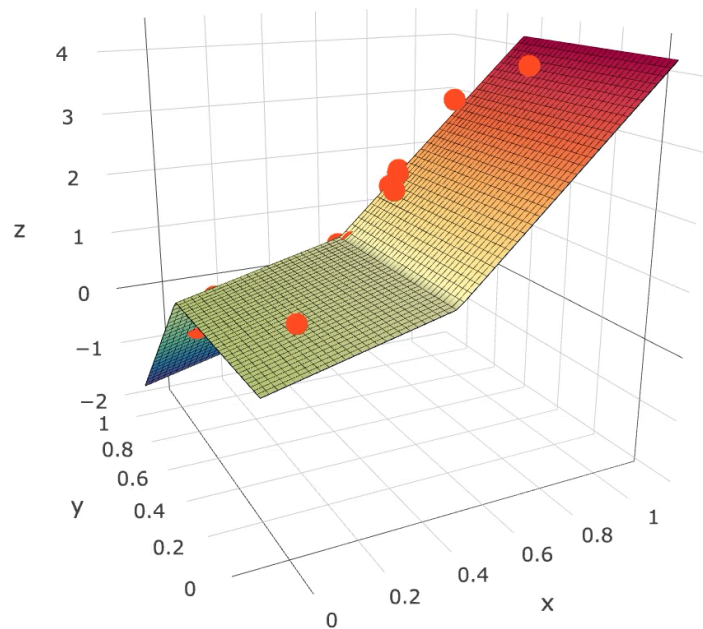
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Support Vector Regressor

$$p(x) = \sum_{i=1}^n a_i K(x, x^{(i)}) + b$$

Multilayer Perceptron Regressor

$$l(u) = (u^t W_l + c_l)_+$$



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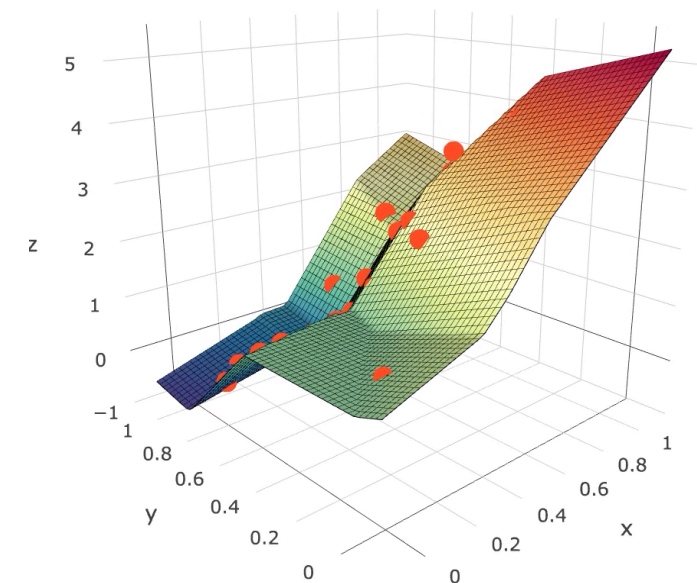
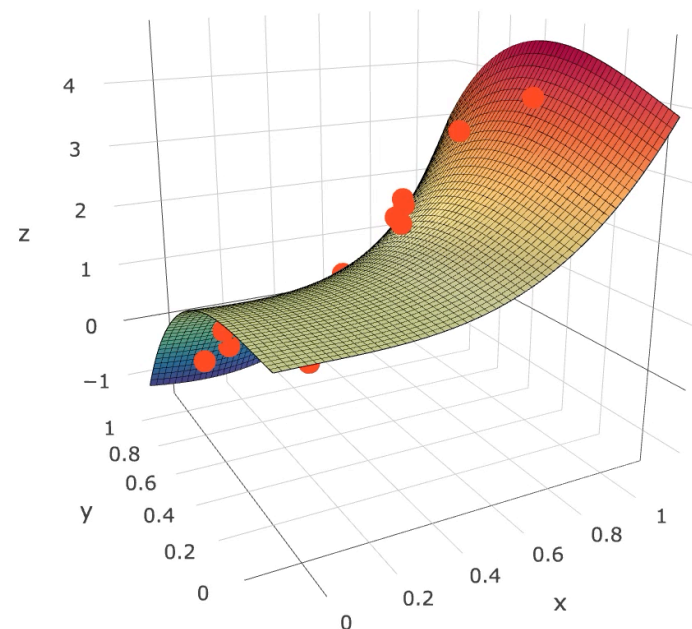
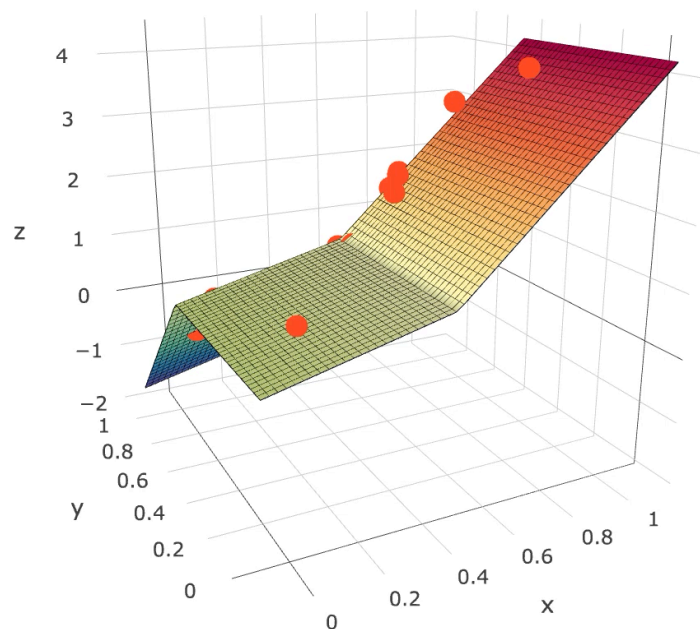
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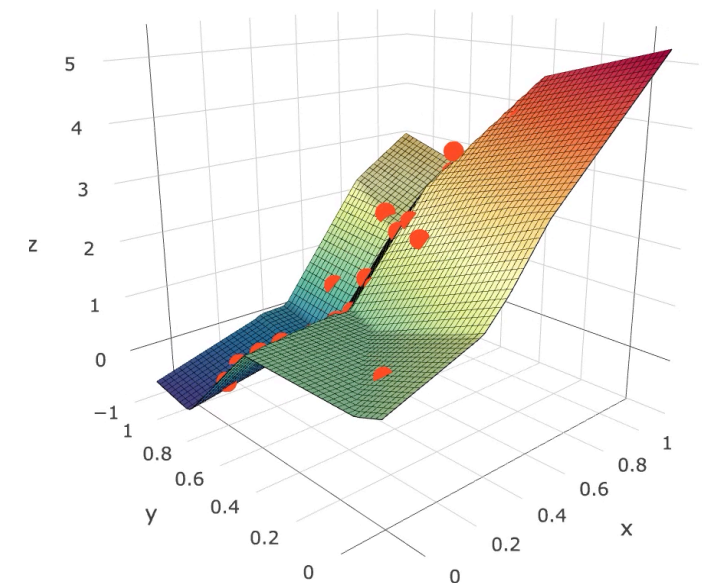
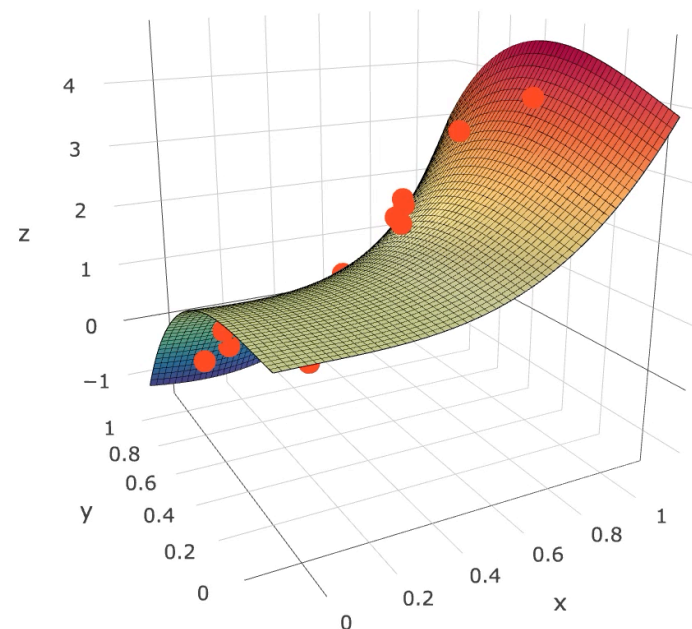
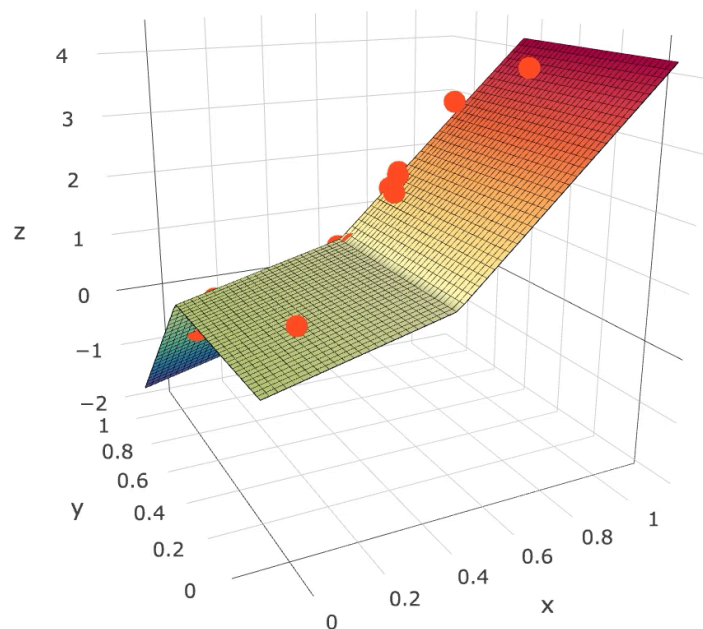
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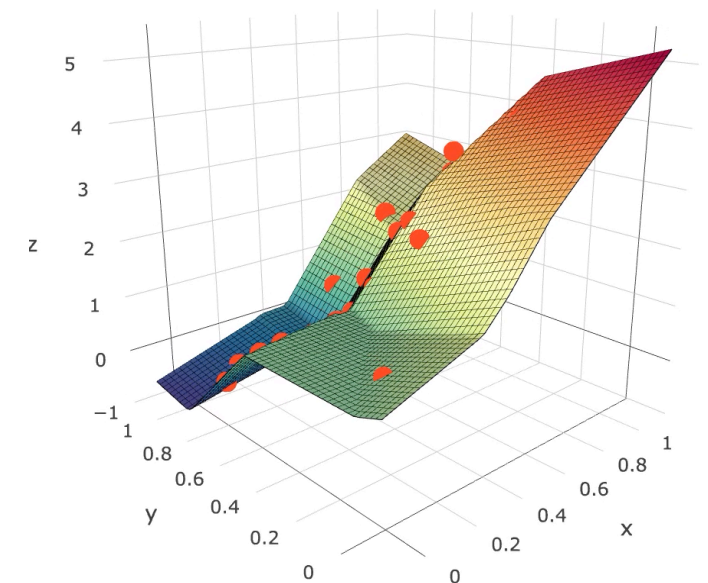
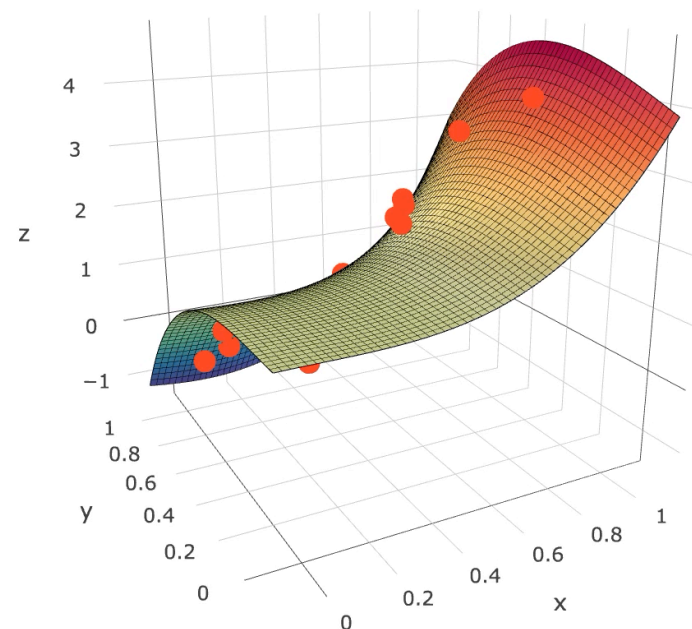
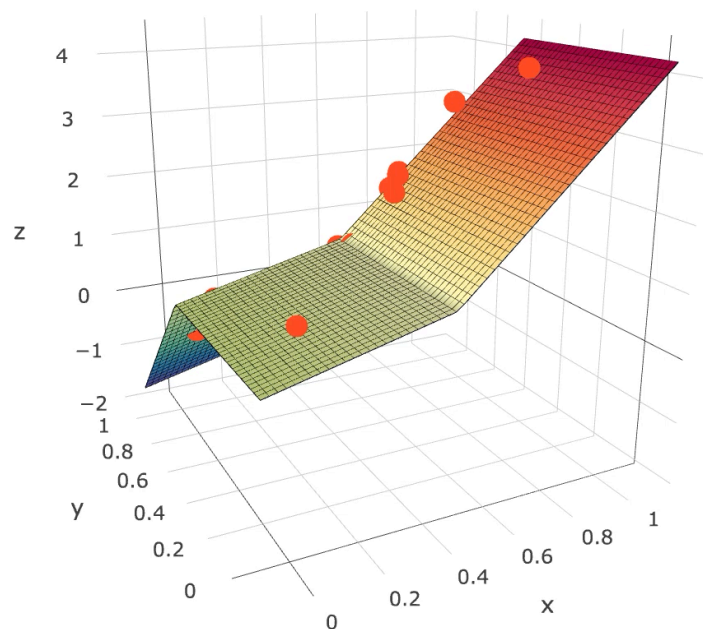
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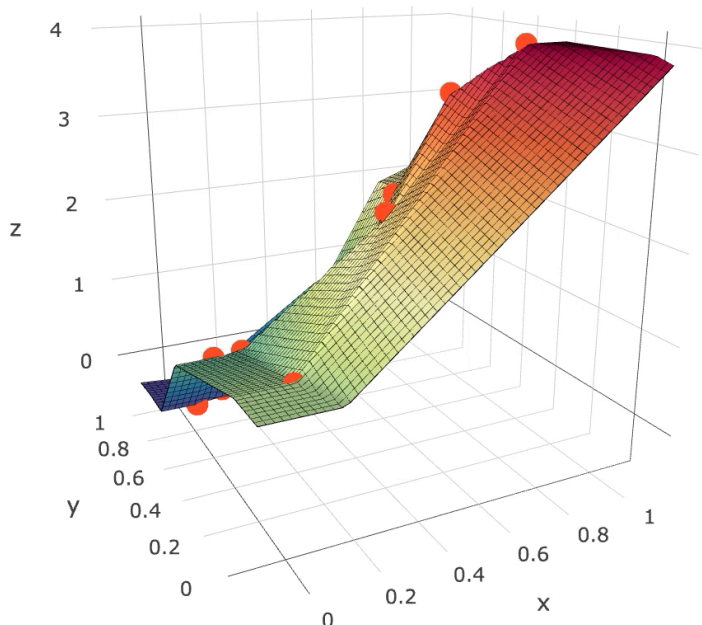
Interpolation Techniques

Delaunay

simplicial mesh

$$y = \sum_{i=0}^d w_i x^{(i)}, \quad \sum_{i=0}^d w_i = 1, \quad w_i \geq 0, \quad i = 0, \dots, d$$

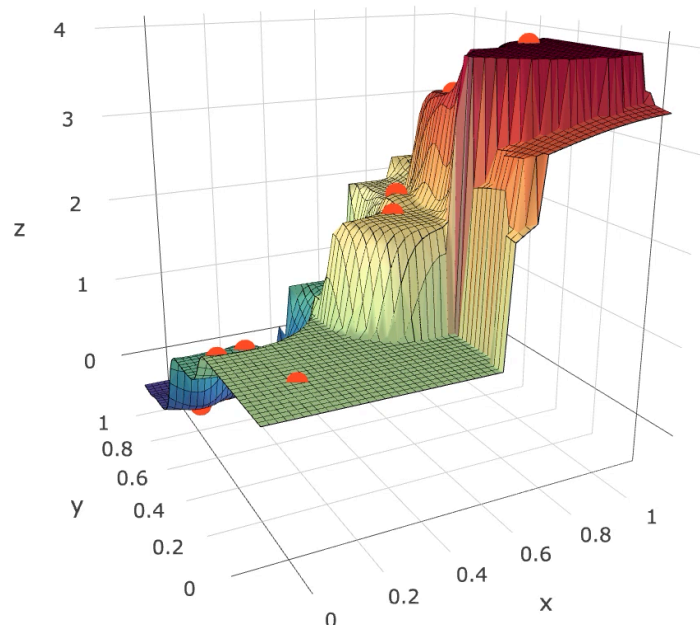
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Modified Shepard

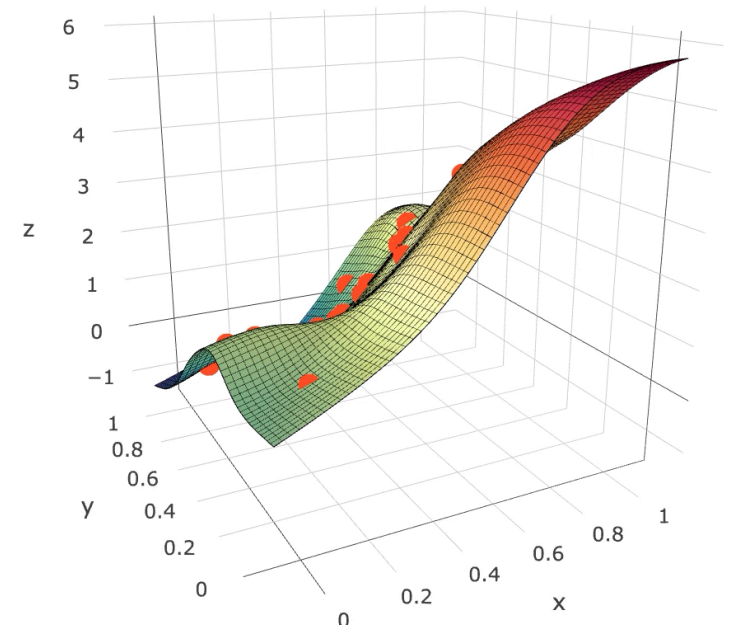
squared inverse distance

$$p(x) = \frac{\sum_{k=1}^n W_k(x) f(x^{(k)})}{\sum_{k=1}^n W_k(x)}$$



Linear Shepard

local linear fit



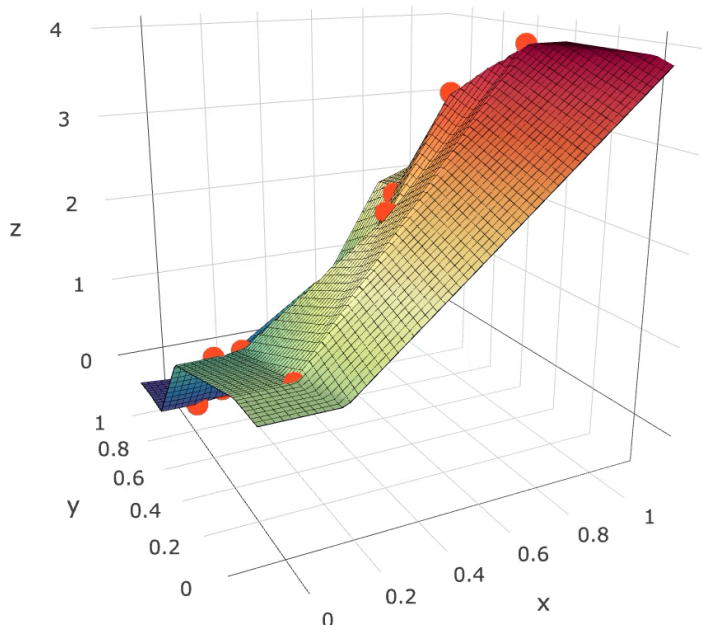
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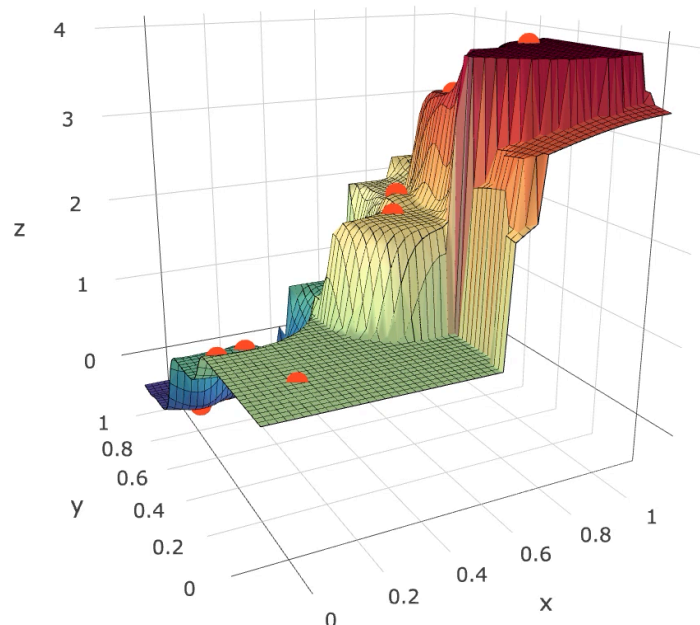
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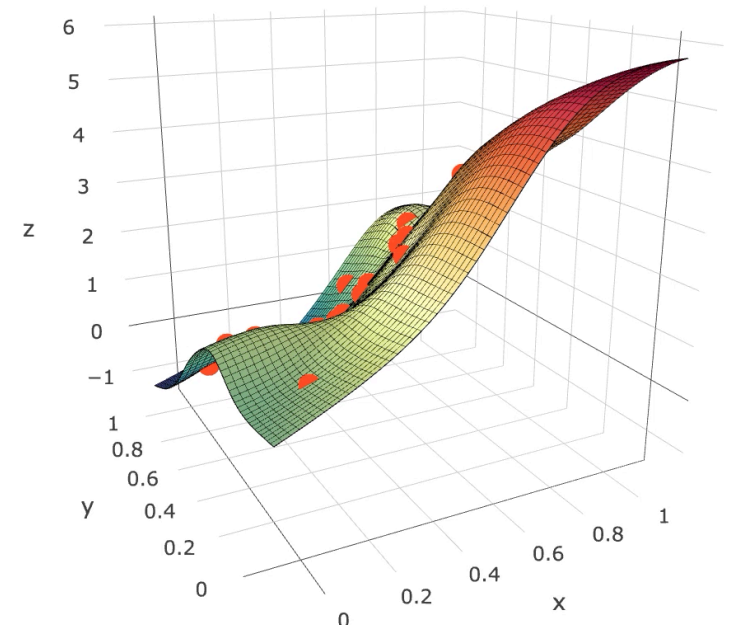
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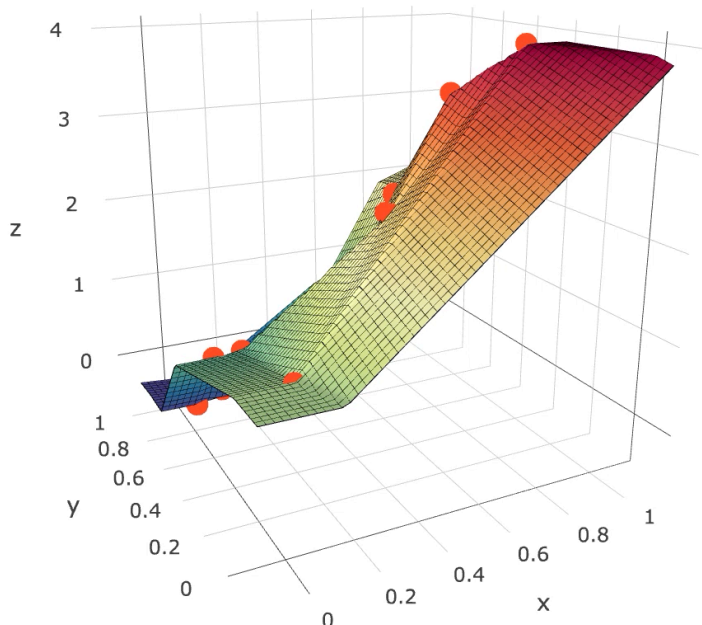
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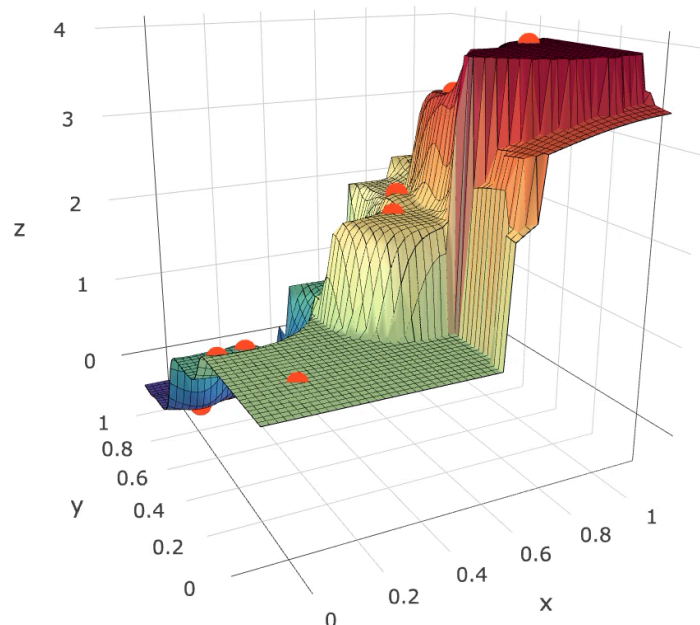
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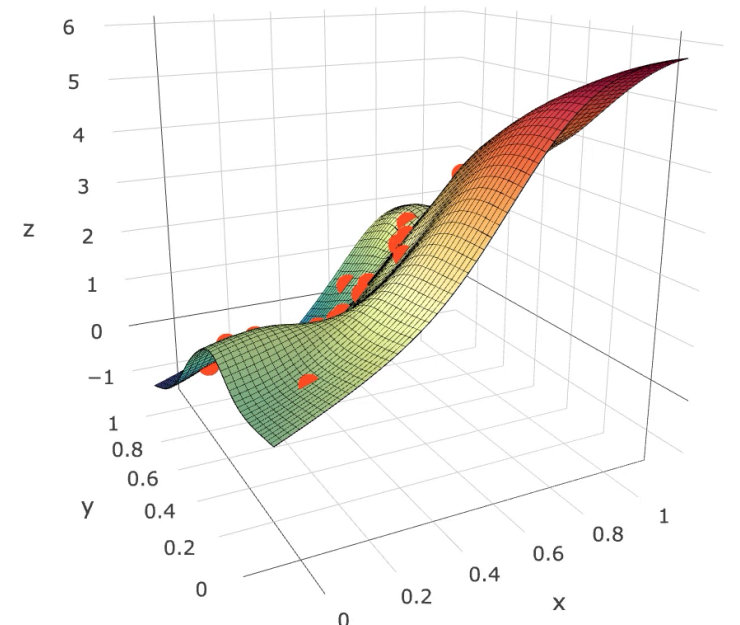
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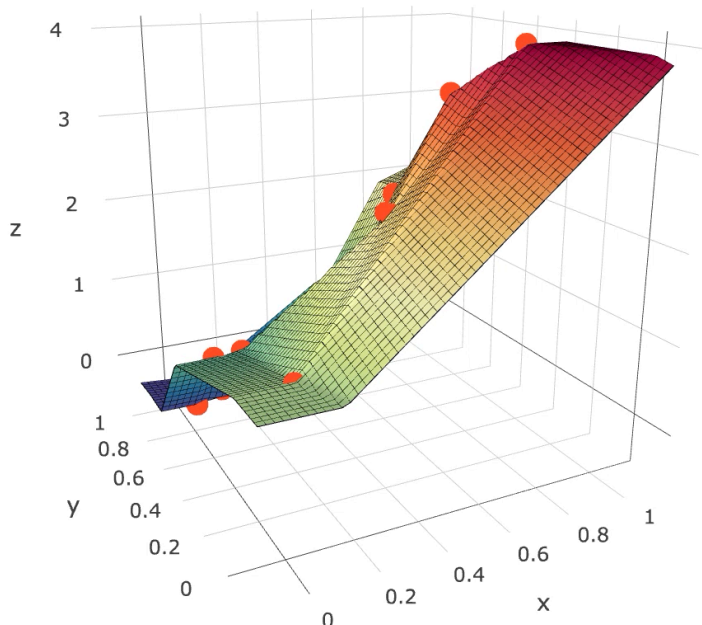
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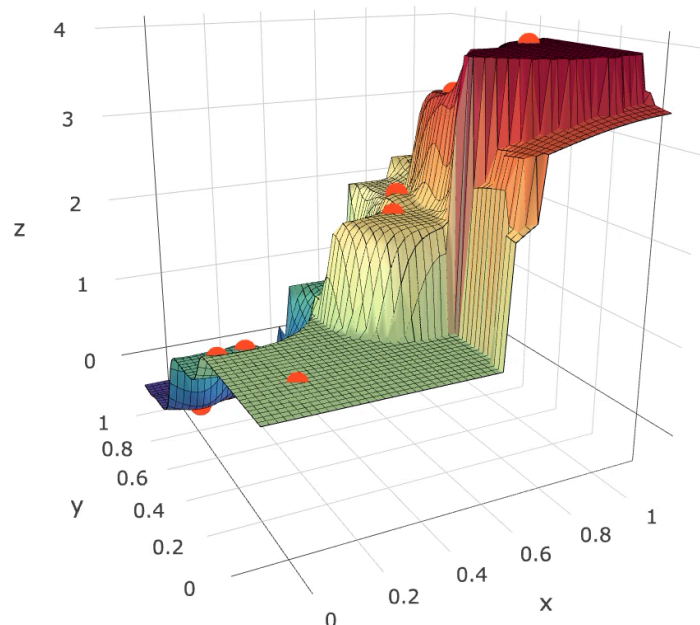
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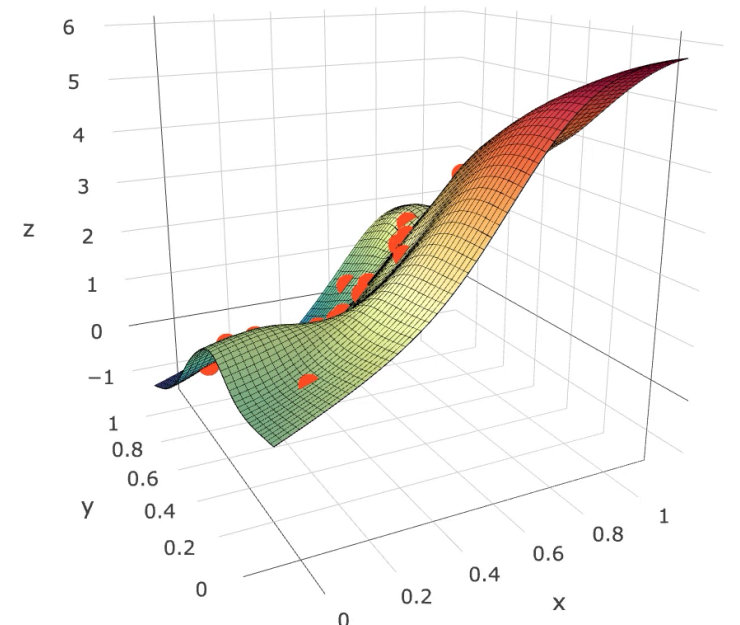
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IOzone – A System Benchmark

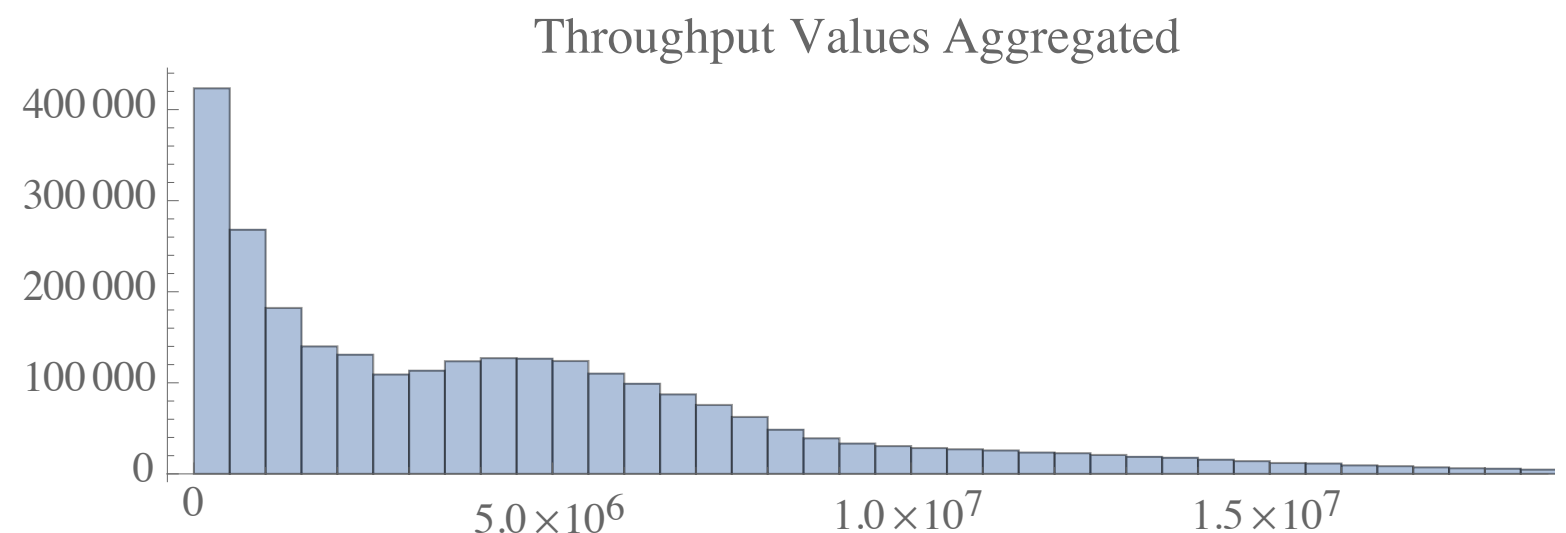
System Specs:

Two Intel Xeon E5-2637 CPUs with total 16 CPU cores and 16GB DRAM per node, at 12 nodes.

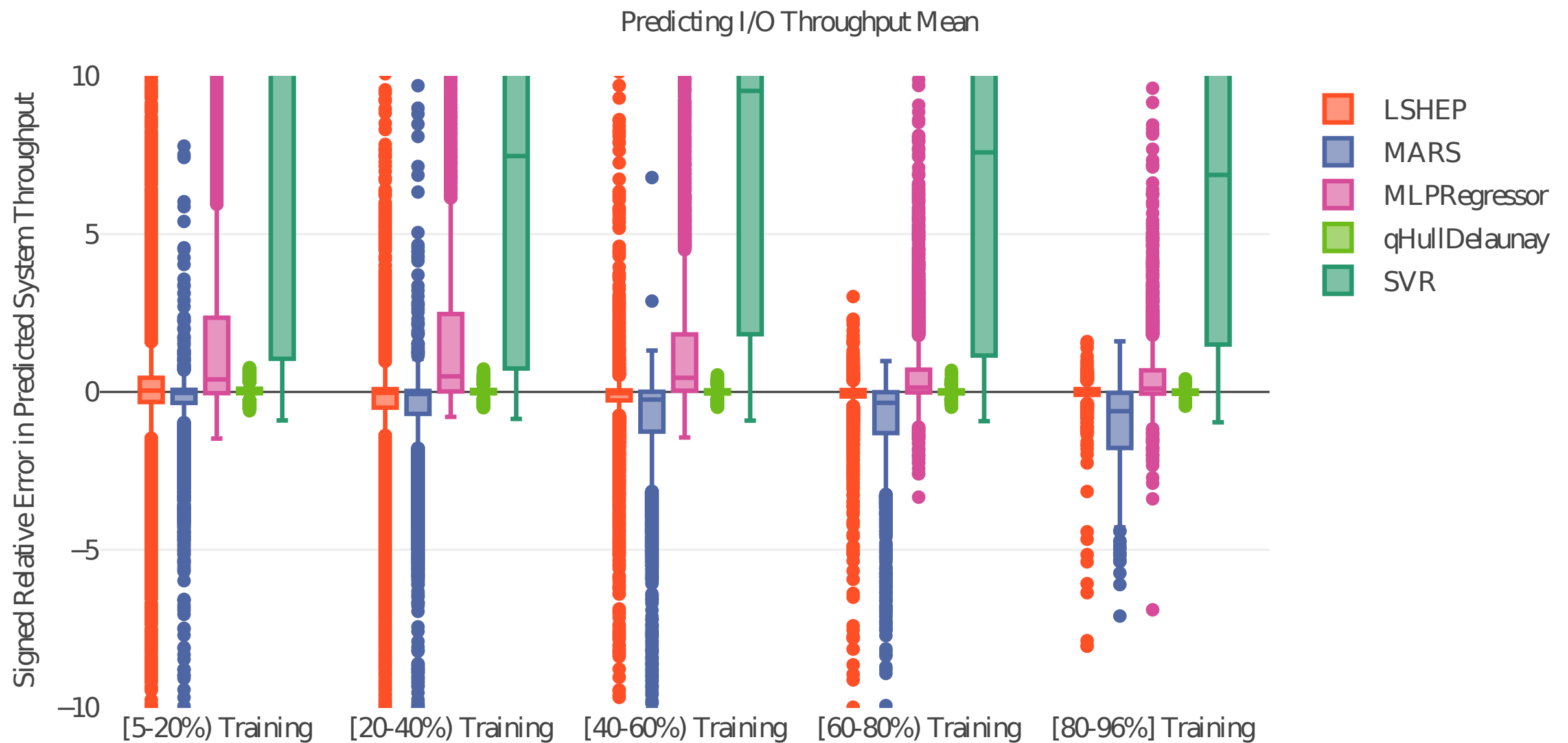
Ext4 filesystem above an Intel SSDSC2BA20 SSD drive.

Each of ~20K unique system configurations were run 150 times.

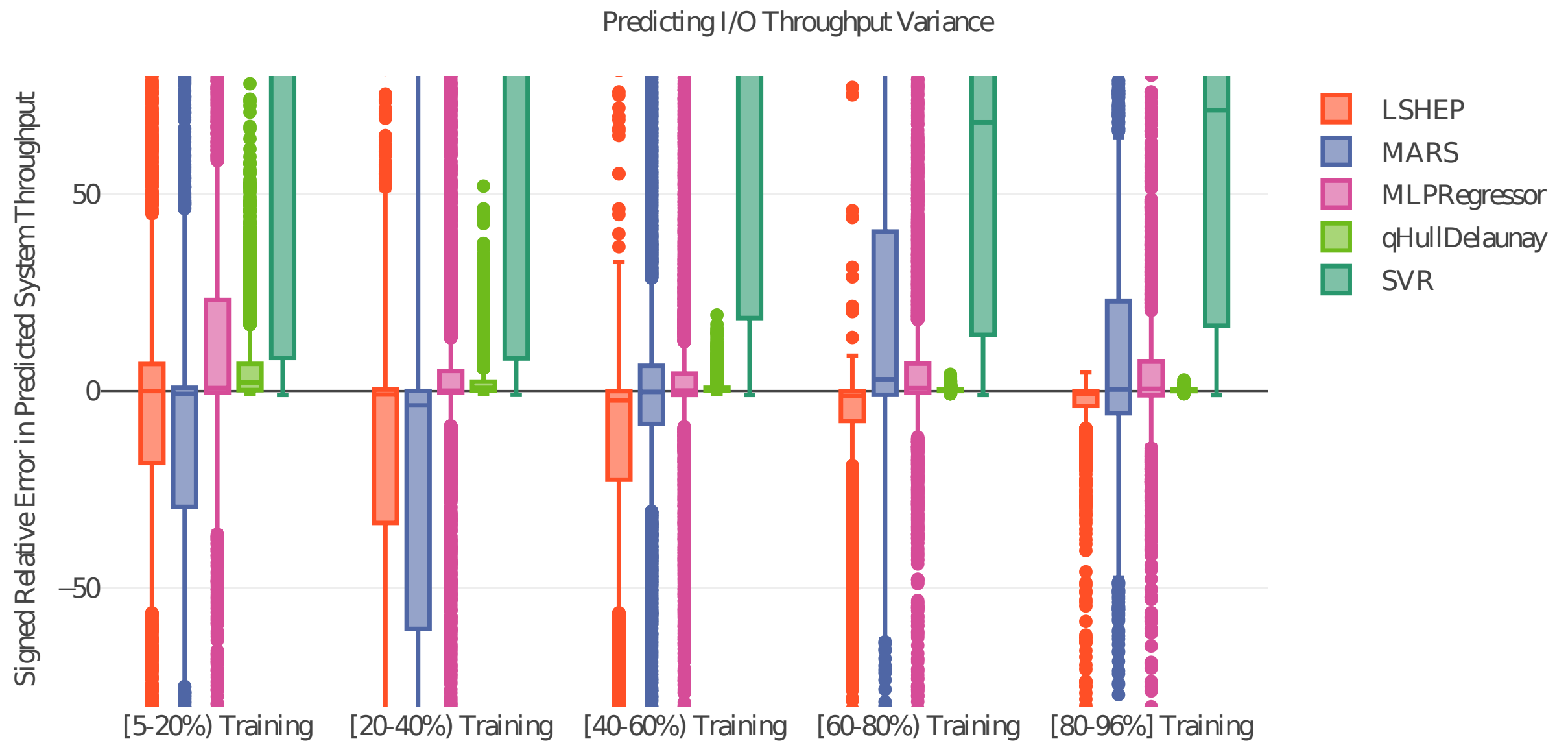
System Parameter	Values
File Size (KB)	4, 16, 64, 256, 1024, 4096, 8192, 16384
Record Size (KB)	4, 8, 16, 32, 64, 128, 256, 512, 1024, 2048, 4096, 8192, 16384
Thread Count	1, 8, 16, 24, 32, 40, 48, 56, 64
Frequency (GHz)	1.2, 1.6, 2, 2.3, 2.8, 3.2, 3.5
Test Type	Readers, Rereaders, Random Readers, Initial Writers, Rewriters, Random Writers



Mean Prediction Results



Variance Prediction Results



Chapter Takeaways

Multivariate models of HPC system performance can predict I/O throughput mean and variance.

The Delaunay method produces considerably better results for mean and variance prediction.

Throughput variance is harder to predict than mean throughput.

Chapters

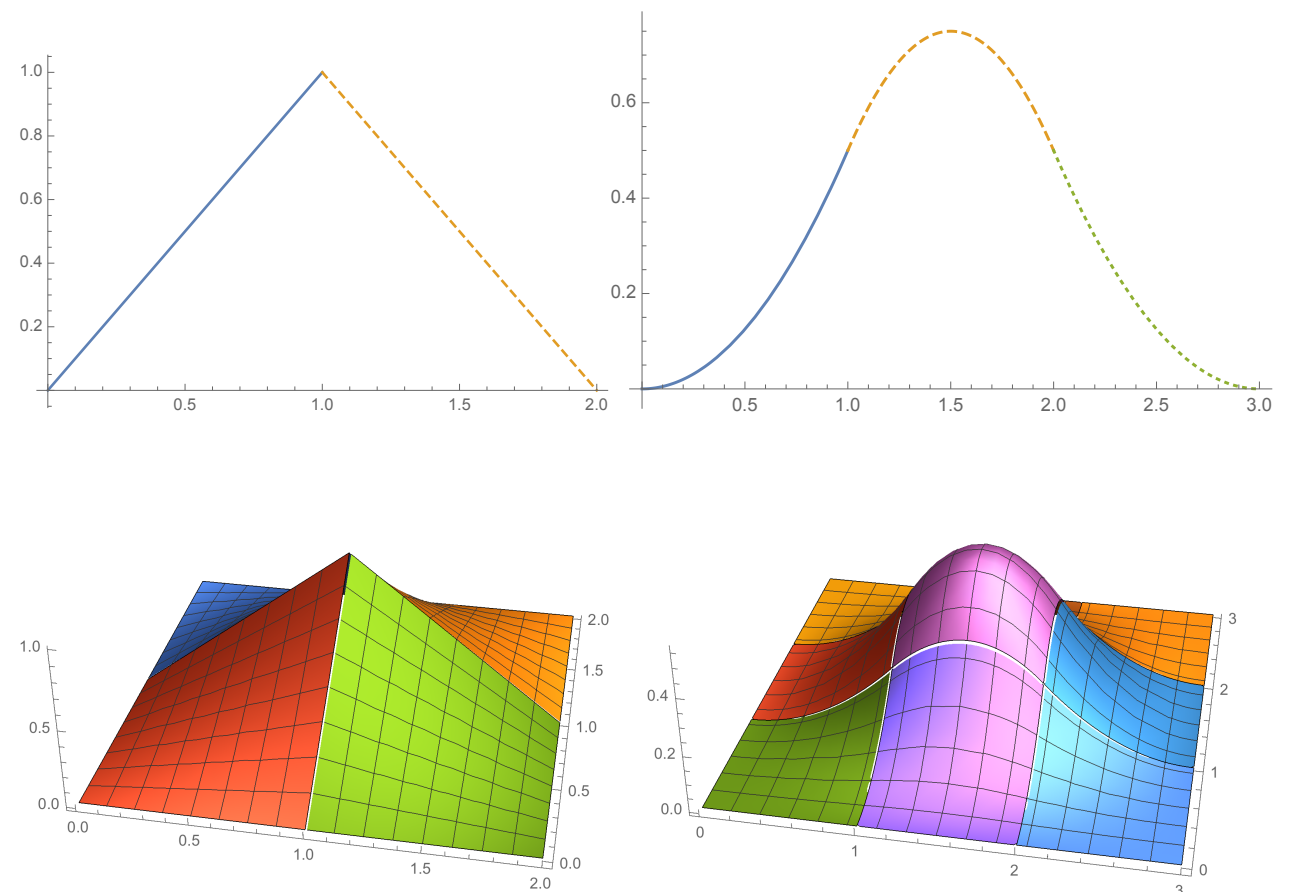
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Box Splines

Proposed by C. de Boor as an extension of B-Splines into multiple dimensions (without using tensor products).

Can be shifted and scaled without losing smoothness.

Computationally expensive.

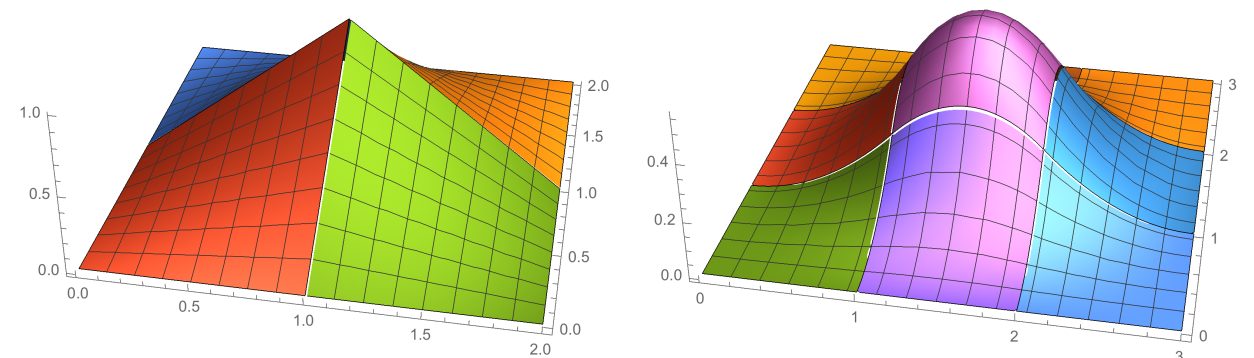
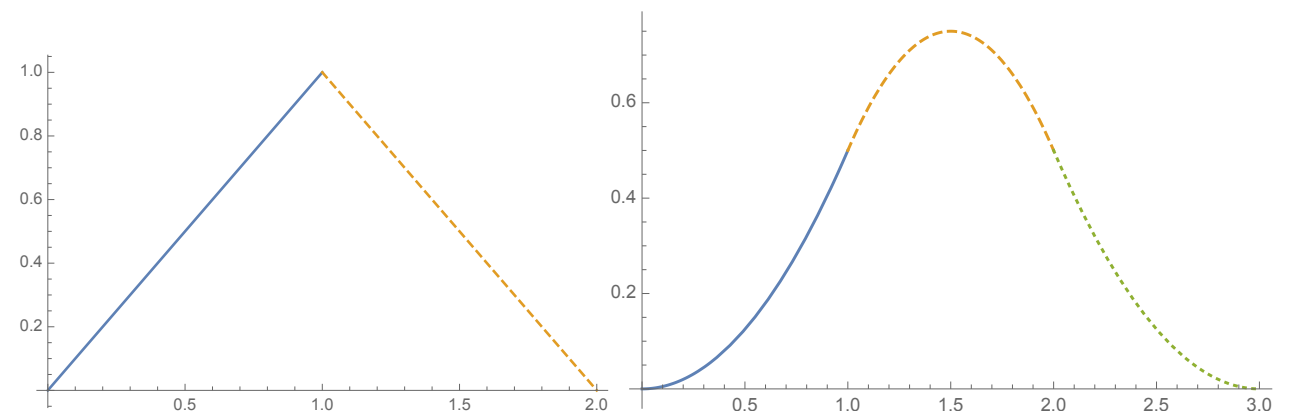
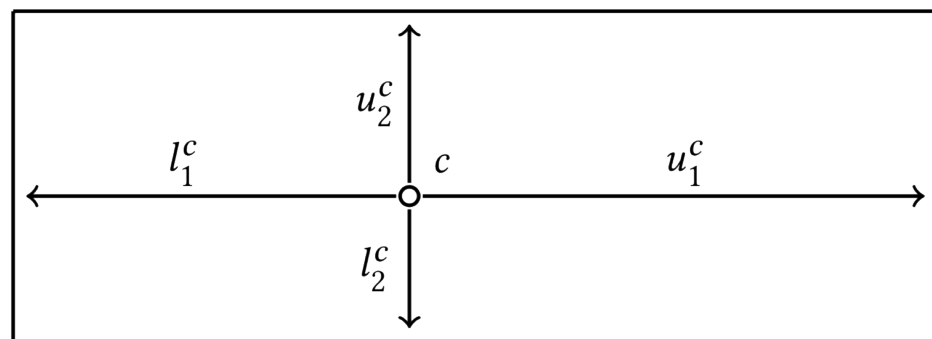


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Construction of a *Mesh*

Max Boxes

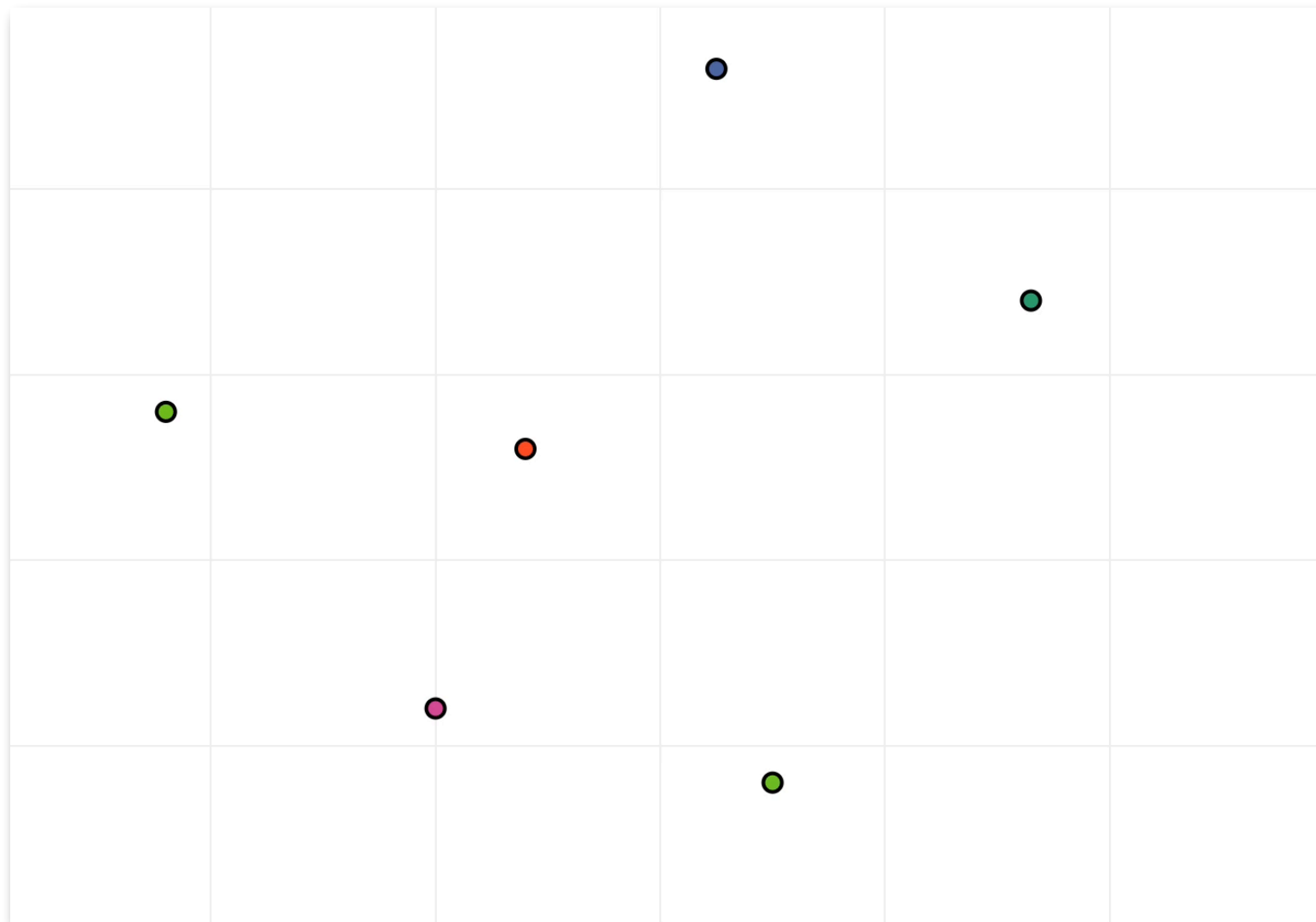
$$\mathcal{O}(n^2 d \log n)$$

Iterative Boxes

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Voronoi Cells

$$\mathcal{O}(n^2 d)$$



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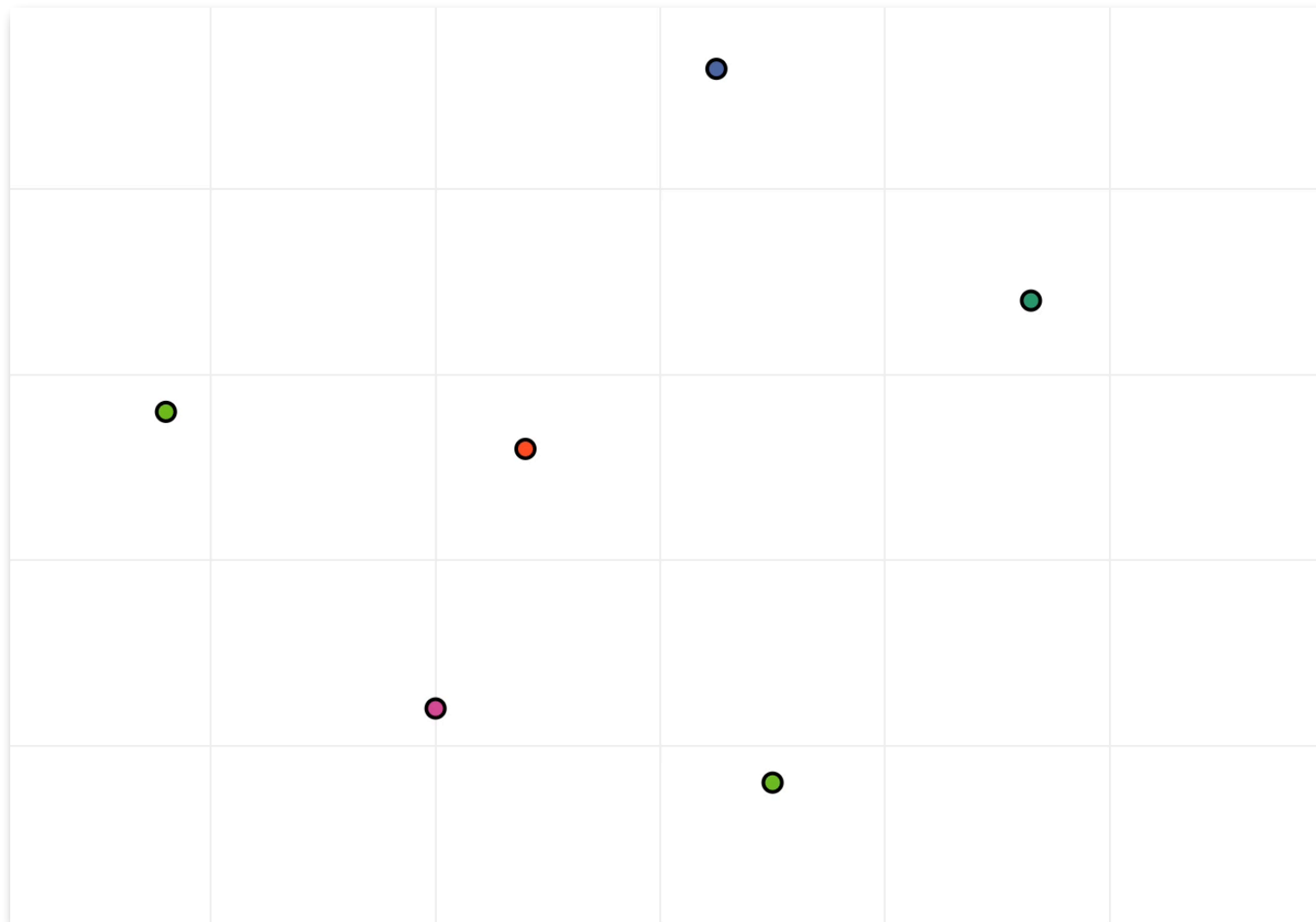
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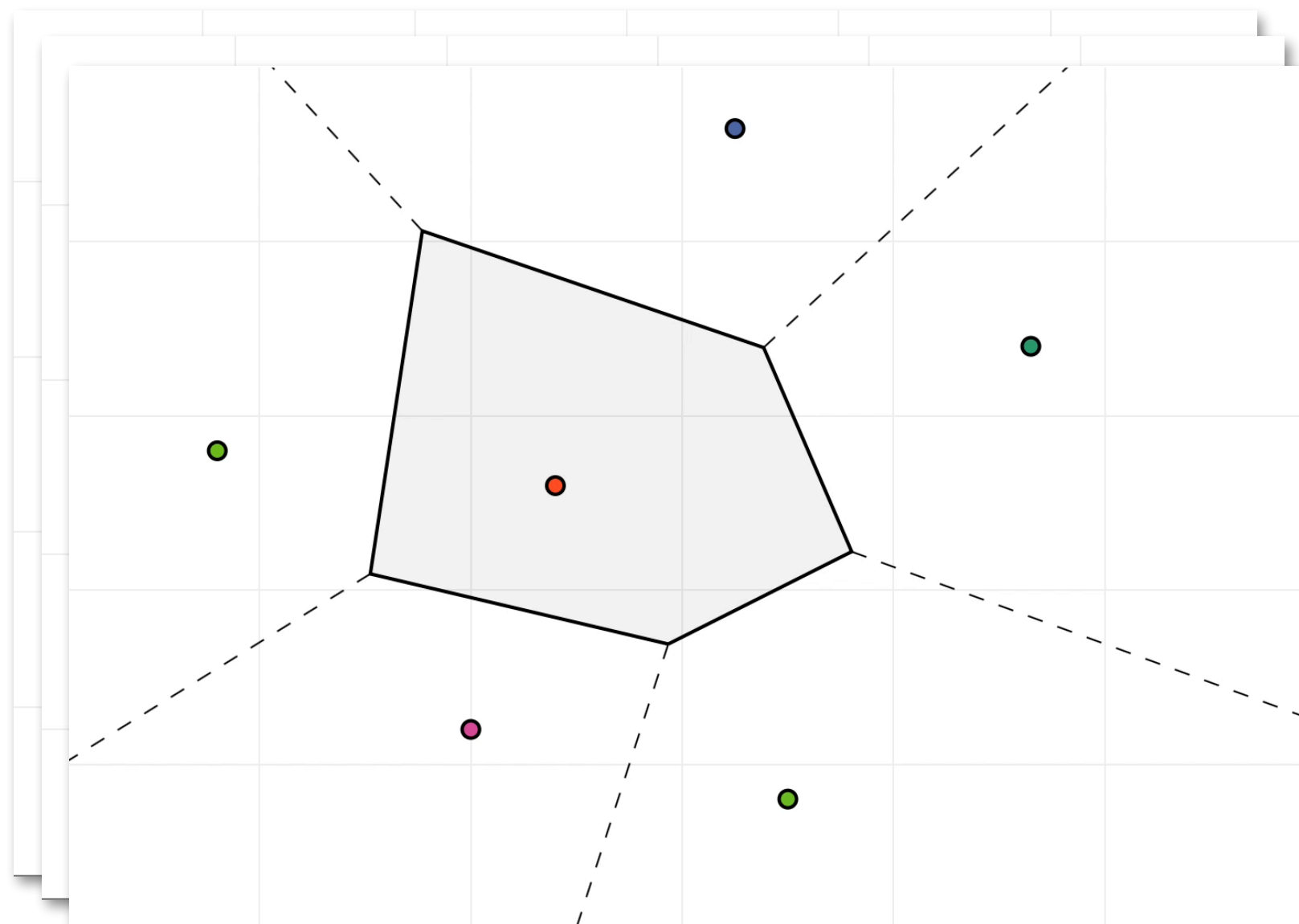
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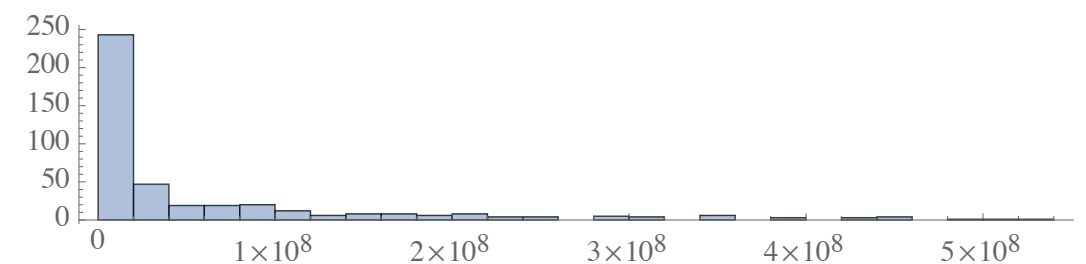
Testing and Evaluation: Data

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High Performance Computing File I/O

$n = 532, d = 4$

predicting *file I/O throughput*

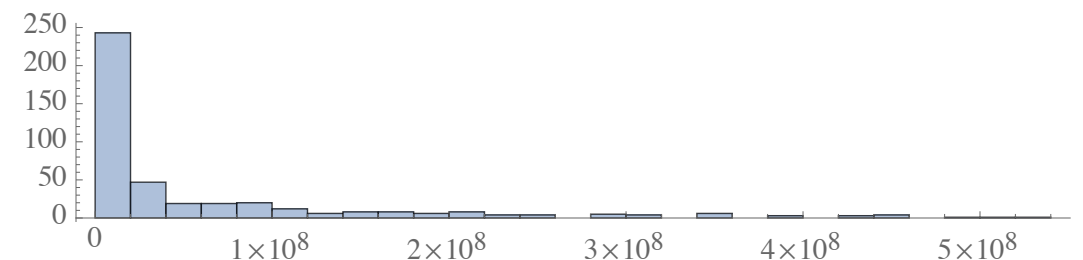


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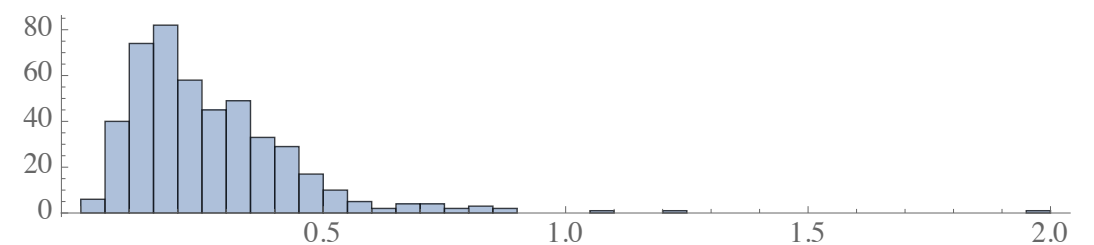
predicting *file I/O throughput*



Forest Fire

$n = 517, d = 12$

predicting *area burned*

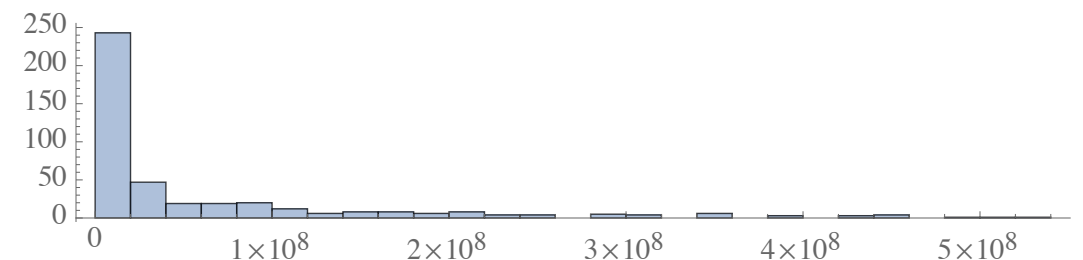


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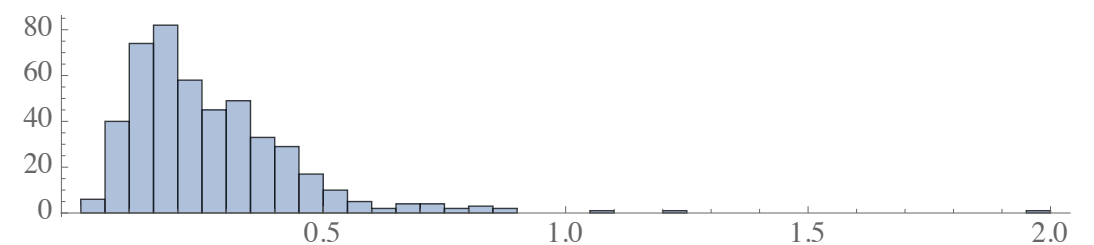
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$n = 517, d = 12$

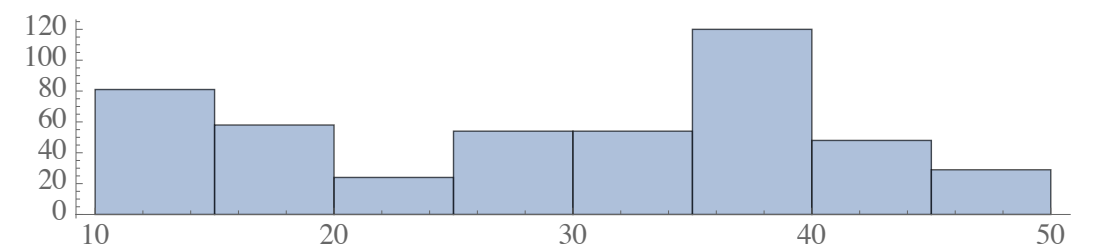
predicting *area burned*



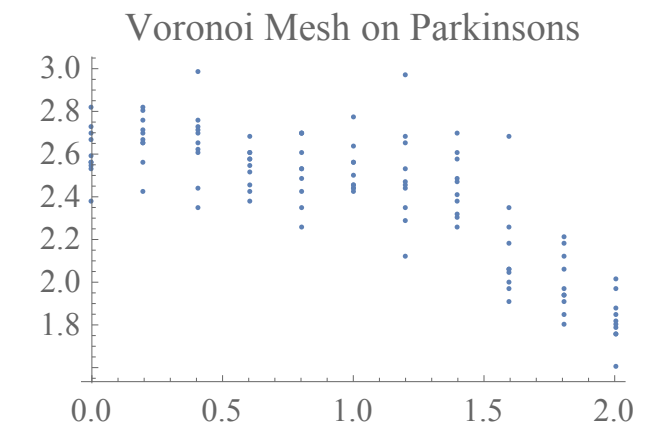
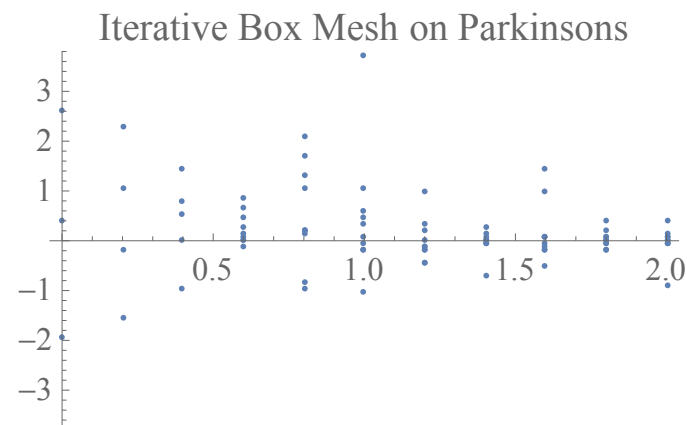
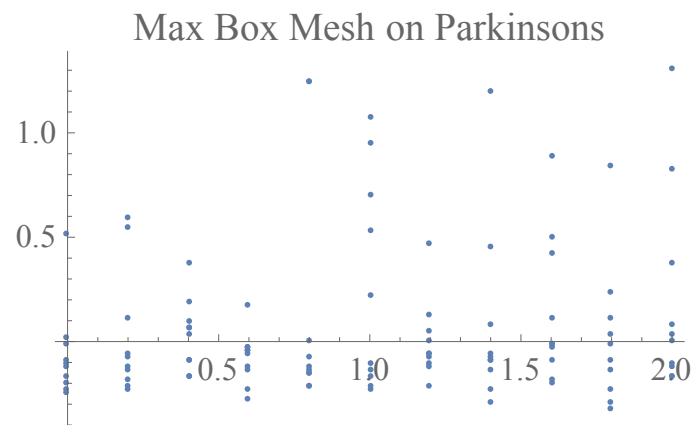
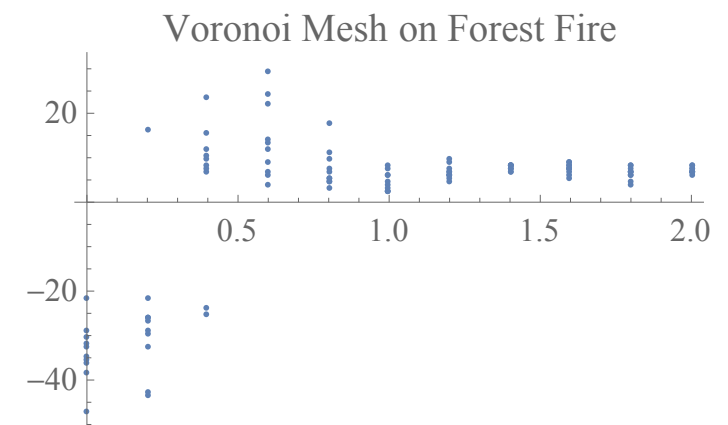
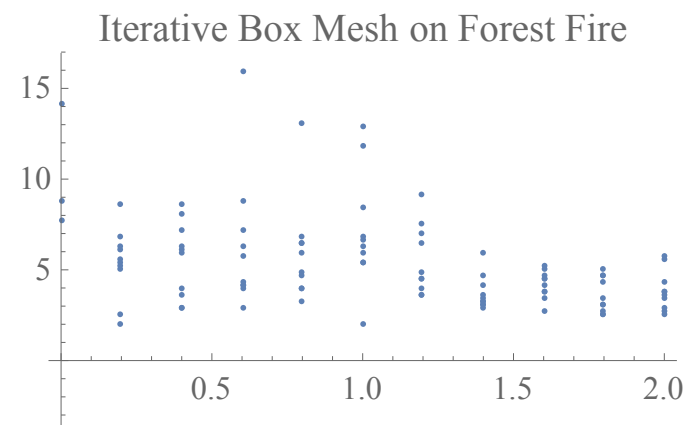
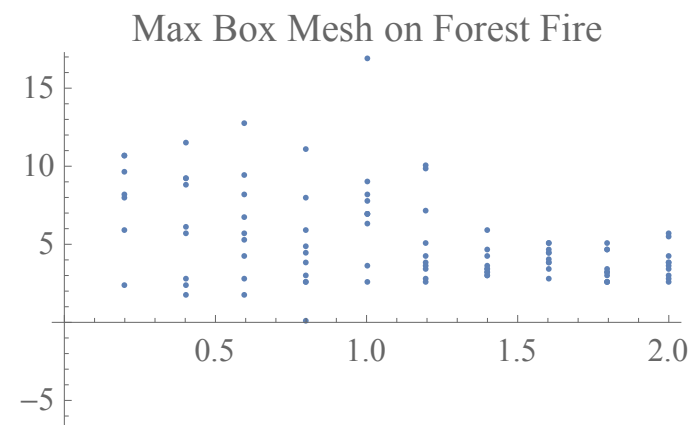
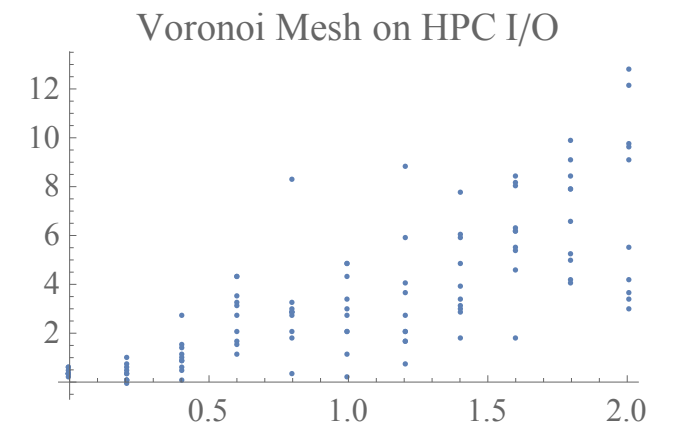
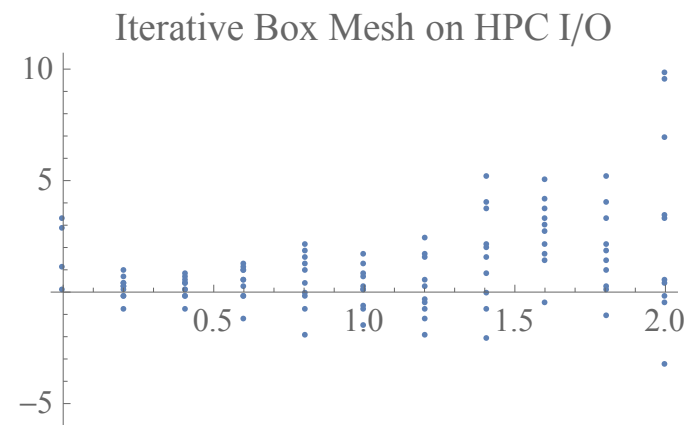
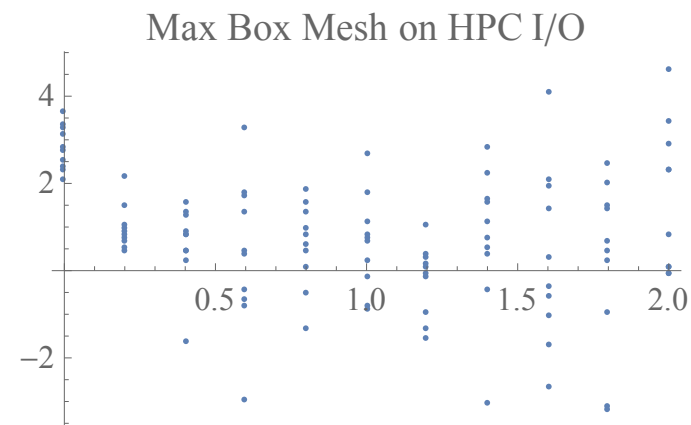
Parkinson's Clinical Evaluation

$n = 468, d = 16$

predicting *total clinical "UPDRS" score*



Average Relative Testing Error (y-axis) versus Relative Error Tolerance (x-axis)



Chapter Takeaways

The “Max” method appears to produce better results than the “Iterative” method. The Voronoi Cell method is best for I/O, but worst for all other tests.

The bootstrapping combined with the least squares computation incurs a lot of computational expense. This methodology **cannot be scaled** to more than 100’s of points.

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- 5. Stronger Approximations of Variability**
6. An Error Bound for Piecewise Linear Interpolation
7. A Package for Monotone Quintic Spline Interpolation

Interpolating Distributions

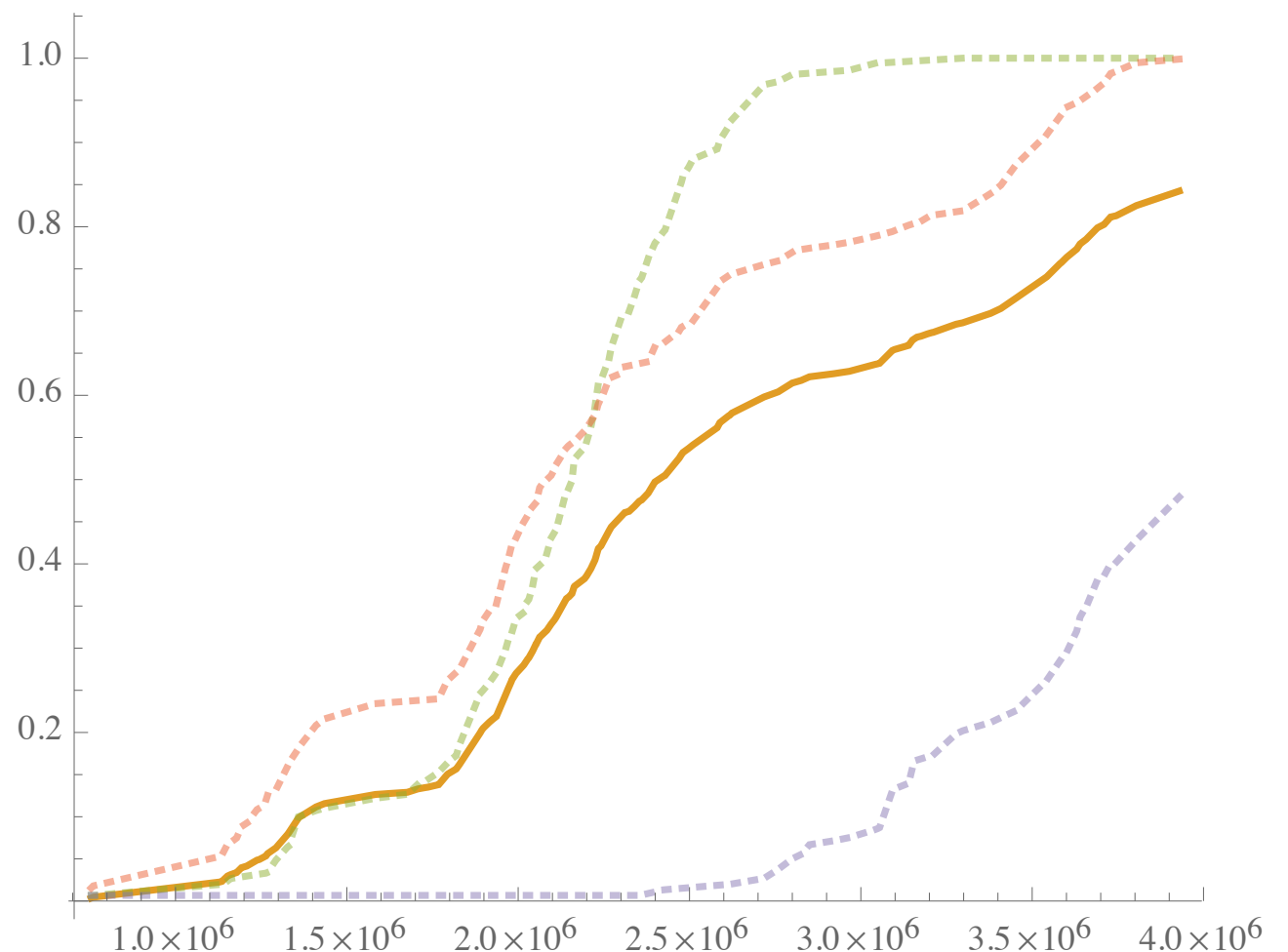
A Cumulative Distribution Function (CDF) $F : \mathbb{R} \rightarrow \mathbb{R}$ must maintain the properties:

$$F(x) \in [0, 1]$$

$F(x)$ is absolutely continuous and nondecreasing.

A convex combination of CDFs results in a valid CDF. Consider this example, solid line is the weighted sum:

{.3 Red, .4 Green, .3 Blue}



Measuring Error in a Prediction

Kolmogorov Smirnov (KS)
statistic, max-norm difference.

Null hypothesis (of distributions
being same) is rejected at
confidence level p according to

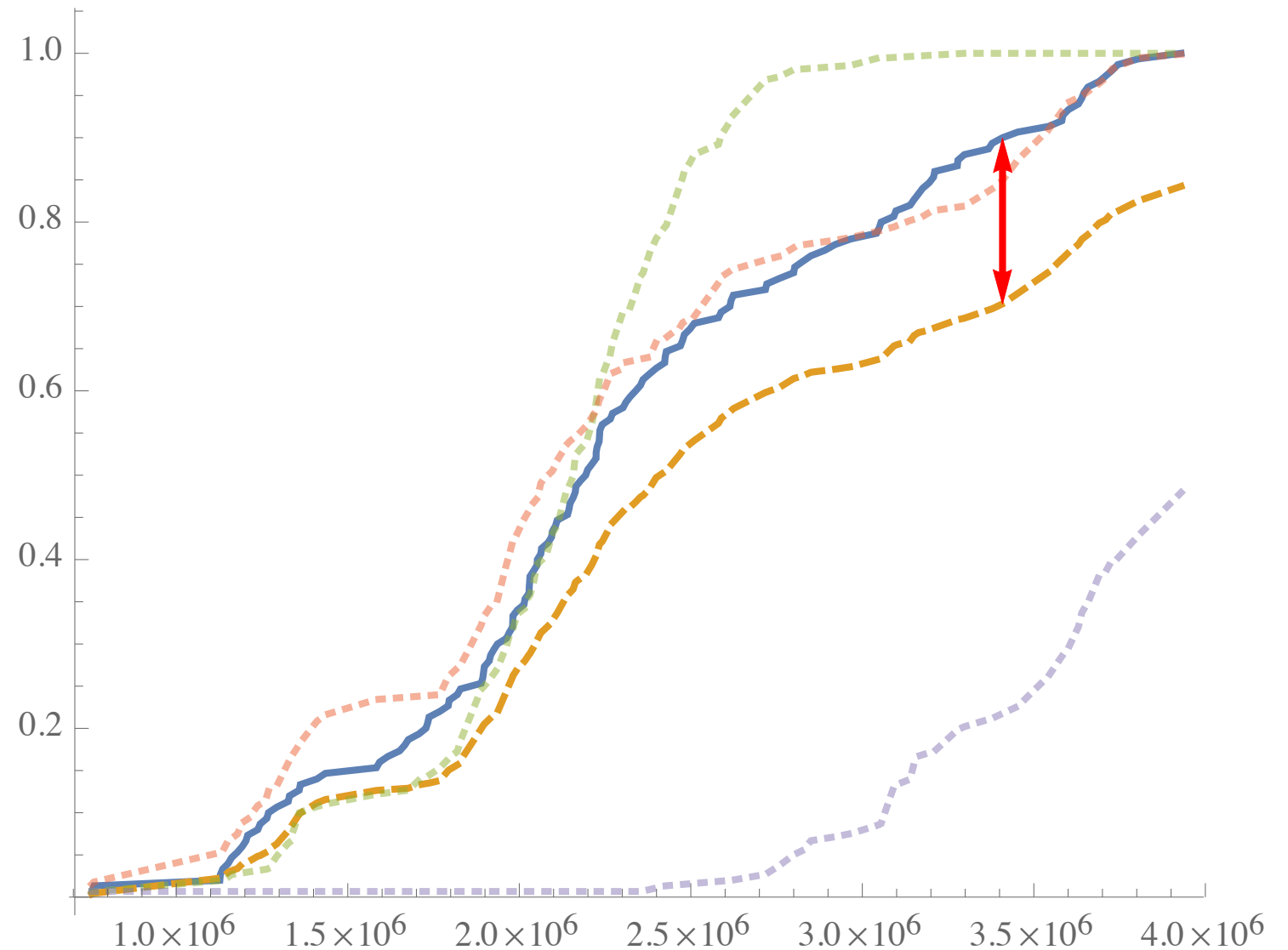
$$KS > \sqrt{-\frac{1}{2} \ln\left(\frac{p}{2}\right)} \sqrt{\frac{1}{n_1} + \frac{1}{n_2}}$$

Dotted lines –
source CDFs

Dashed line –
predicted CDF (Delaunay)

Solid line –
true CDF

Red arrow –
KS statistic between
predicted and true (.2)



Results Applied to IOzone

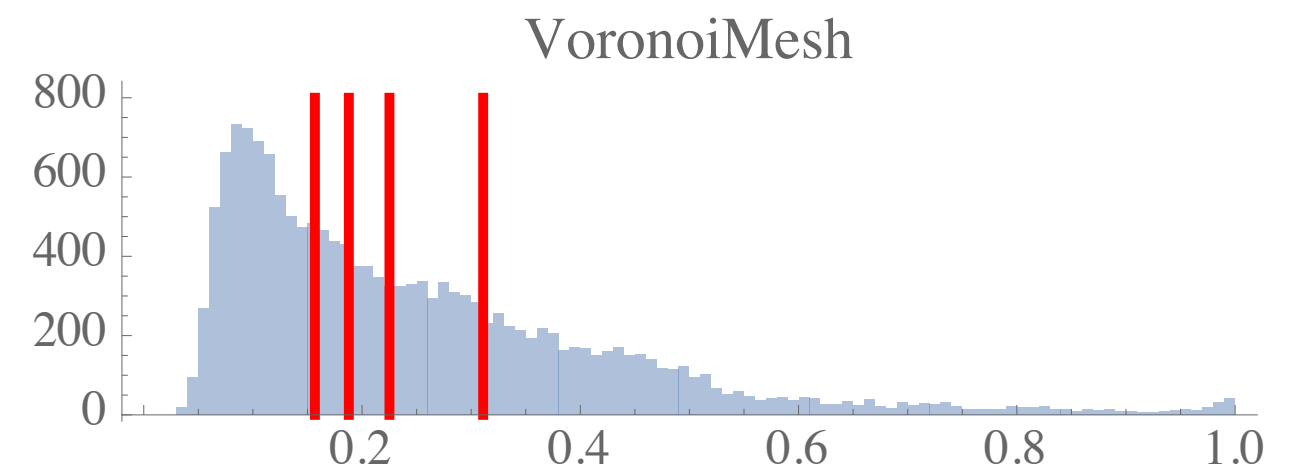
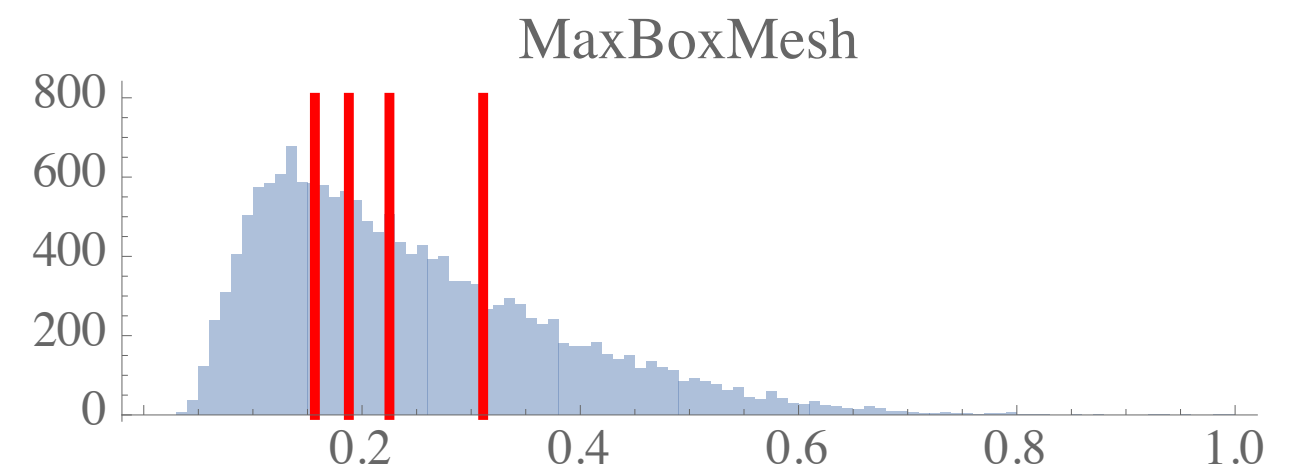
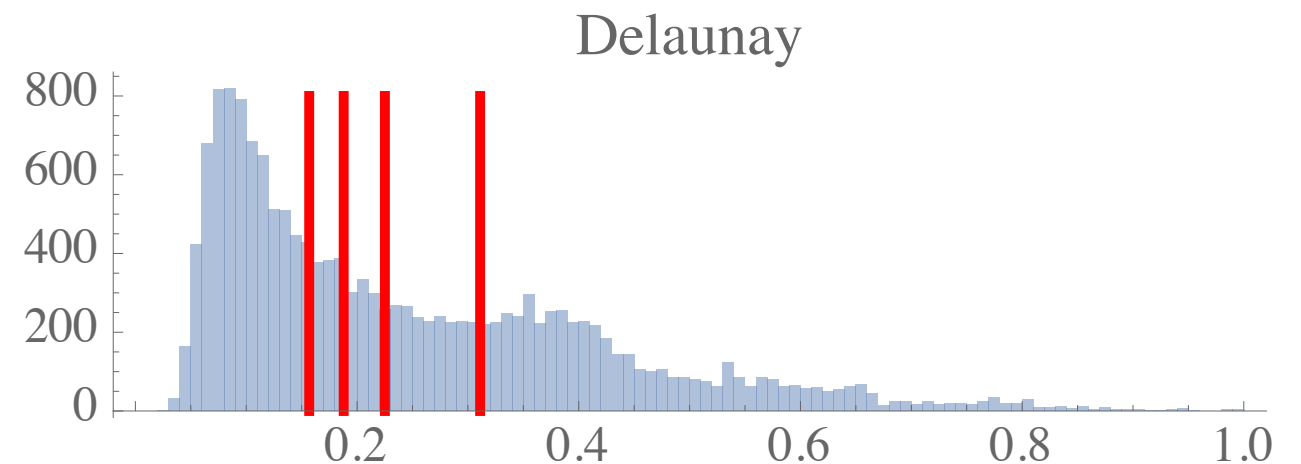
x-axis – KS Statistic

y-axis – Number of predictions

Red lines:

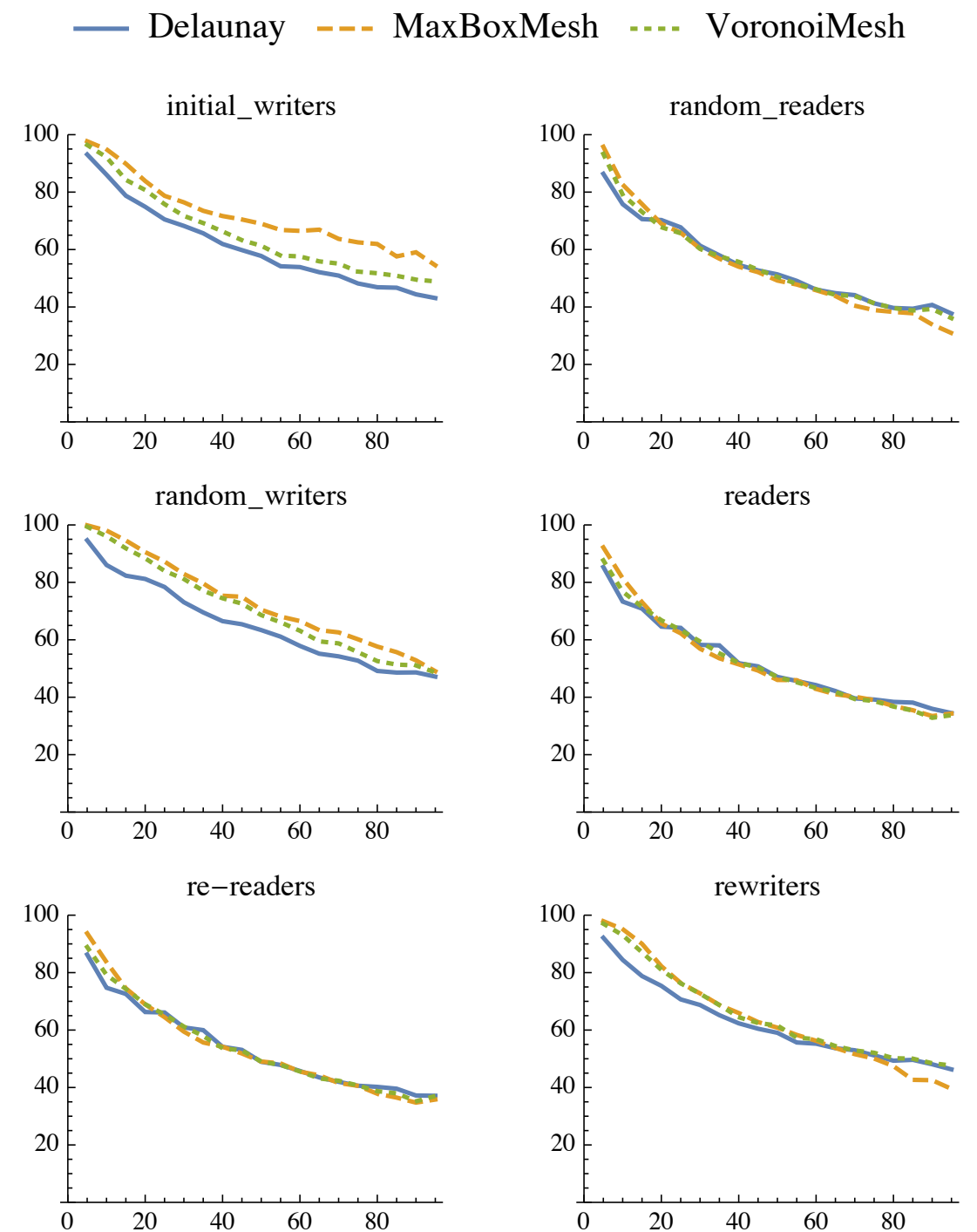
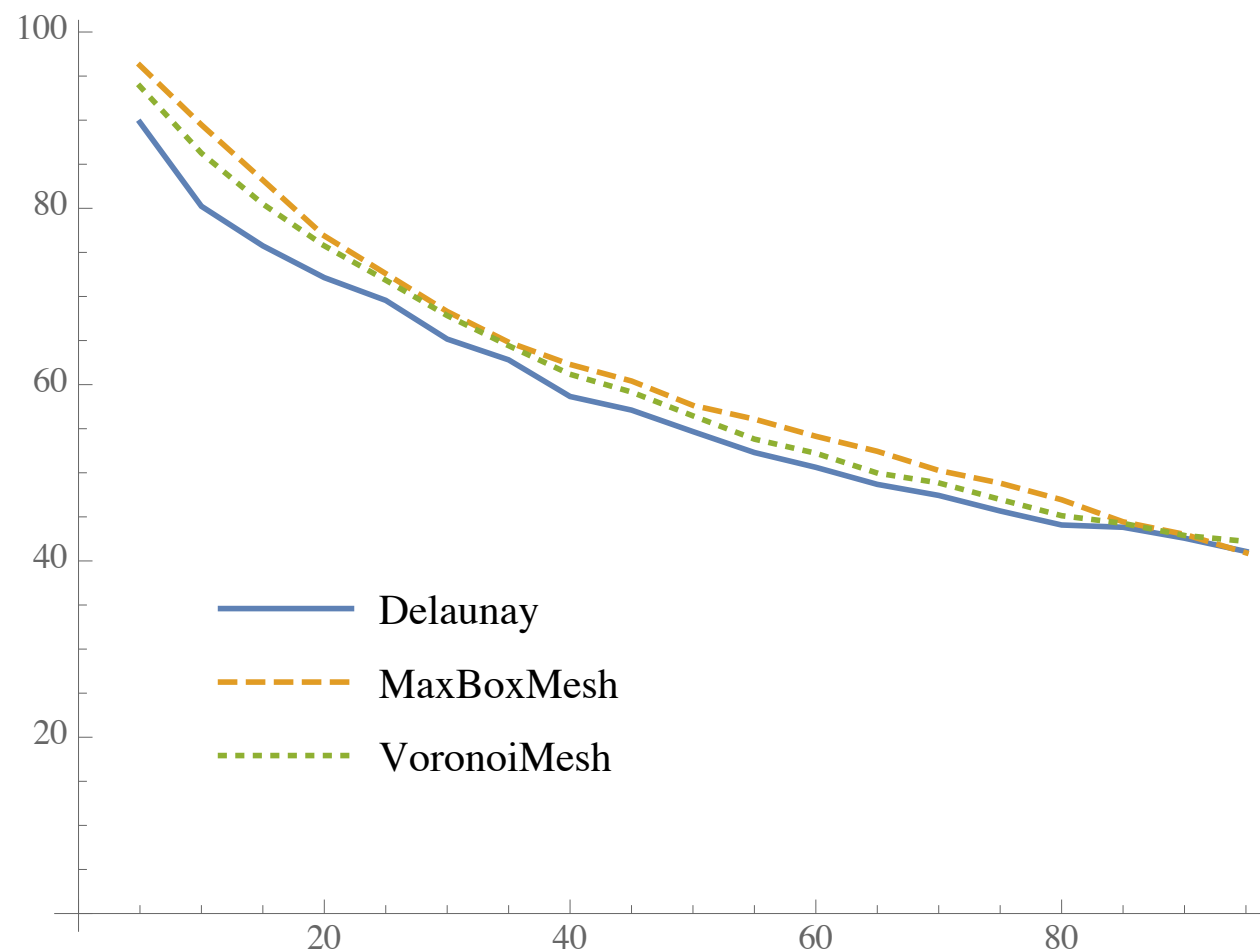
KS significance levels at
{.1 .05, .01, .001}

Consider all values to the
right of a red line an “incorrect”
prediction at that significance.



Increasing Training Data

x-axis – Percentage training data
y-axis – Percentage N.H. rejections
Below: Aggregate
Right: Breakdown by Test



Improving Performance with *Tuning*

Algorithm	<i>P</i> -Value	Unweighted % N.H. Rejection	Weighted % N.H. Rejection
Delaunay	.05	24.9	30.2
Max Box Mesh		21.3	21.2
Voronoi Mesh		18.7	11.3
Delaunay	.01	21.6	27.4
Max Box Mesh		16.4	16.4
Voronoi Mesh		14.9	7.0
Delaunay	.001	19.7	25.4
Max Box Mesh		13.1	13.1
Voronoi Mesh		12.3	4.6
Delaunay	1.0e-6	17.9	23.4
Max Box Mesh		11.3	11.3
Voronoi Mesh		8.5	2.3

Consensus optimal weighting of (.001, 2, 1.7, 1.5), for frequency, file size, record size, and number of threads. Frequency is unimportant.

Chapter Takeaways

Without any modification, many interpolants can be used to predict distributions! Particularly, those that make predictions with convex combinations of known function values.

Distribution prediction performs well, impressively so with tuning (however the tuning is less provably useful).

20K system configurations appears to approach the limit of distribution prediction accuracy. If we had a better way to approximate distributions, we might reduce error further.

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- 6. An Error Bound for Piecewise Linear Interpolation**
7. A Package for Monotone Quintic Spline Interpolation

The Theory

$$|f(z) - \hat{f}(z)| \leq \frac{\gamma \|z - x_0\|_2^2}{2} + \frac{\sqrt{d} \gamma k^2}{2\sigma_d} \|z - x_0\|_2$$

The Theory

$$|f(z) - \hat{f}(z)| \leq \frac{\gamma \|z - x_0\|_2^2}{2} + \frac{\sqrt{d} \gamma k^2}{2\sigma_d} \|z - x_0\|_2$$



The absolute error of a linear interpolant is tightly upper bounded by

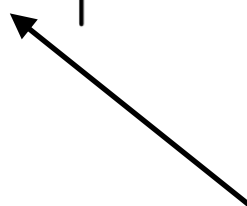
The Theory

$$|f(z) - \hat{f}(z)| \leq \frac{\gamma \|z - x_0\|_2^2}{2} + \frac{\sqrt{d} \gamma k^2}{2\sigma_d} \|z - x_0\|_2$$

The absolute error of a linear interpolant is tightly upper bounded by

the max change in slope of the function

The Theory

$$|f(z) - \hat{f}(z)| \leq \frac{\gamma \|z - x_0\|_2^2}{2} + \frac{\sqrt{d} \gamma k^2}{2\sigma_d} \|z - x_0\|_2$$


The absolute error of a linear interpolant is tightly upper bounded by

the max change in slope of the function

times the distance to the nearest known point squared

The Theory

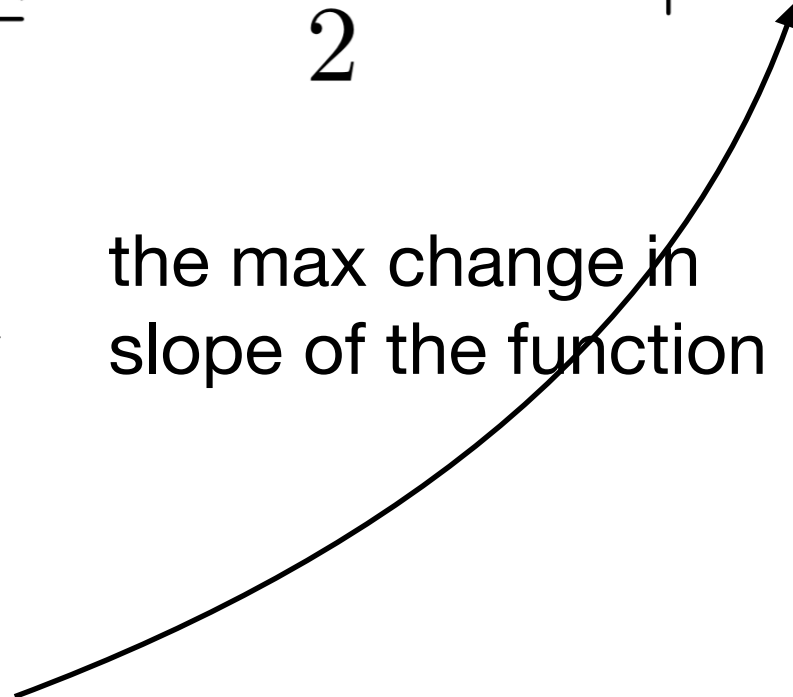
$$|f(z) - \hat{f}(z)| \leq \frac{\gamma \|z - x_0\|_2^2}{2} + \frac{\sqrt{d} \gamma k^2}{2\sigma_d} \|z - x_0\|_2$$

The absolute error of a linear interpolant is tightly upper bounded by

the max change in slope of the function

times the distance to the nearest known point squared

plus the square root of the dimension times the max change in slope



The Theory

$$|f(z) - \hat{f}(z)| \leq \frac{\gamma \|z - x_0\|_2^2}{2} + \frac{\sqrt{d} \gamma k^2}{2\sigma_d} \|z - x_0\|_2$$

The absolute error of a linear interpolant is tightly upper bounded by

plus the square root of the dimension times the max change in slope

the max change in slope of the function

times the longest edge length between points defining the linear interpolant squared

times the distance to the nearest known point squared

The Theory

$$|f(z) - \hat{f}(z)| \leq \frac{\gamma \|z - x_0\|_2^2}{2} + \frac{\sqrt{d} \gamma k^2}{2\sigma_d} \|z - x_0\|_2$$

The absolute error of a linear interpolant is tightly upper bounded by

plus the square root of the dimension times the max change in slope

the max change in slope of the function

times the longest edge length between points defining the linear interpolant squared

times the distance to the nearest known point squared

divided by how close the interpolated points are to being planar.

The Importance

The approximation error of a linear (simplicial) interpolant tends quadratically towards zero when approaching observed data only when the diameter of the simplex is also reduced proportionally.

In practice, only linear convergence to the true function can be achieved (because the evaluation points don't move).

Approximation error is largely determined by **data spacing!**

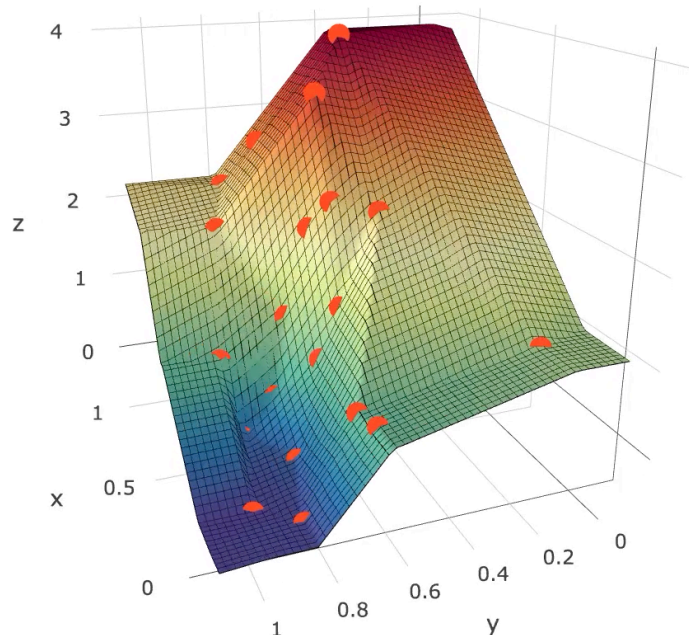
This theory only directly applies to Delaunay, but may give insight into the approximation behavior of other techniques.

Piecewise Linear Approximations

Delaunay
(interpolant)

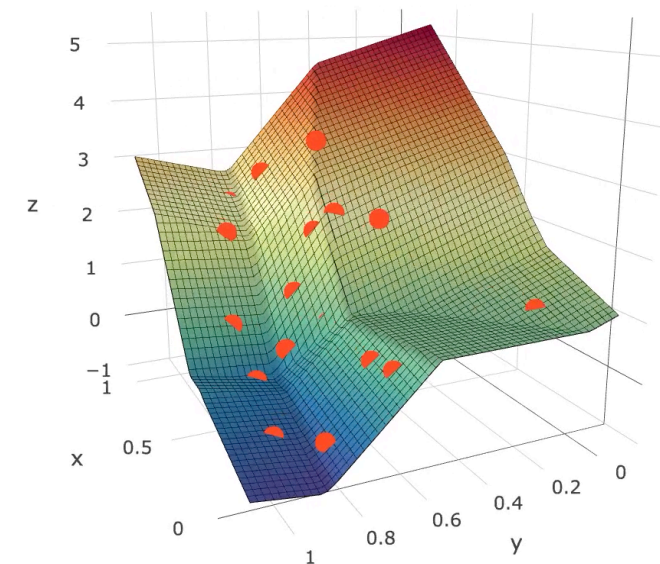
$$y = \sum_{i=0}^d w_i x^{(i)}, \quad \sum_{i=0}^d w_i = 1, \quad w_i \geq 0, \quad i = 0, \dots, d$$

$$\hat{f}(y) = \sum_{i=0}^d w_i f(x^{(i)})$$



Multilayer Perceptron
(regressor)

$$l(u) = (u^t W_l + c_l)_+$$

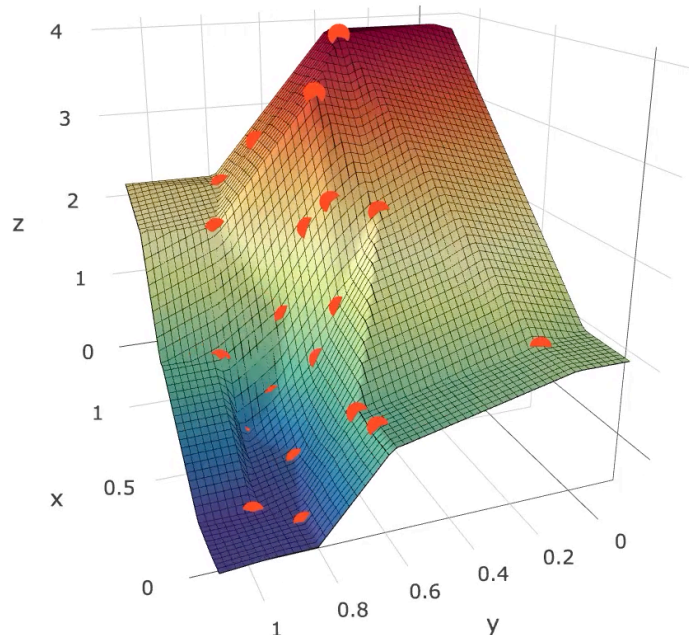


Piecewise Linear Approximations

Delaunay
(interpolant)

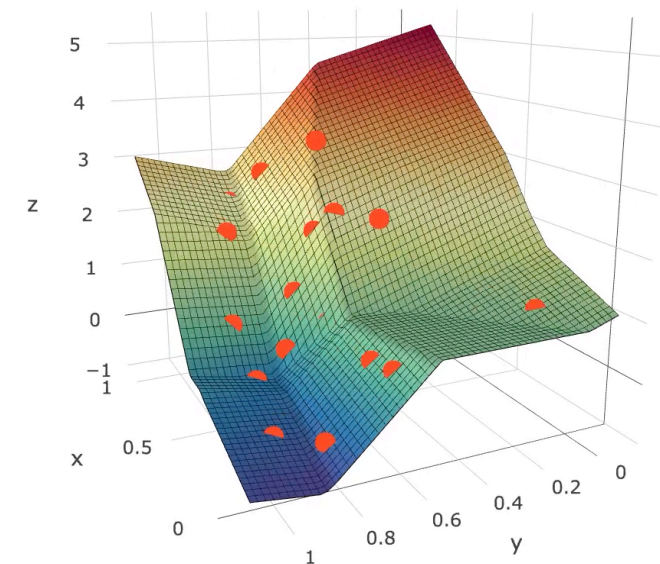
$$y = \sum_{i=0}^d w_i x^{(i)}, \quad \sum_{i=0}^d w_i = 1, \quad w_i \geq 0, \quad i = 0, \dots, d$$

$$\hat{f}(y) = \sum_{i=0}^d w_i f(x^{(i)})$$



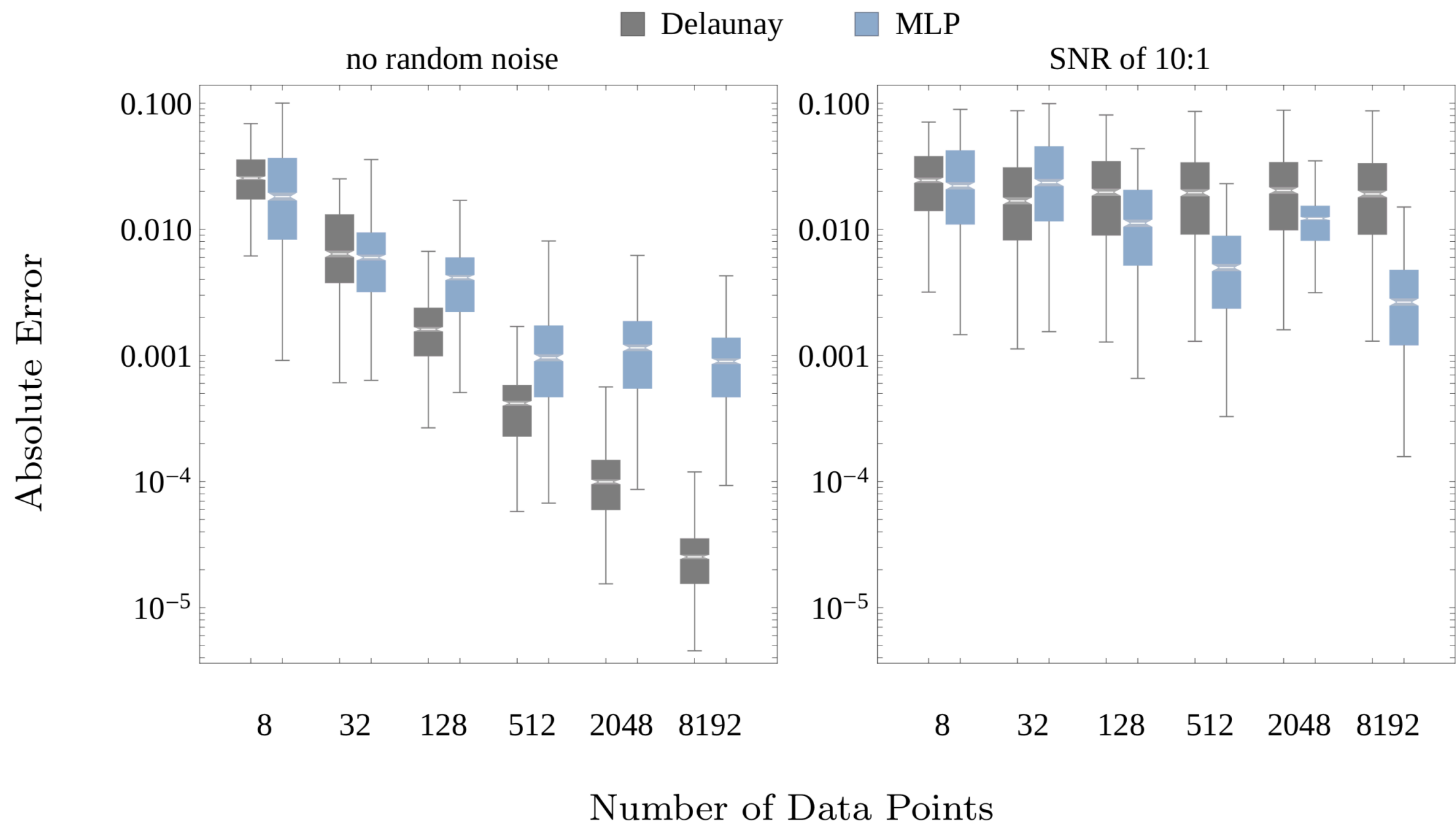
Multilayer Perceptron
(regressor)

$$l(u) = (u^t W_l + c_l)_+$$



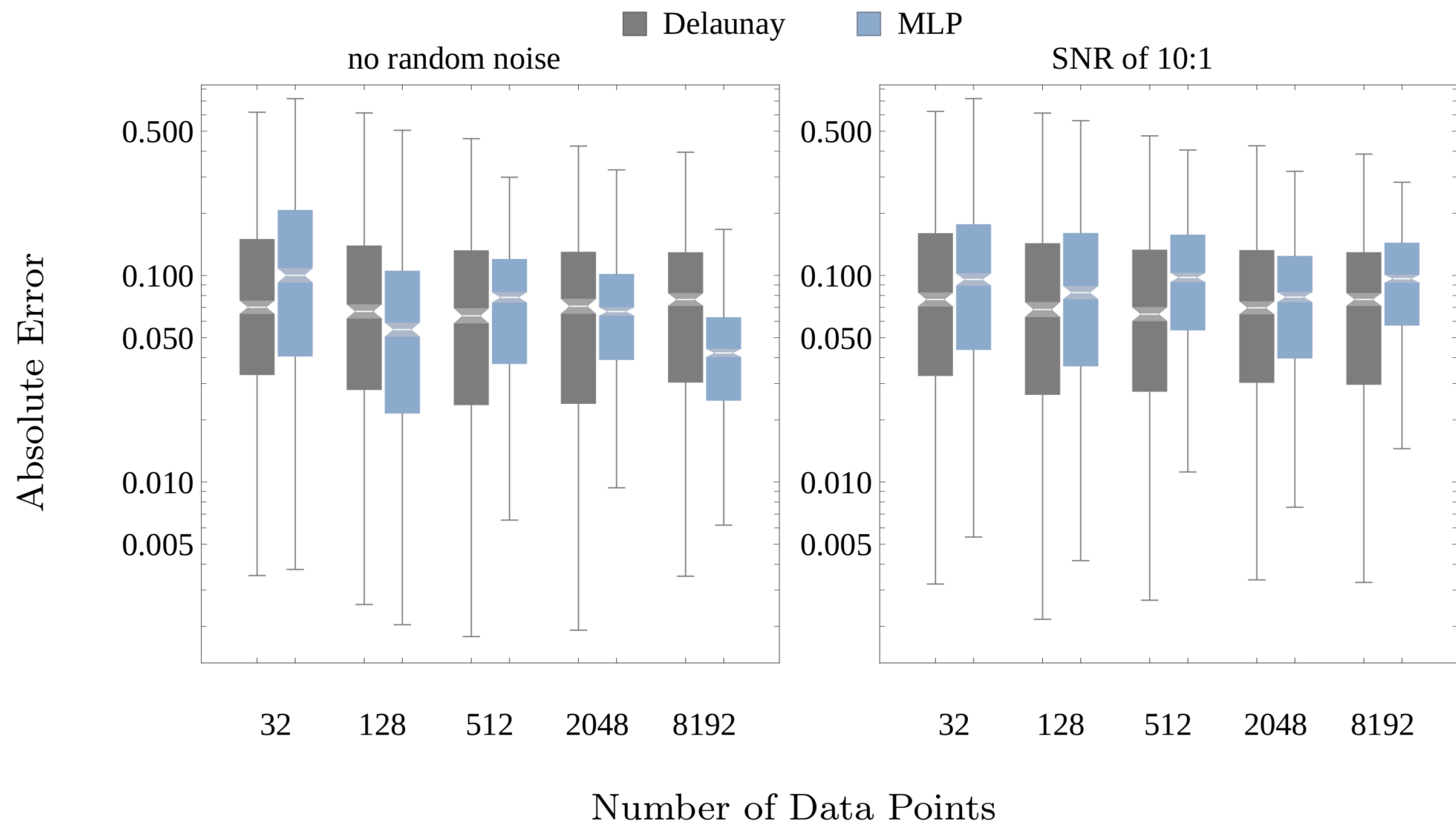
Approximating $f(x) = \cos(\|x\|_2)$

In 2 dimensions, we get expected results.
Delaunay is better at interpolation, MLP better at regression.



Approximating $f(x) = \cos(\|x\|_2)$

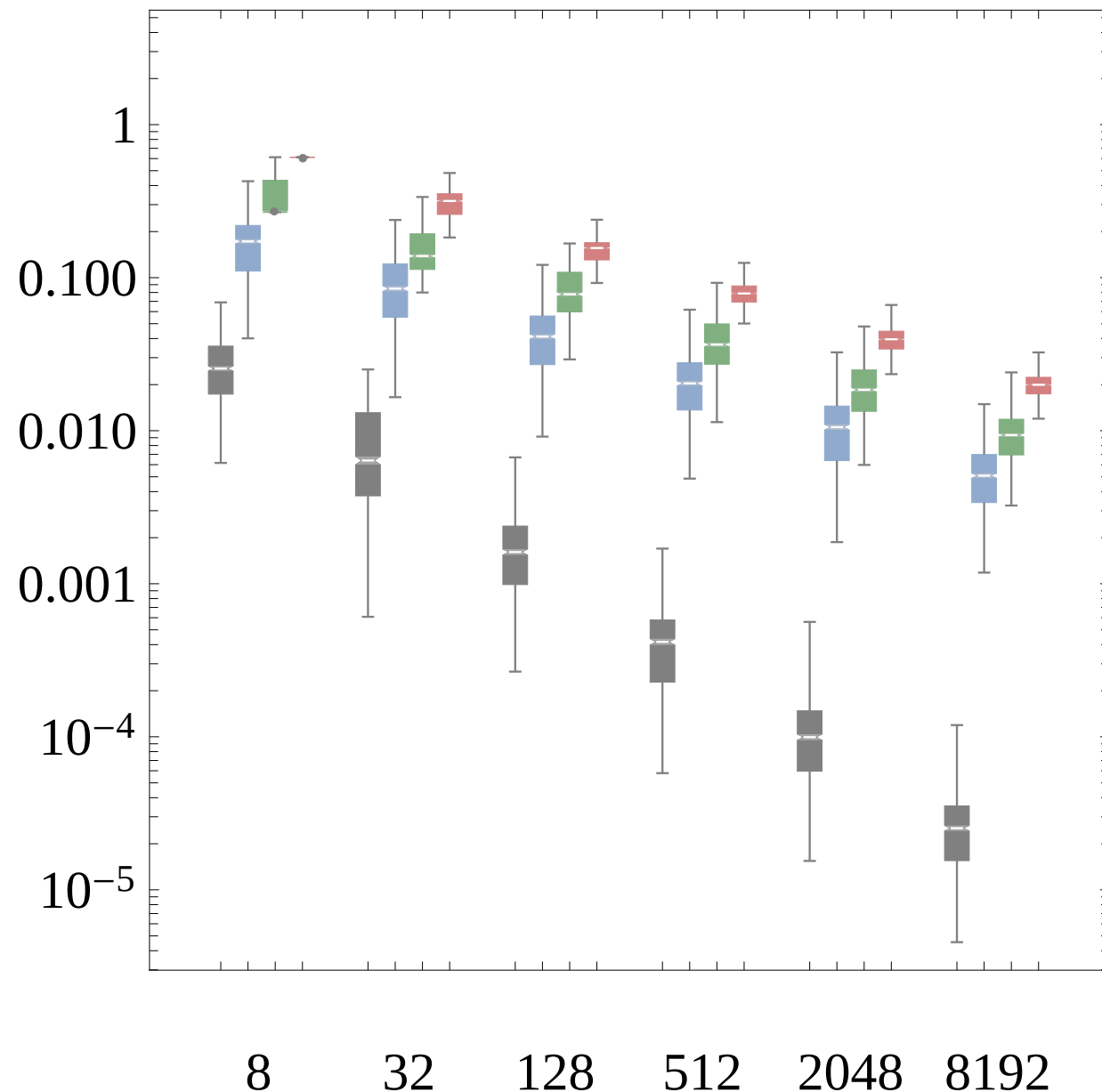
In 20 dimensions, the *intuitive* trend disappears!
Delaunay and MLP look the same.



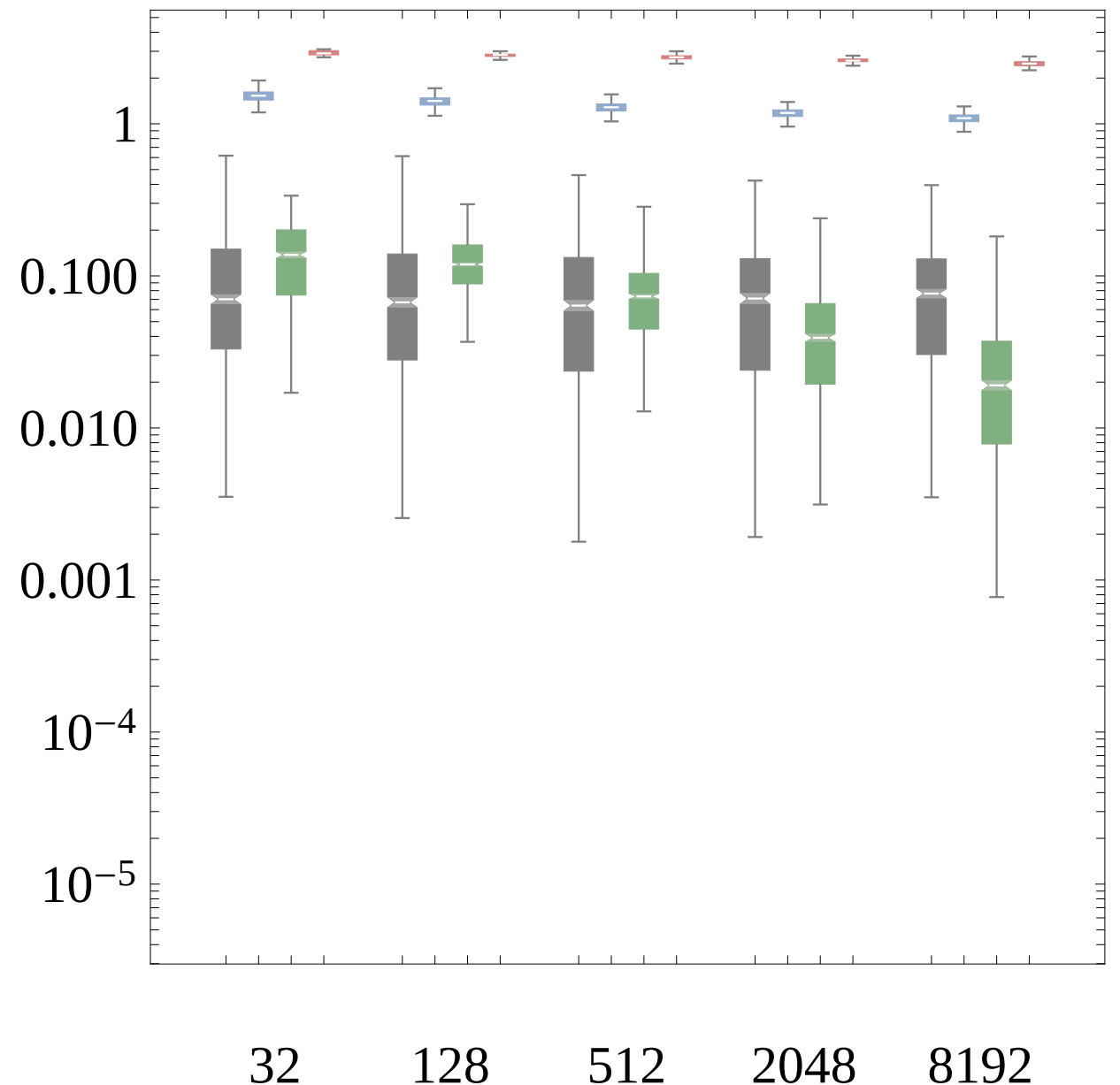
Explaining the Convergence

Absolute error
 Smallest Singular Value, σ_d
 Nearest point, $\|z - x_0\|_2$
 Longest edge, k

Two dimensions, $d = 2$



Twenty dimensions, $d = 20$



Connecting Back to Theory

$$|f(z) - \hat{f}(z)| \leq \frac{\gamma \|z - x_0\|_2^2}{2} + \frac{\sqrt{d} \gamma k^2}{2\sigma_d} \|z - x_0\|_2$$

Connecting Back to Theory

$$|f(z) - \hat{f}(z)| \leq \frac{\gamma \|z - x_0\|_2^2}{2} + \frac{\sqrt{d} \gamma k^2}{2\sigma_d} \|z - x_0\|_2$$

the average closest
point doesn't get
much closer and ...

Connecting Back to Theory

$$|f(z) - \hat{f}(z)| \leq \frac{\gamma \|z - x_0\|_2^2}{2} + \frac{\sqrt{d} \gamma k^2}{2\sigma_d} \|z - x_0\|_2$$

the average closest
point doesn't get
much closer and ...

the longest edge does
not meaningfully shrink
in 20 dimensions with
thousands of points

Data Sets for Empirical Evaluation

Forest Fire ($n = 504$, $d = 12$)

given meteorological information about a park, predict the amount of land that would be burned in a forest fire.

Parkinson's Telemonitoring ($n = 5875$, $d = 19$)

given features of audio recorded in the home of someone with Parkinson's, predict their next clinical evaluation score.

Australian Daily Rainfall Volume ($n = 2609$, $d = 23$)

given meteorological data around Sydney, Australia, predict the amount of rainfall that will occur on the next day.

Credit Card Transaction Amount ($n = 5562$, $d = 28$)

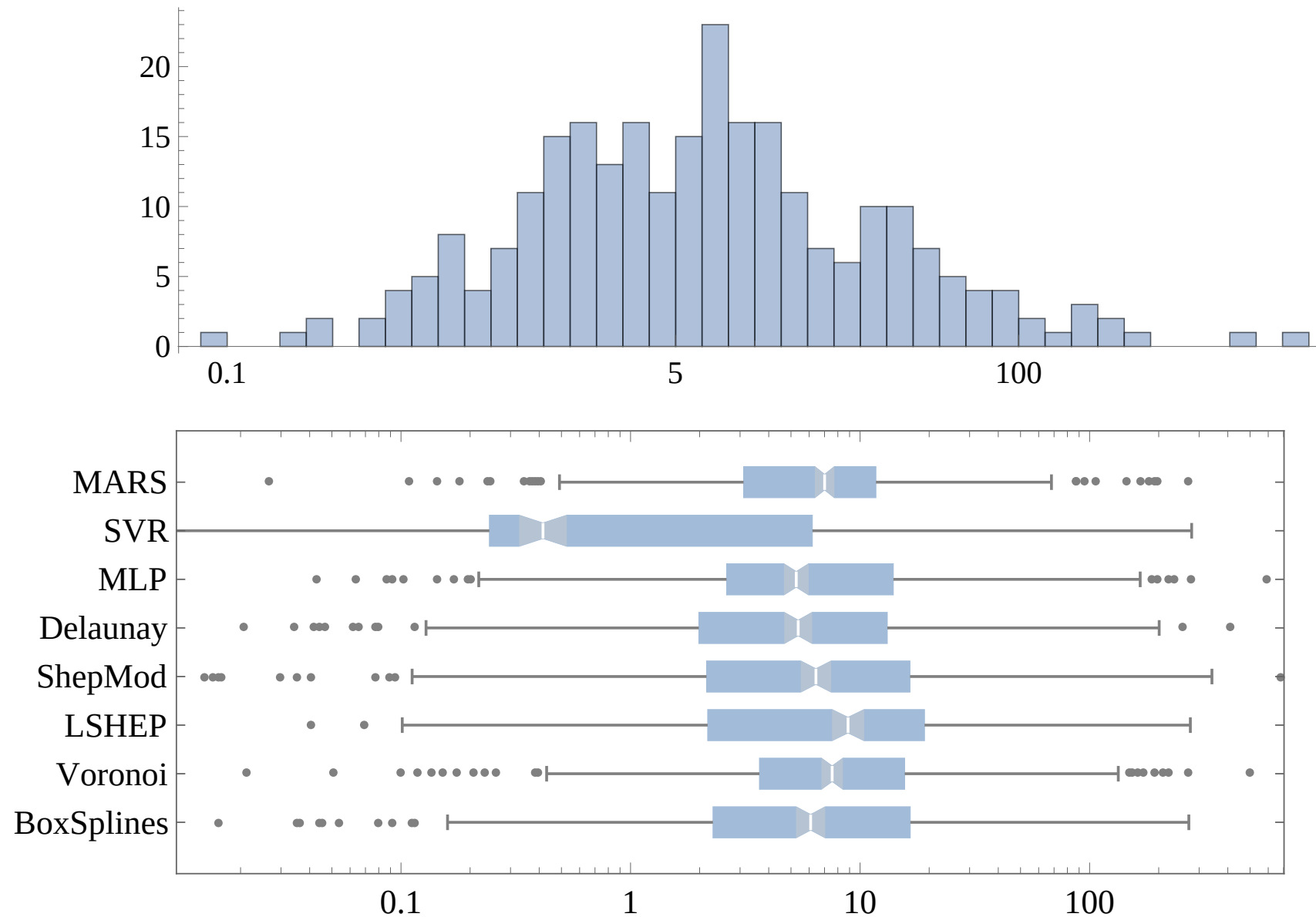
given anonymized electronic transaction features (output of PCA)
predict the amount of money that the transaction will process.

High Performance Computing I/O ($n = 3016$, $d = 4$)

given system configuration information, predict the distribution of I/O throughput that will be seen at a new configuration.

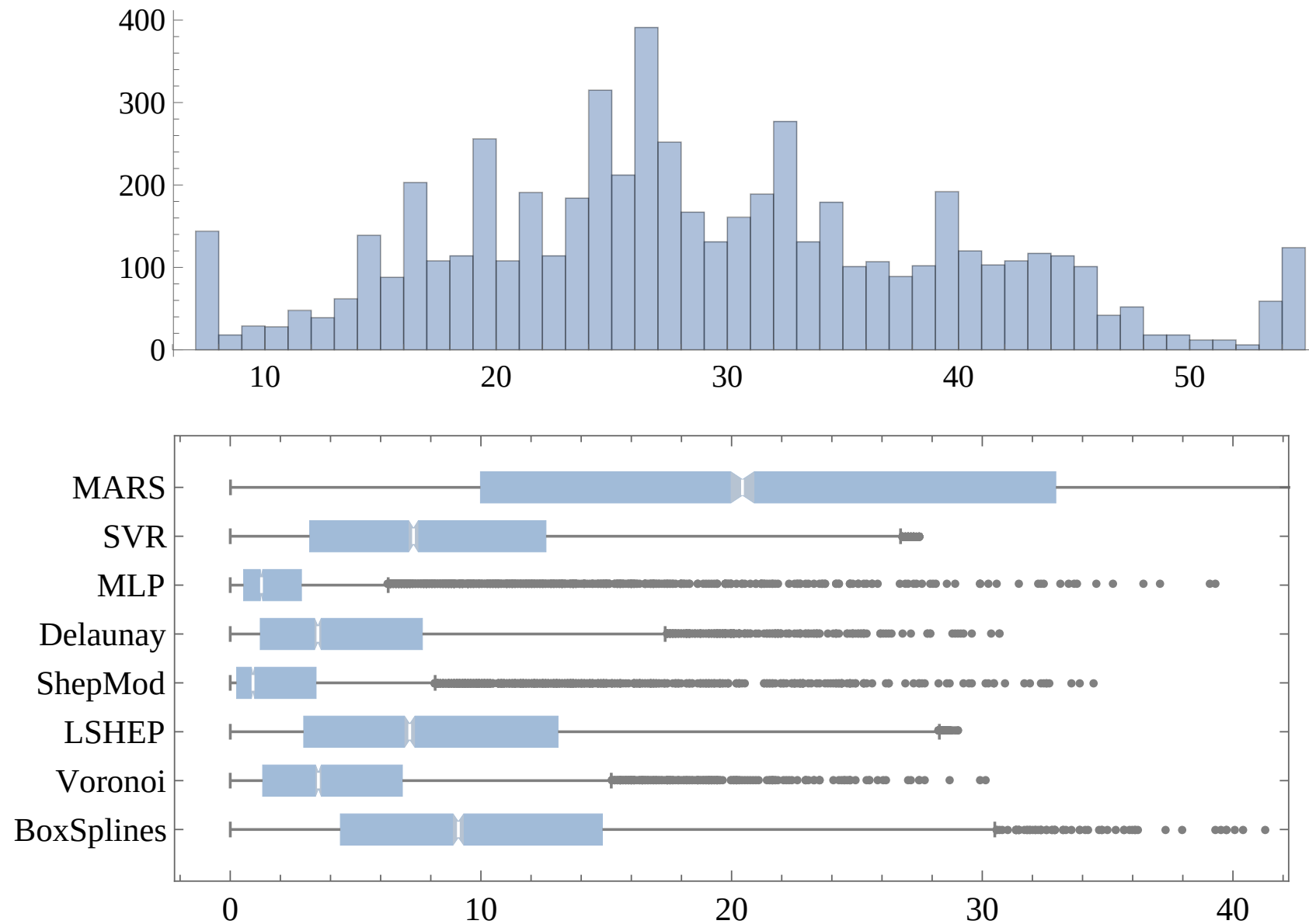
Empirical Results for Each Data Set

Forest fire data



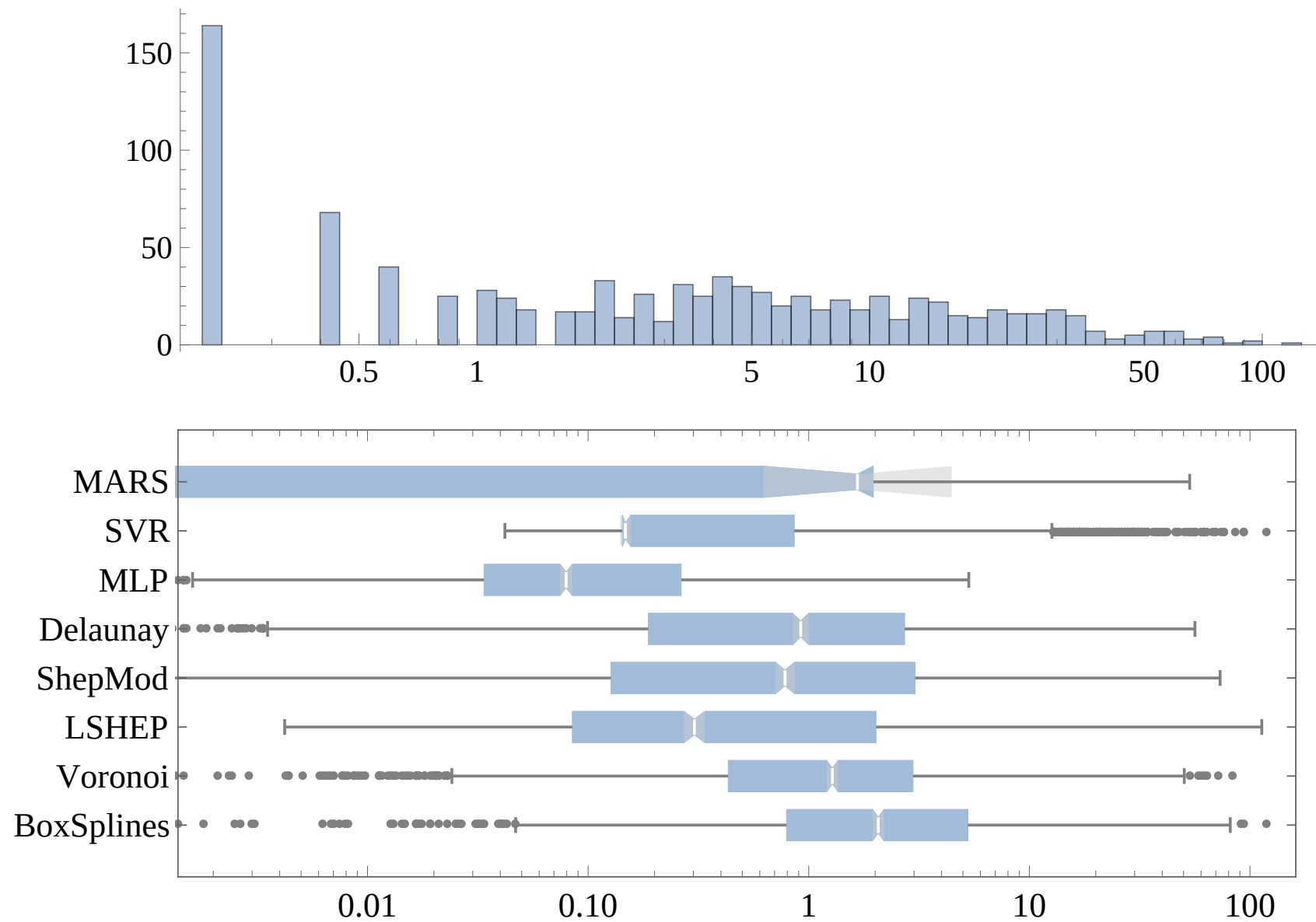
Empirical Results for Each Data Set

Parkinson's Telimonitoring



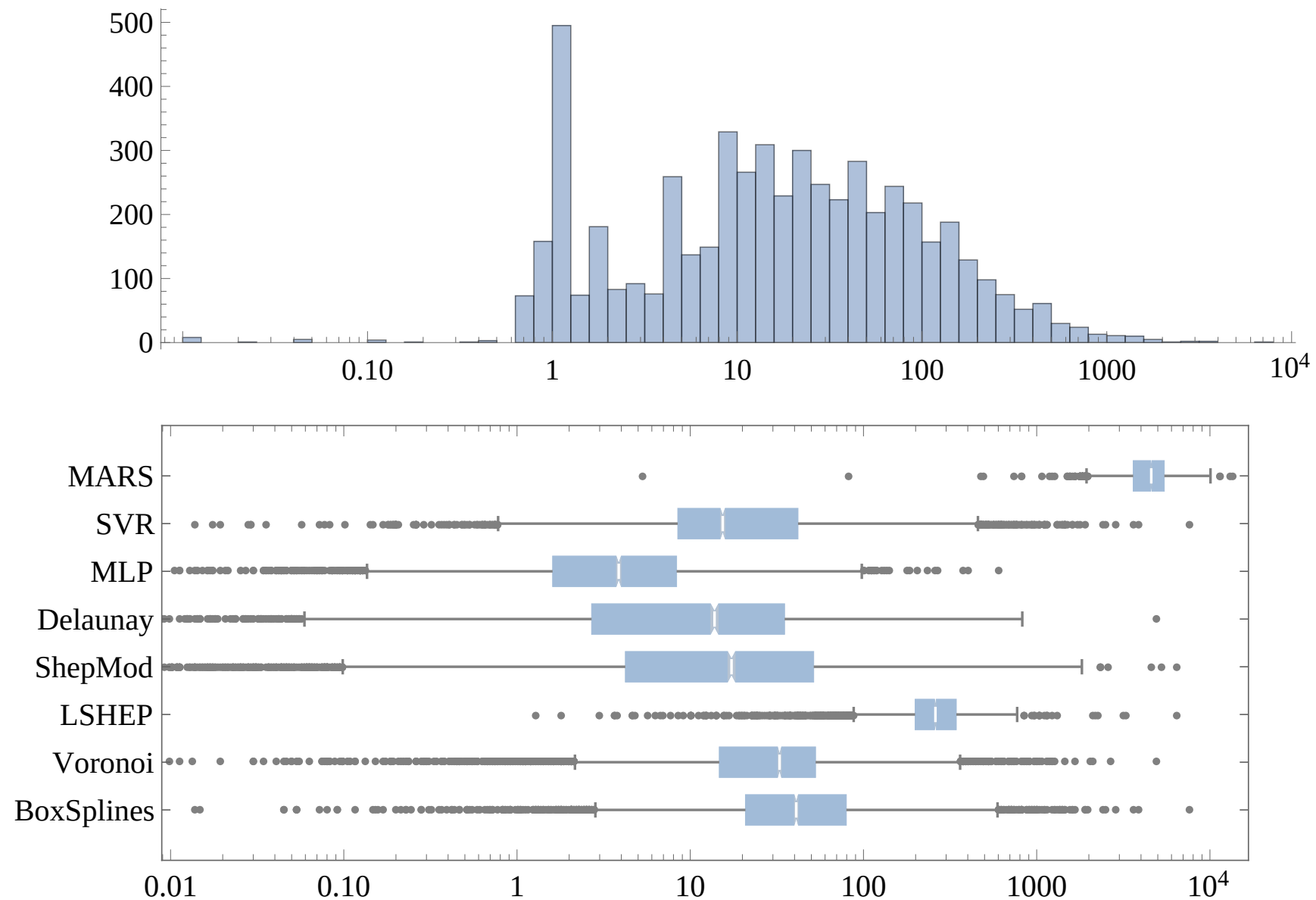
Empirical Results for Each Data Set

Australian Rainfall



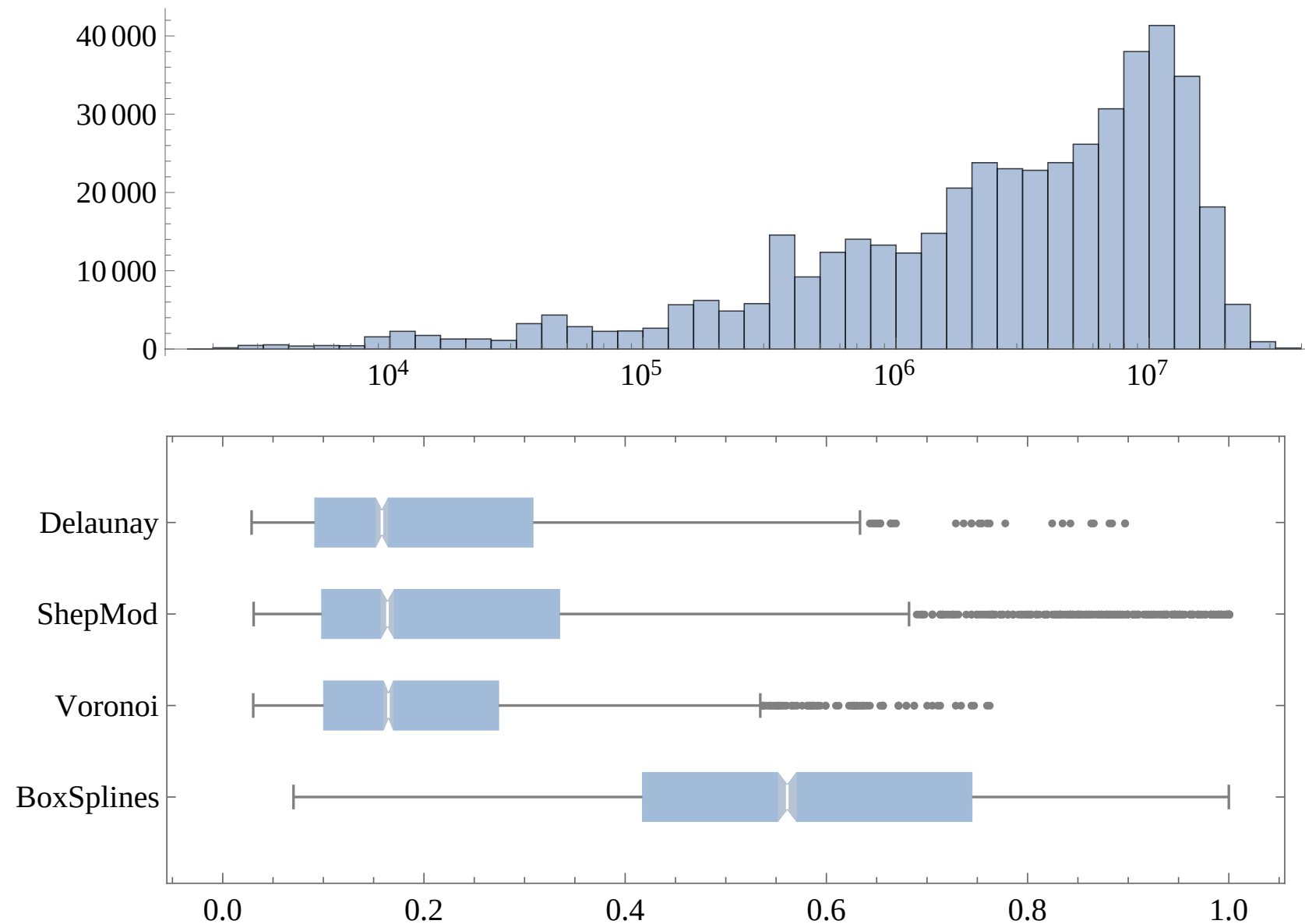
Empirical Results for Each Data Set

Credit Card Transactions



Empirical Results for Each Data Set

IOzone Distribution Models



Chapter Takeaways

Interpolants have provable convergence properties.

Interpolants produce competitive approximations in medium dimension, while requiring very little “fit” time.

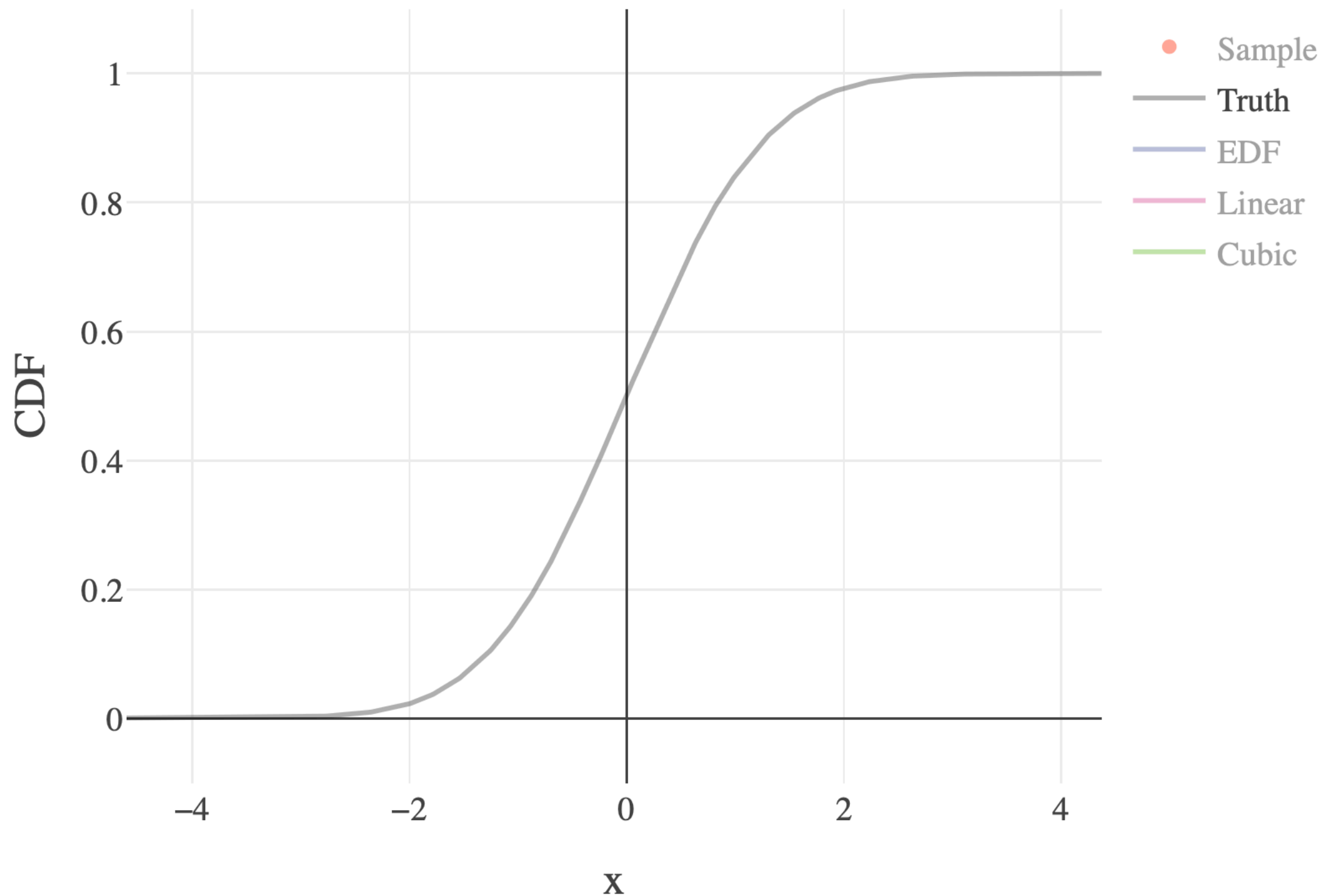
Some interpolants easily generalize to predicting functions.

Algorithm	Avg. % Best	Avg. Fit or Prep. Time (s)	Avg. App. Time (s)
MARS	4.5	20.0s	0.001s
SVR	<i>19.5</i>	0.5s	0.0001s
MLP	43.1	200.0s	0.001s
Delaunay	5.2	1.0s	1.0s
ShepMod	18.0	<i>0.7s</i>	0.0001s
LSHEP	8.4	2.0s	0.0001s
Voronoi	0.5	1.0s	0.04s
BoxSplines	3.5	0.8s	<i>0.0005s</i>

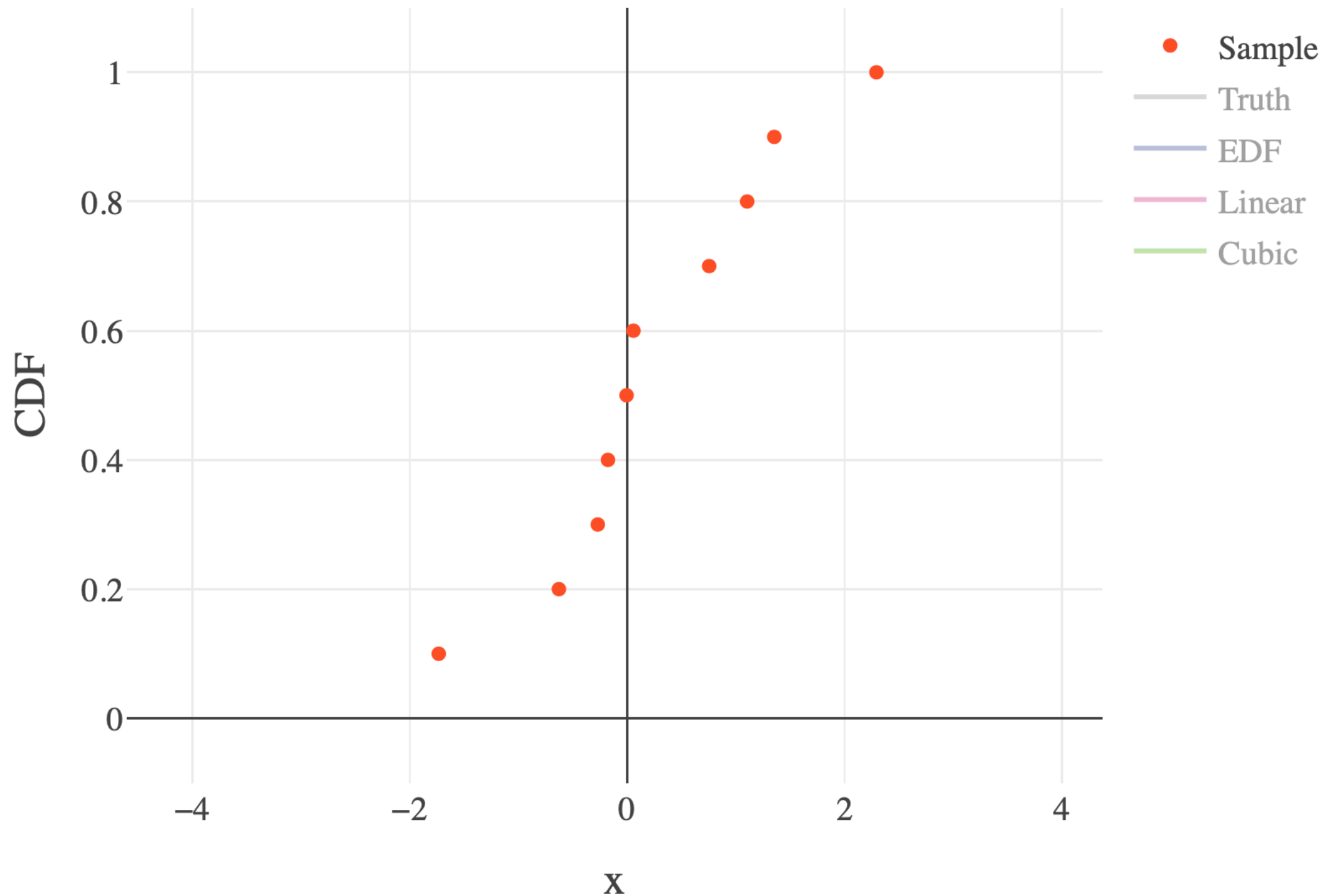
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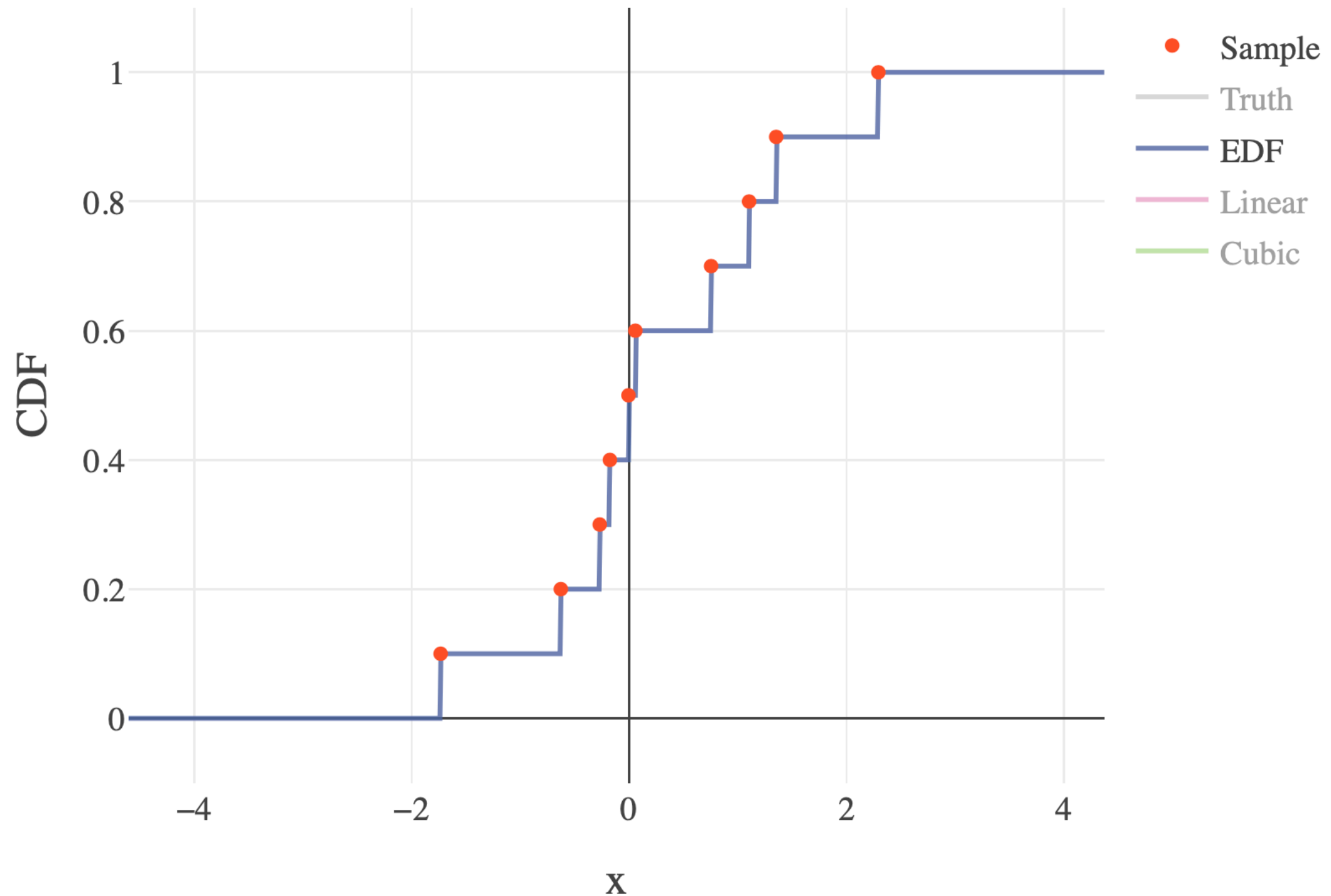
Empirical Distribution Approximations



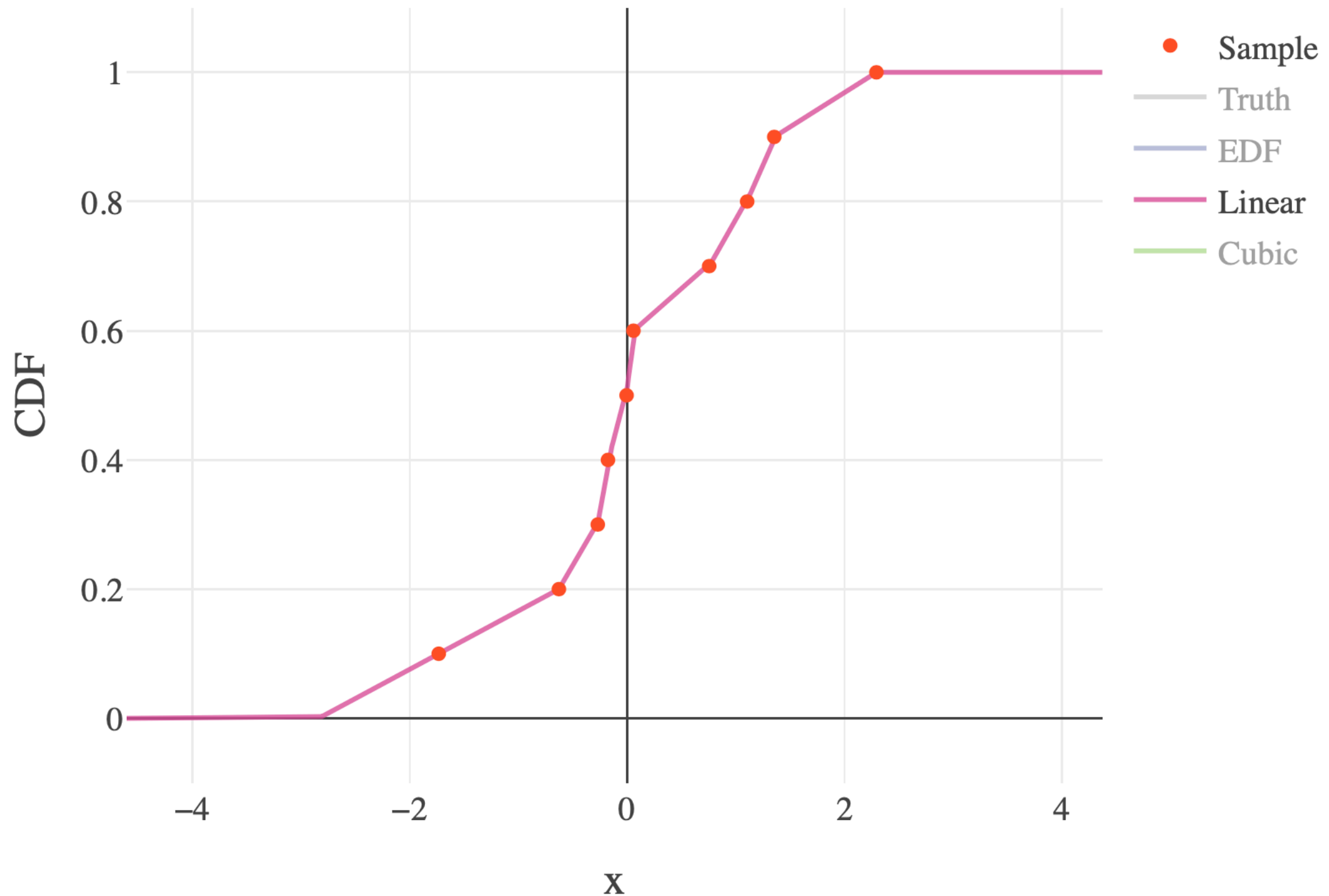
Empirical Distribution Approximations



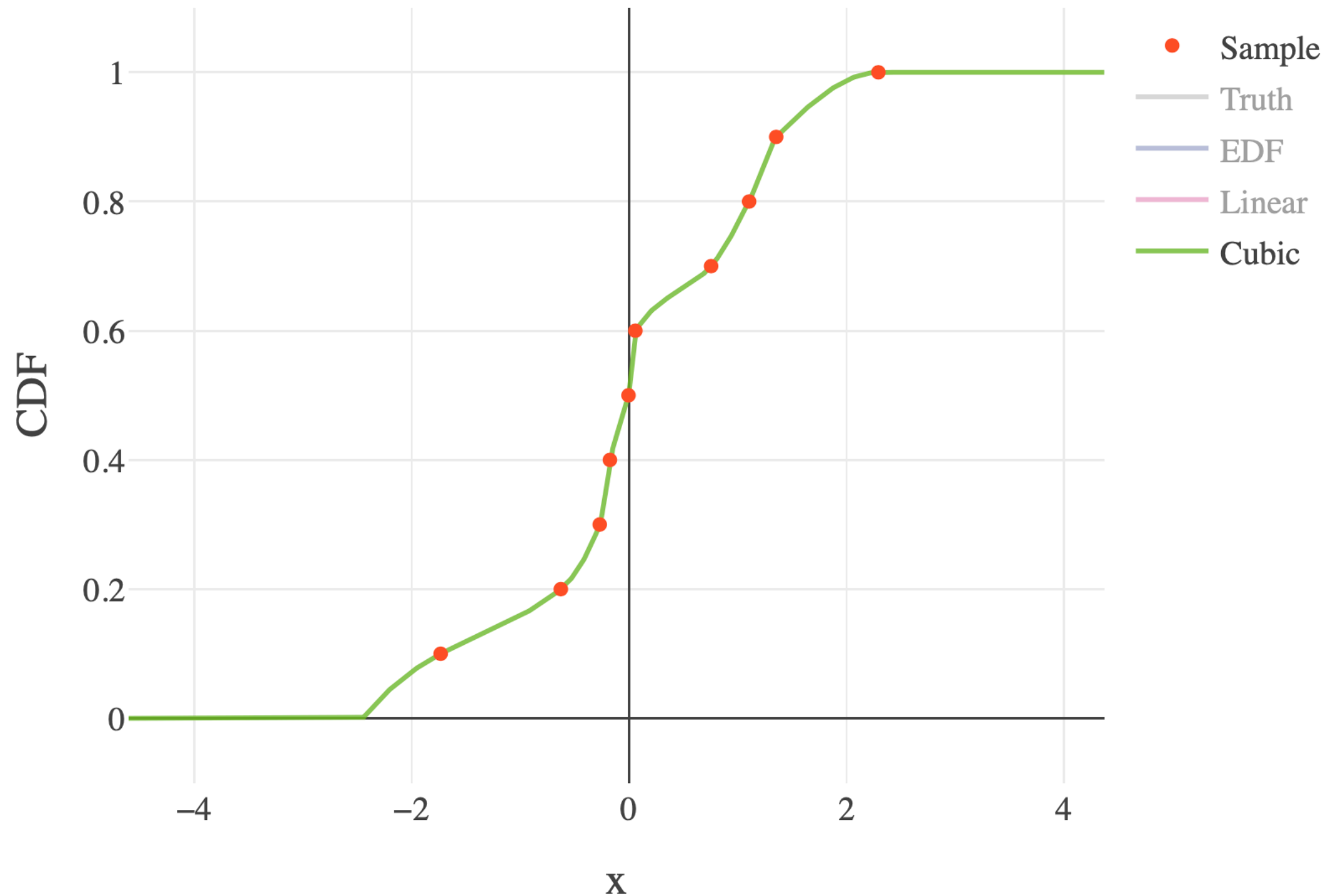
Empirical Distribution Approximations



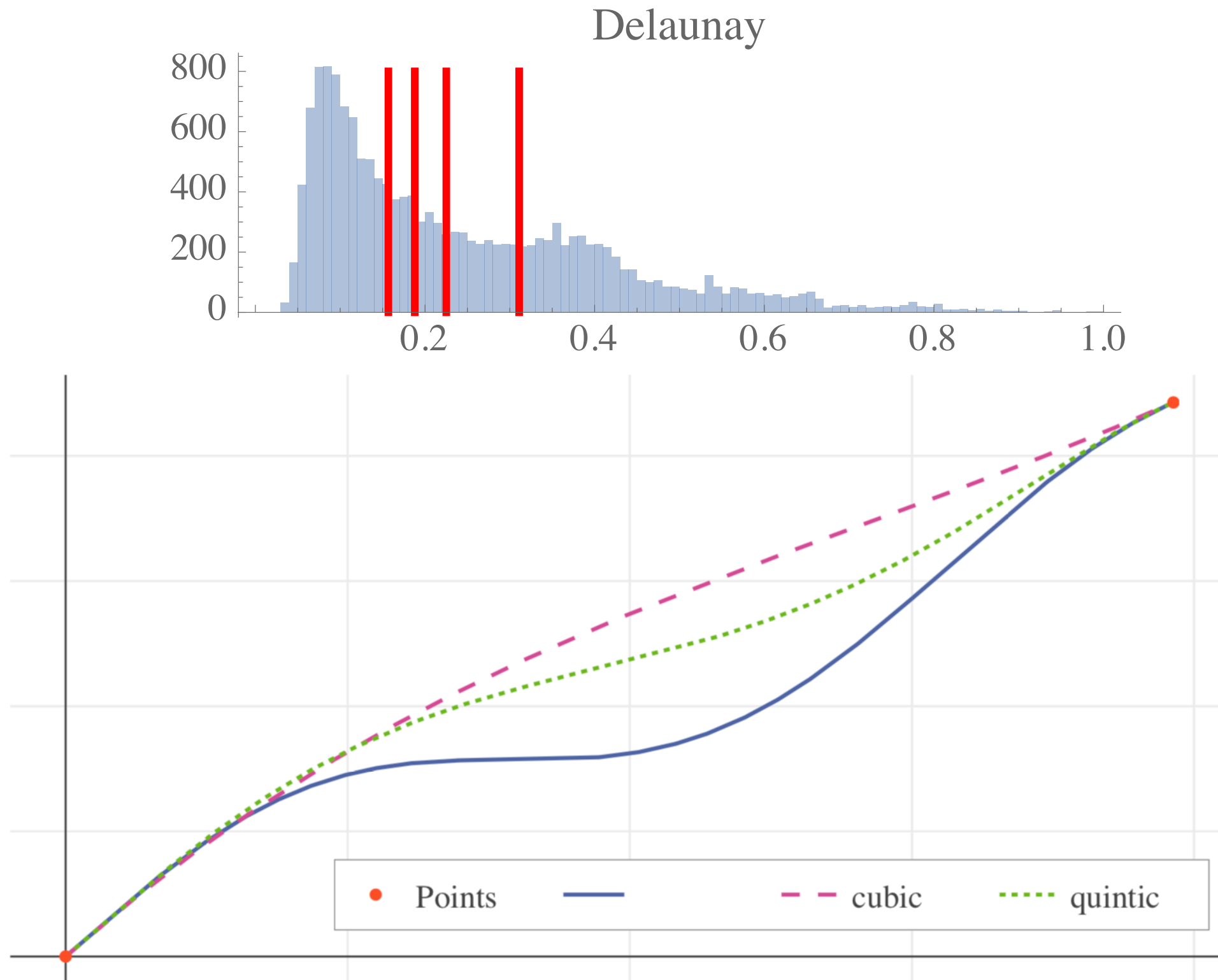
Empirical Distribution Approximations



Empirical Distribution Approximations



Connection to Variability



Monotone Piecewise Quintic Splines

Theory existed to create splines that are composed of quintics, but no mathematical software had been produced!

G. Ulrich and L. Watson. Positivity conditions for quartic polynomials. SIAM Journal on Scientific Computing, 15(3):528–544, 1994. doi: 10.1137/0915035. URL <https://doi.org/10.1137/0915035>.

Walter Hess and Jochen W Schmidt. Positive quartic, monotone quintic c2-spline interpolation in one and two dimensions. Journal of Computational and Applied Mathematics, 55(1): 51–67, 1994. doi: 10.1016/0377-0427(94)90184-8.

Dougherty, Randall L., Alan S. Edelman, and James M. Hyman. Nonnegativity-, monotonicity-, or convexity-preserving cubic and quintic Hermite interpolation. Mathematics of Computation 52.186 (1989): 471-494.

Proposed Software Package, MQSI

Algorithm 1: QUADRATIC_FACET($X(1:n), Y(1:n), i$)

where $X_j, Y_j \in \mathbb{R}$ for $j = 1, \dots, n$, $1 \leq i \leq n$, and $n \geq 3$. Returns the slope and curvature at X_i of the local quadratic interpolant with minimum magnitude curvature.

Algorithm 2:

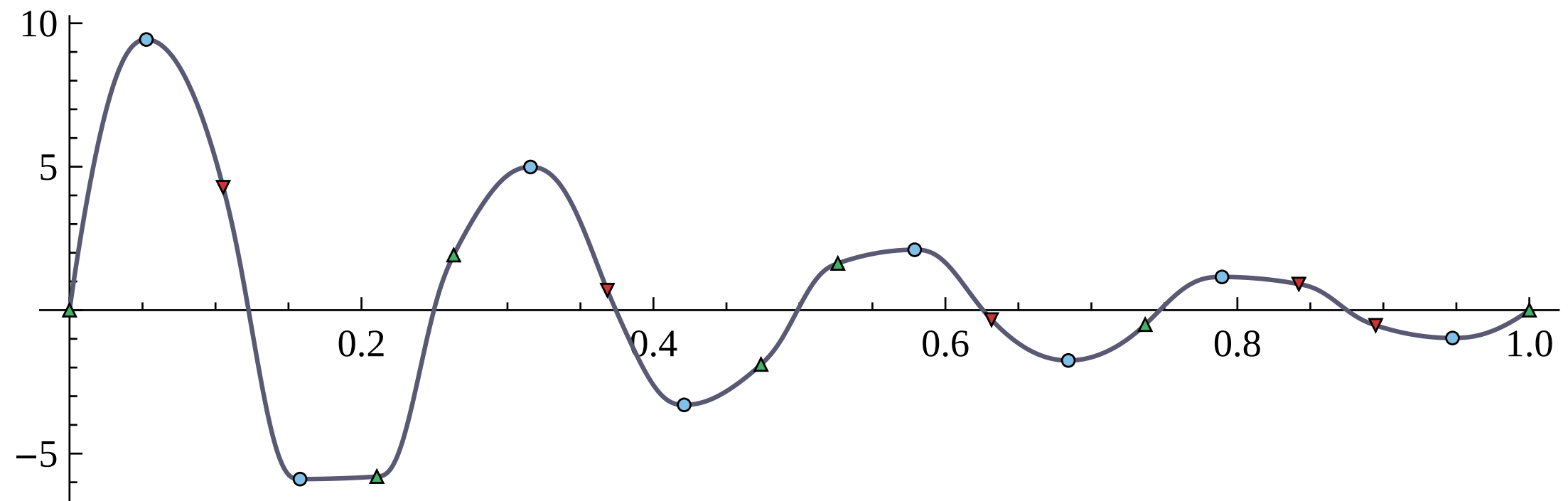
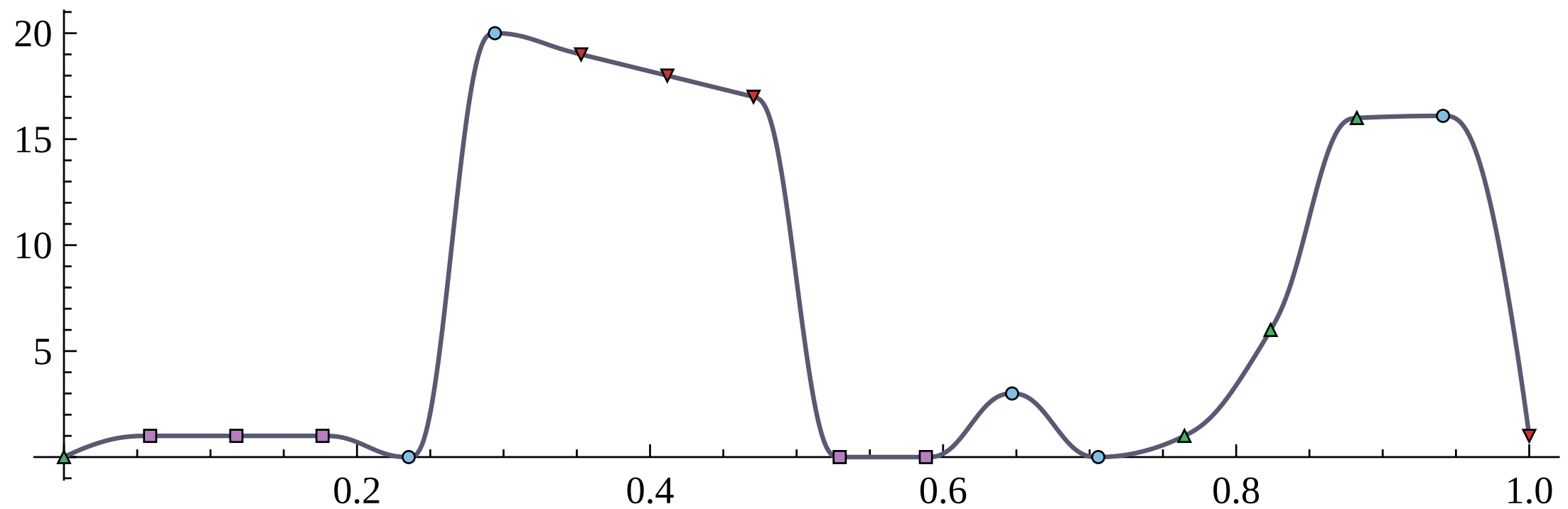
IS_MONOTONE($x_0, x_1, f(x_0), Df(x_0), D^2f(x_0), f(x_1), Df(x_1), D^2f(x_1)$)

where $x_0, x_1 \in \mathbb{R}$, $x_0 < x_1$, and f is an order six polynomial defined by $f(x_0), Df(x_0), D^2f(x_0), f(x_1), Df(x_1), D^2f(x_1)$. Returns TRUE if f is monotone increasing on $[x_0, x_1]$.

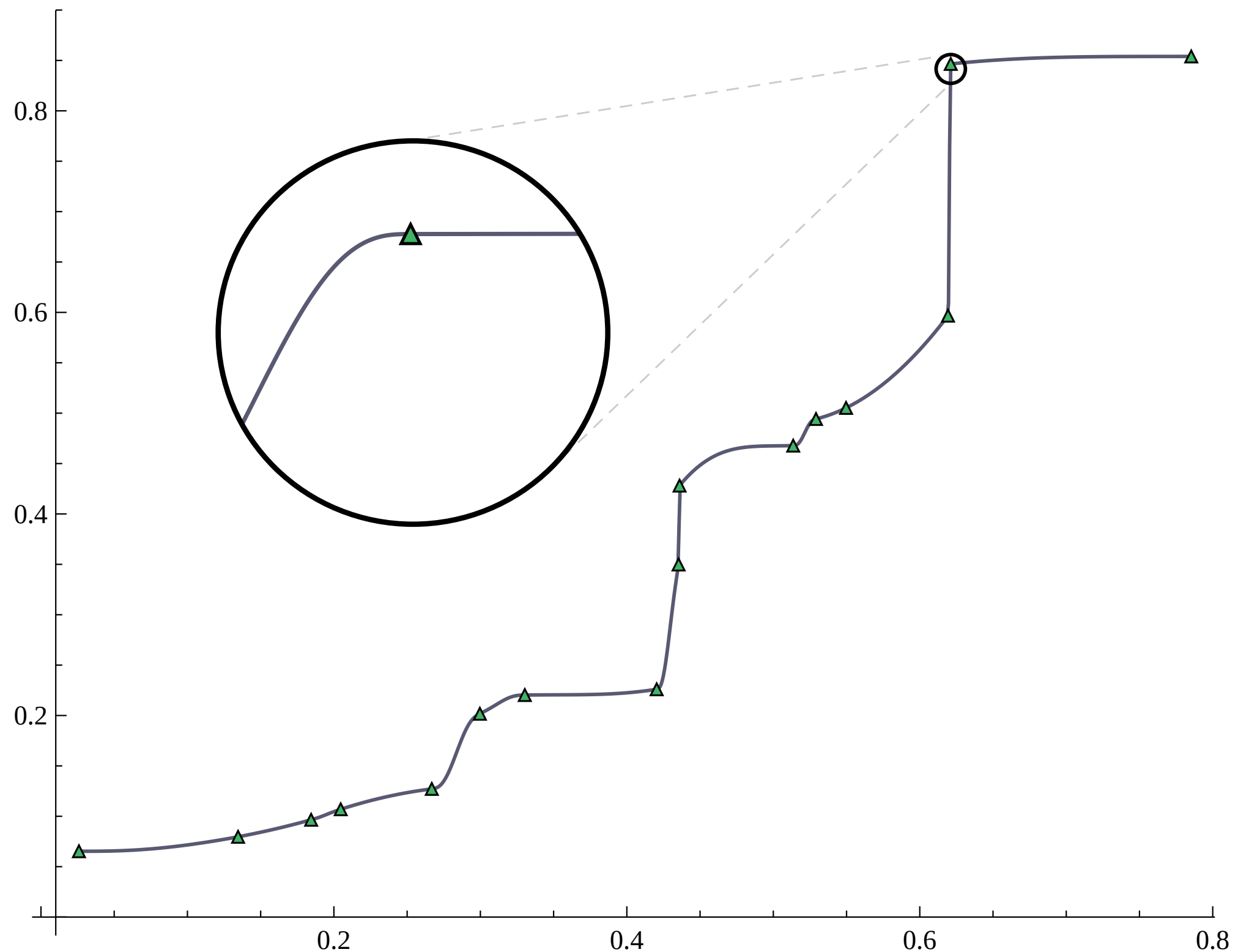
Algorithm 3: MQSI($X(1:n), Y(1:n)$)

where $(X_i, Y_i) \in \mathbb{R} \times \mathbb{R}$, $i = 1, \dots, n$ are data points. Returns monotone quintic spline interpolant $Q(x)$ such that $Q(X_i) = Y_i$ and is monotone increasing (decreasing) on all intervals that Y_i is monotone increasing (decreasing).

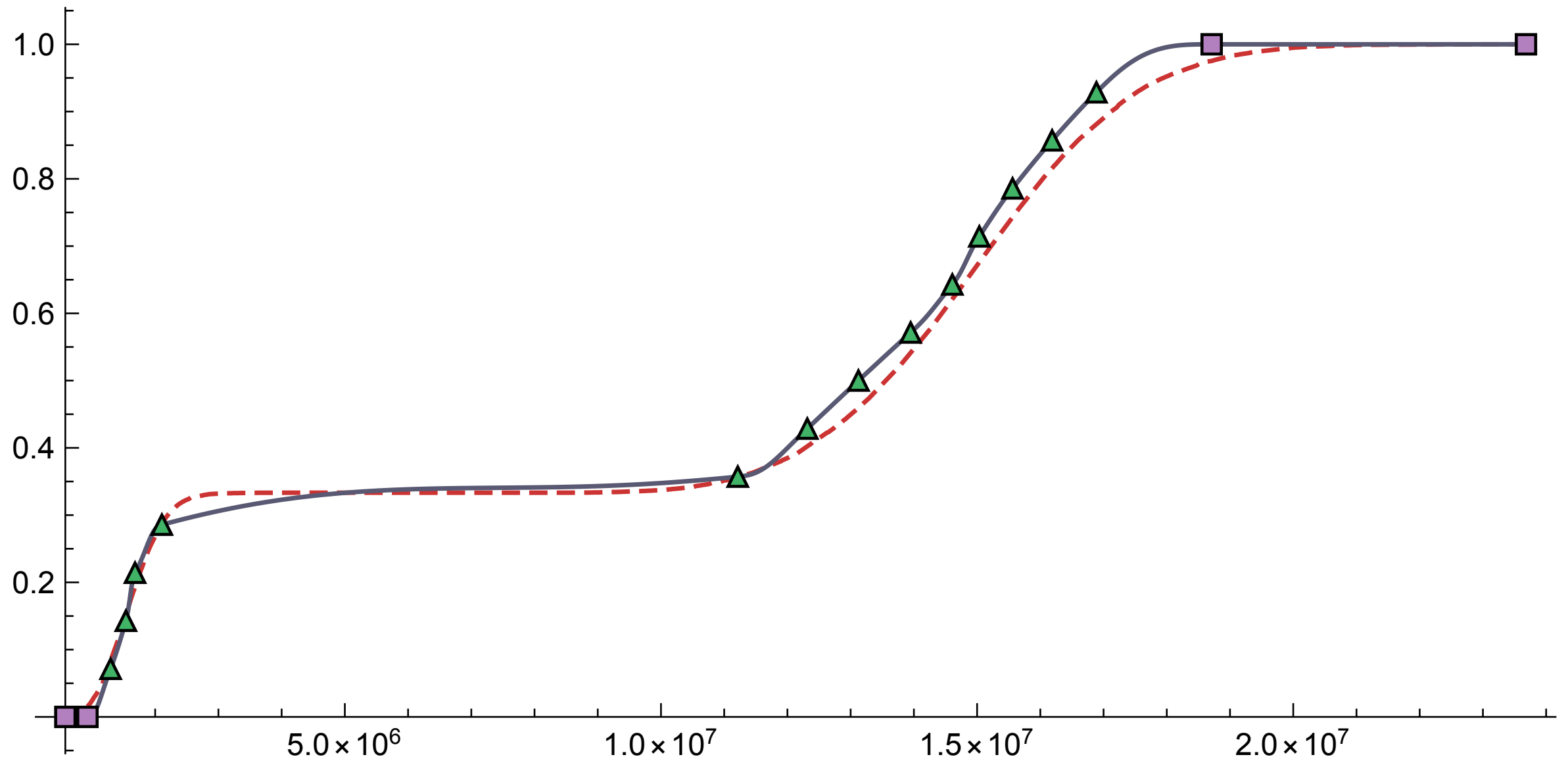
Some examples



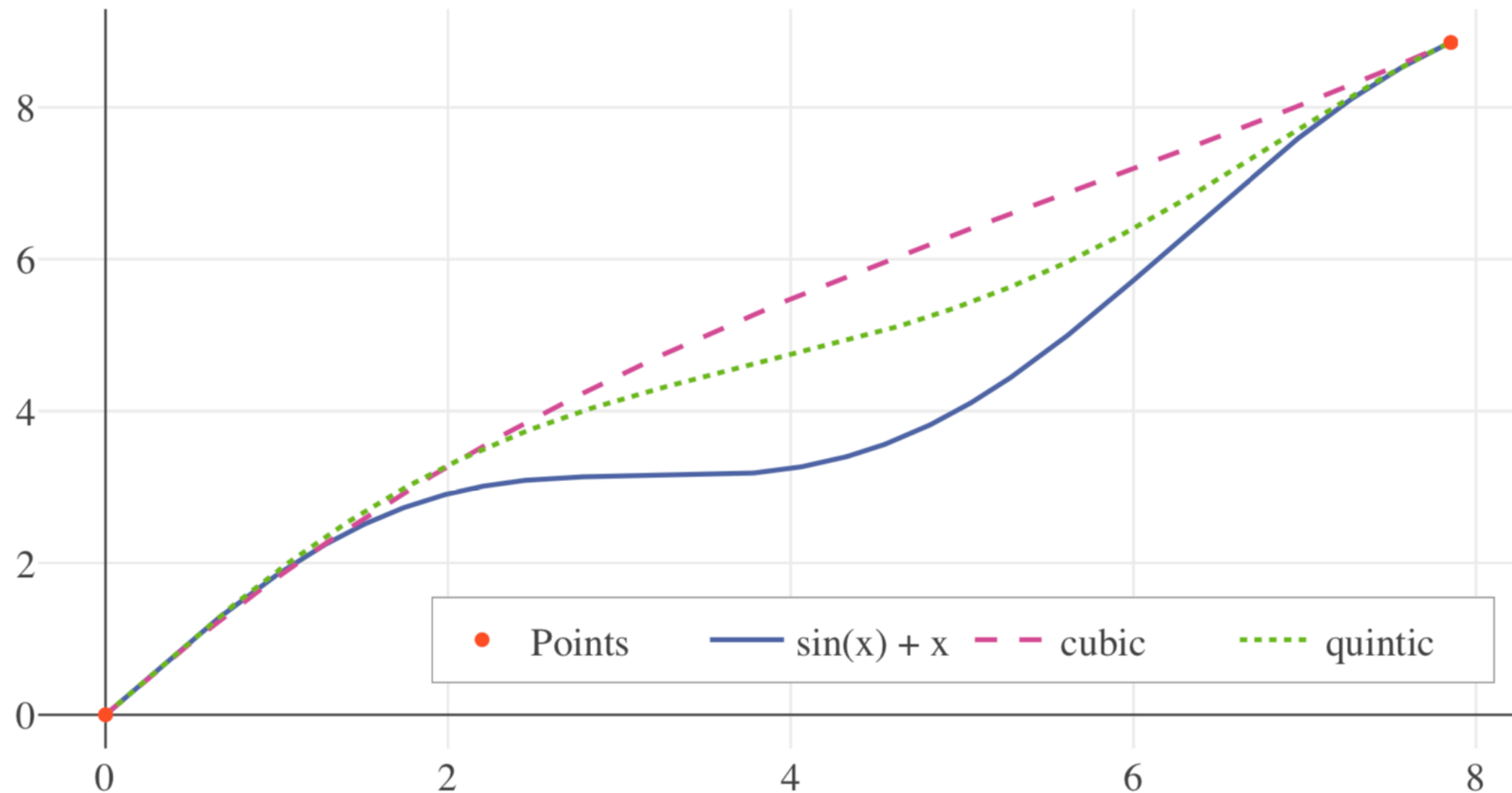
MQSI given difficult data



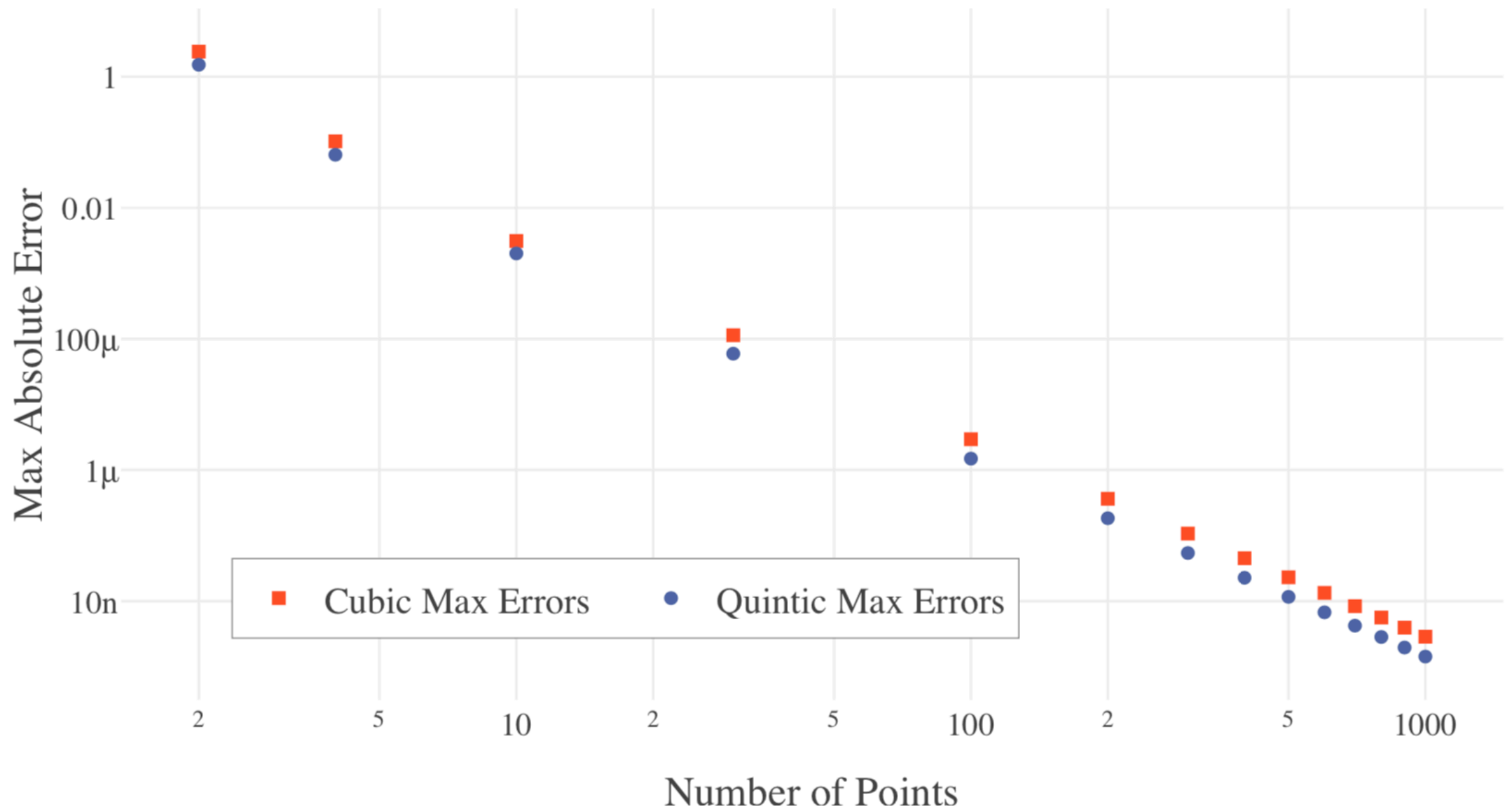
Approximating VarSys Data



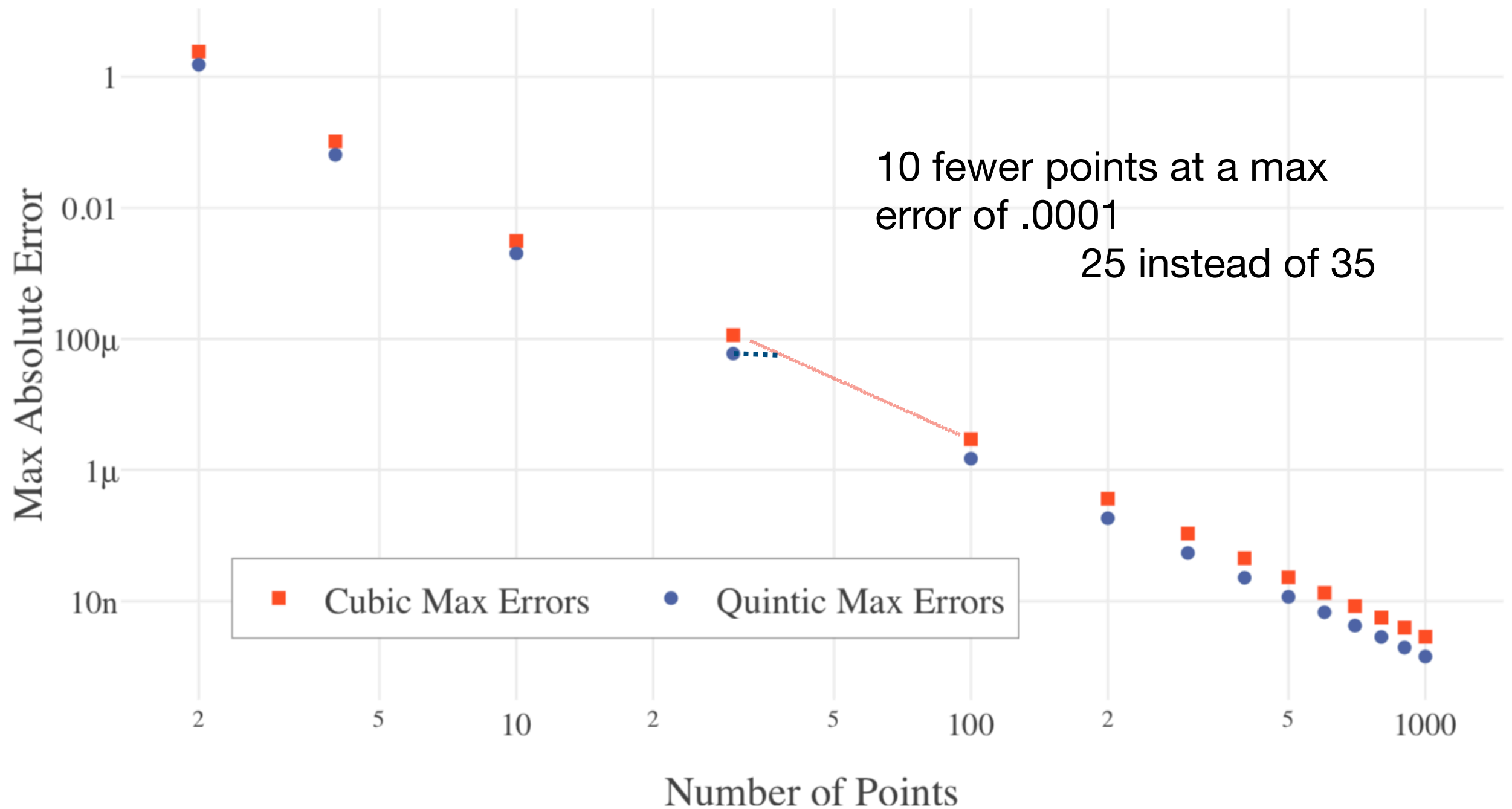
Measuring Accuracy, a Test



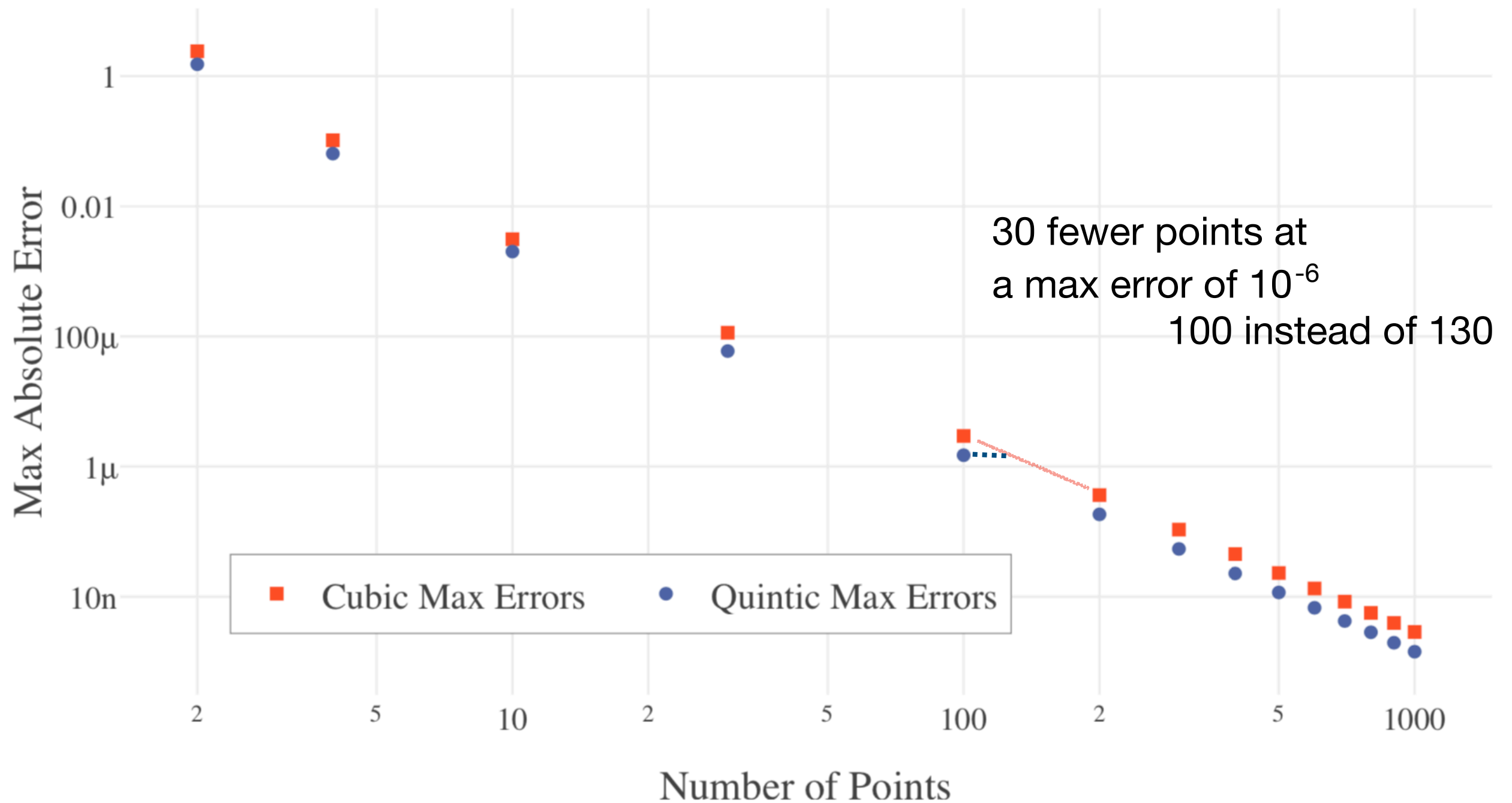
The Maximum Error with More Data



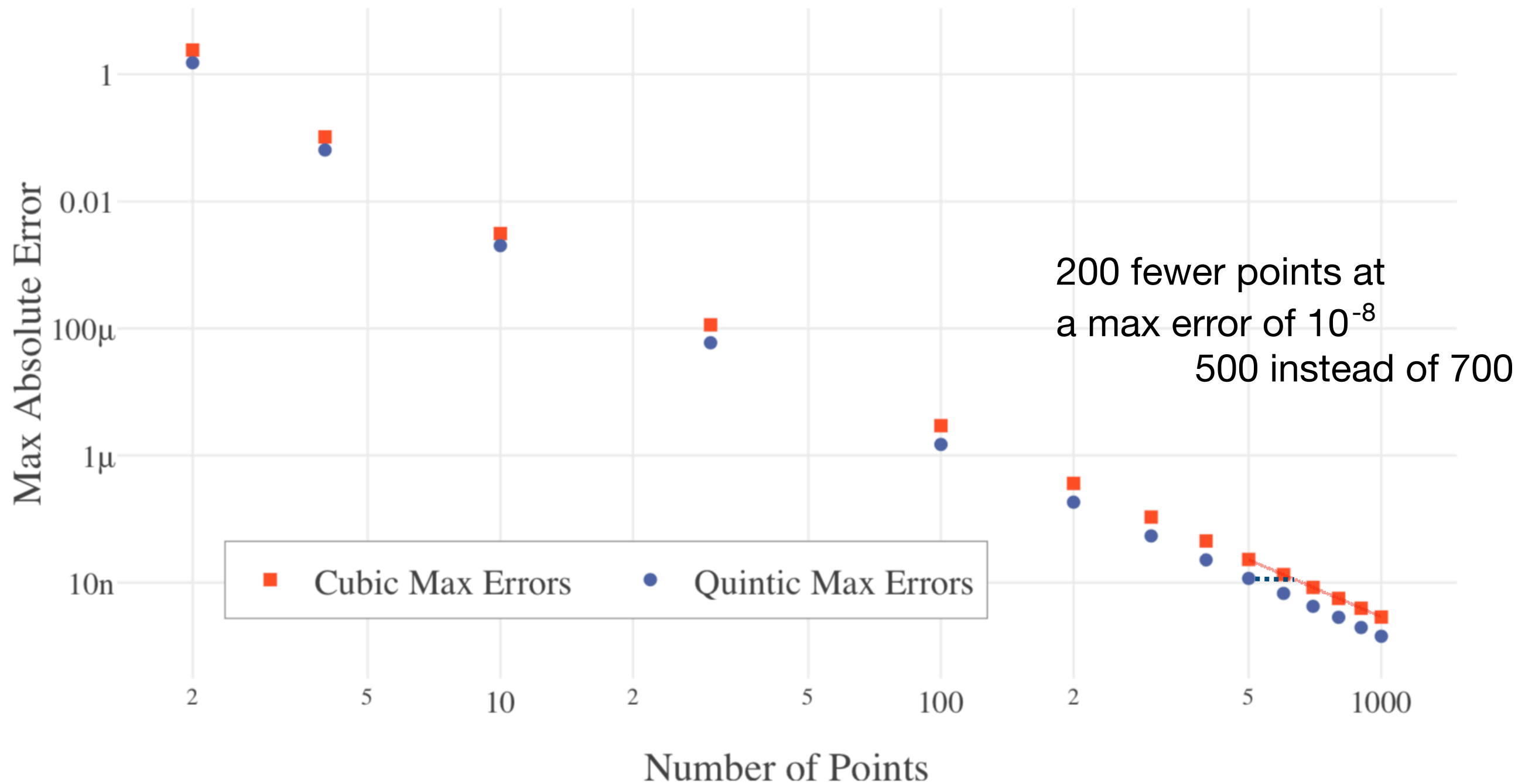
The Maximum Error with More Data



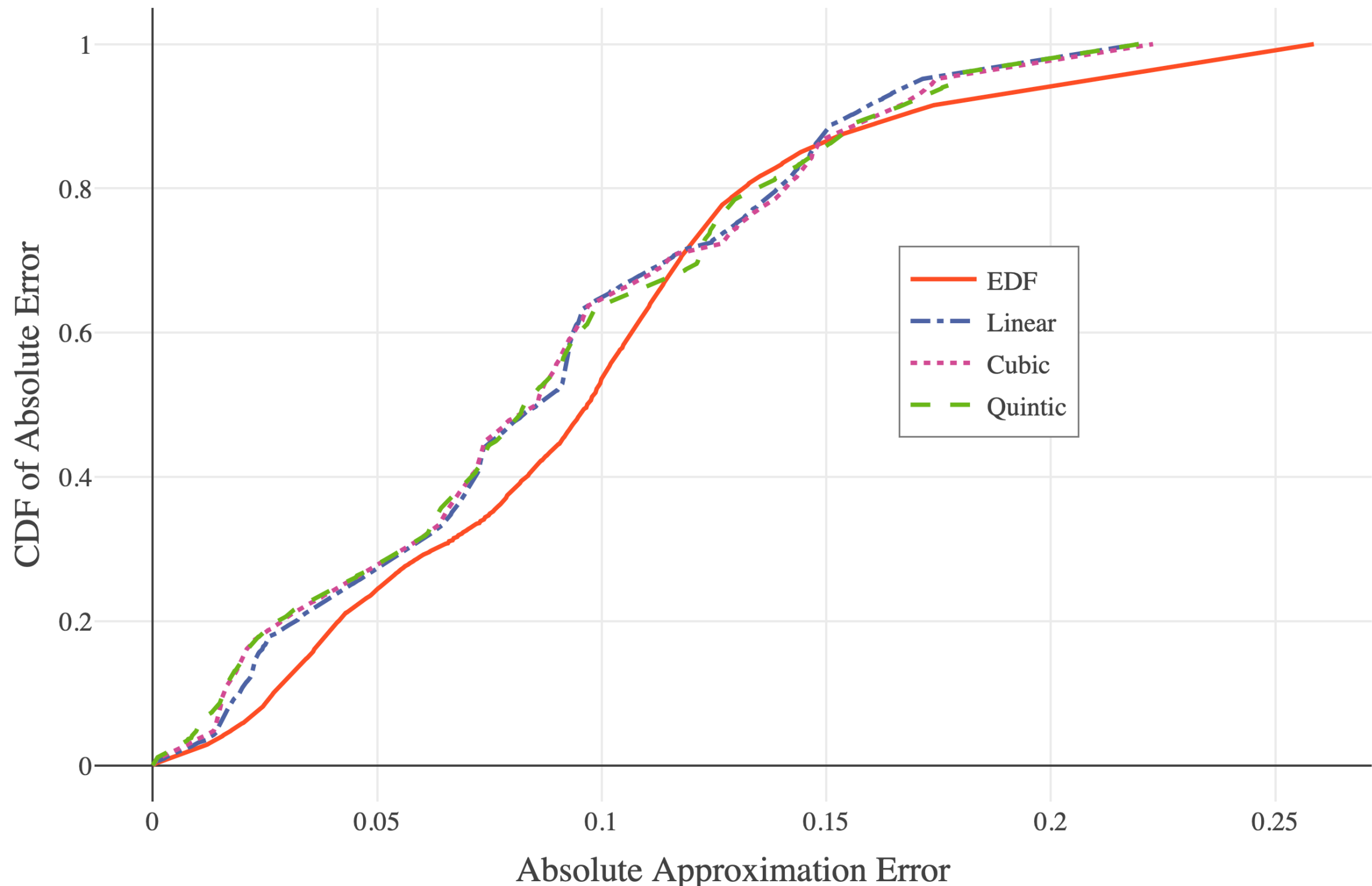
The Maximum Error with More Data



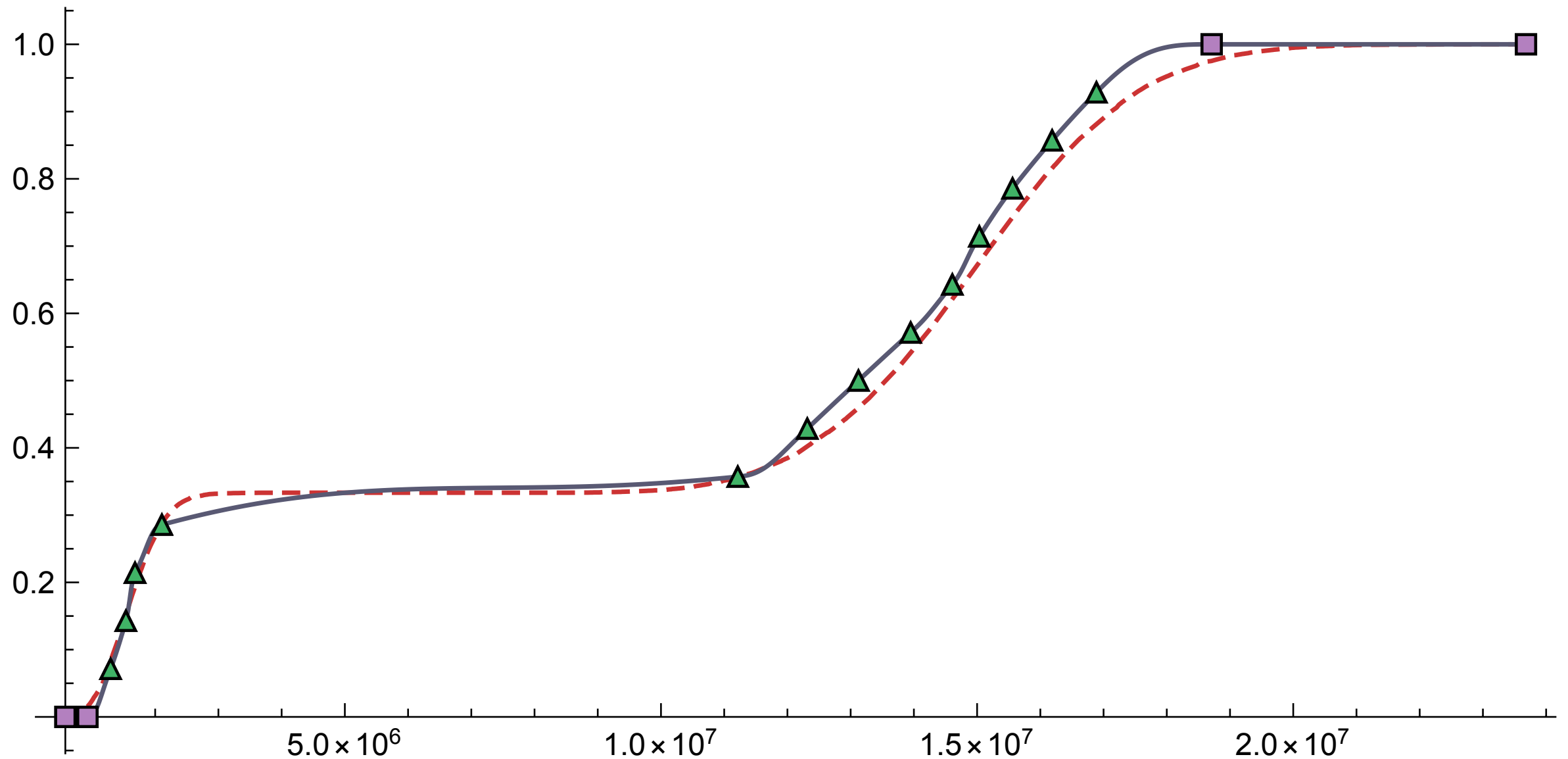
The Maximum Error with More Data



The Quintic is Often Better for Tested VarSys Data



Approximating VarSys Data



The Big Picture

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7. A Package for Monotone Quintic Spline Interpolation

Publications along the way

- T. C. H. Lux, T. H. Chang, L. T. Watson, J. Bernard, B. Li, L. Xu, G. Back, A. R. Butt, K. W. Cameron, and Y. Hong, “Predictive modeling of I/O characteristics in high performance computing systems”, in Proc. 2018 Spring Simulation Multiconference, 26th High Performance Computing Symp., L. T. Watson, W. I. Thacker, M. Sosonkina, J. Weinbub, and K. Rupp (eds.), Soc. for Modelling and Simulation Internat., Vista, CA, 2018, 434–445.
- Thomas C. H. Lux, Layne T. Watson, Tyler H. Chang, Jon Bernard, Bo Li, Xiaodong Yu, Li Xu, Godmar Back, Ali R. Butt, Kirk W. Cameron, Danfeng Yao, and Yili Hong. 2018. Novel meshes for multivariate interpolation and approximation. In Proceedings of the ACMSE 2018 Conference (ACMSE '18). ACM, New York, NY, USA, Article 13, 7 pages. DOI: <https://doi.org/10.1145/3190645.3190687>
- Thomas C. H. Lux, Layne T. Watson, Tyler H. Chang, Jon Bernard, Bo Li, Xiaodong Yu, Li Xu, Godmar Back, Ali R. Butt, Kirk W. Cameron, Danfeng Yao, and Yili Hong. 2018. Nonparametric Distribution Models for Predicting and Managing Computational Performance Variability. In Proceedings of the IEEE SoutheastCon 2018 Conference (IEEESE '18). IEEE, Tampa, FL, USA, 7 pages.
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- T. C. H. Lux, S. Nagy, M. Almanaa, S. Yao and R. Bixler, "A Case Study on a Sustainable Framework for Ethically Aware Predictive Modeling," 2019 IEEE International Symposium on Technology and Society (ISTAS), Medford, MA, USA, 2019, pp. 1-7.
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- Thomas C. H. Lux, Tyler H. Chang. Analytic Test Functions for Generalizable Evaluation of Convex Optimization Techniques. Institute of Electrical and Electronics Engineers Southeastcon. January, 2020.
- Thomas C. H. Lux, Layne T. Watson, Tyler H. Chang, William I. Thacker. Algorithm XXXX: MQSI—Monotone Quintic Spline Interpolation. ACM Transactions on Mathematical Software. Planning to submit August, 2020.

Publications along the way

Contributed Chapters

- 1,3 T. C. H. Lux, T. H. Chang, L. T. Watson, J. Bernard, B. Li, L. Xu, G. Back, A. R. Butt, K. W. Cameron, and Y. Hong, “Predictive modeling of I/O characteristics in high performance computing systems”, in Proc. 2018 Spring Simulation Multiconference, 26th High Performance Computing Symp., L. T. Watson, W. I. Thacker, M. Sosonkina, J. Weinbub, and K. Rupp (eds.), Soc. for Modelling and Simulation Internat., Vista, CA, 2018, 434–445.
- 4 Thomas C. H. Lux, Layne T. Watson, Tyler H. Chang, Jon Bernard, Bo Li, Xiaodong Yu, Li Xu, Godmar Back, Ali R. Butt, Kirk W. Cameron, Danfeng Yao, and Yili Hong. 2018. Novel meshes for multivariate interpolation and approximation. In Proceedings of the ACMSE 2018 Conference (ACMSE '18). ACM, New York, NY, USA, Article 13, 7 pages. DOI: <https://doi.org/10.1145/3190645.3190687>
- 1,5 Thomas C. H. Lux, Layne T. Watson, Tyler H. Chang, Jon Bernard, Bo Li, Xiaodong Yu, Li Xu, Godmar Back, Ali R. Butt, Kirk W. Cameron, Danfeng Yao, and Yili Hong. 2018. Nonparametric Distribution Models for Predicting and Managing Computational Performance Variability. In Proceedings of the IEEE SoutheastCon 2018 Conference (IEEESE '18). IEEE, Tampa, FL, USA, 7 pages.
- 1,2,6 T. C. H. Lux, L. T. Watson, T. H. Chang, Y. Hong, K. C. Cameron (2019) Interpolation of Sparse High-Dimensional Data. Springer Numerical Algorithms.
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- 1,7 Thomas C. H. Lux, Layne T. Watson, Tyler H. Chang, Li Xu, Yueyao Wang, Yili Hong. An Algorithm for Constructing Monotone Quintic Interpolating Splines. Spring Simulation Multiconference, High Performance Computing Symposium. February, 2020.
- 7 Thomas C. H. Lux, Layne T. Watson, Tyler H. Chang, Li Xu, Yueyao Wang, Jon Bernard, Yili Hong, Kirk W. Cameron. Effective Nonparametric Distribution Modeling for Distribution Approximation Applications. Institute of Electrical and Electronics Engineers Southeastcon. January, 2020.
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Tyler H. Chang, Layne T. Watson, Thomas C. H. Lux, Bo Li, Li Xu, Ali R. Butt, Kirk W. Cameron, and Yili Hong. 2018. A polynomial time algorithm for multivariate interpolation in arbitrary dimension via the Delaunay triangulation. In Proceedings of the ACMSE 2018 Conference (ACMSE '18). ACM, New York, NY, USA, Article 12, 8 pages. DOI: <https://doi.org/10.1145/3190645.3190680>

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Cameron, K.W., Anwar, A., Cheng, Y., Xu, L., Li, B., Ananth, U., Bernard, J., Jearls, C., Lux, T., Hong, Y., Watson, L.T. and Butt, A. R. (2019). MOANA: Modeling and Analyzing I/O Variability in Parallel System Experimental Design. IEEE Transactions on Parallel and Distributed Systems, 1–1. doi:10.1109/tpds.2019.2892129

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Tyler H. Chang, Layne T. Watson, Jeffery Larson, Thomas C. H. Lux. Algorithm XXX: VTMOP: Multi-objective optimization for black box problems. ACM Transactions on Mathematical Software. Planning to submit May, 2020.

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Advisors

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Dr. Yili Hong

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Dr. Gang Wang

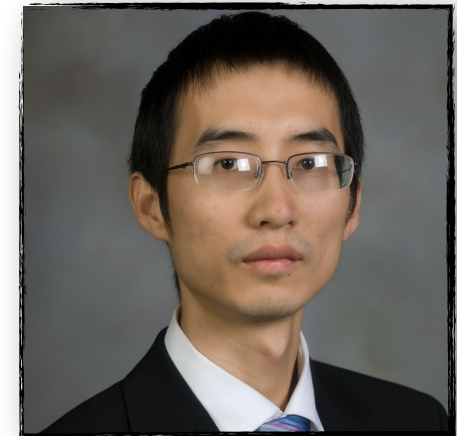
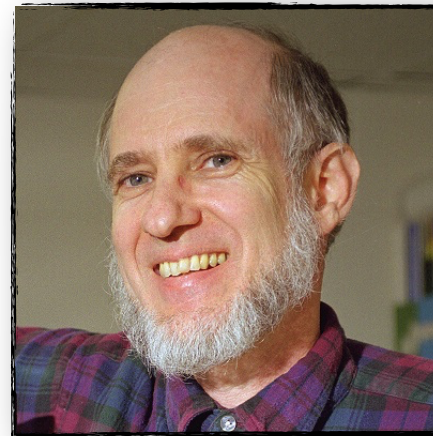
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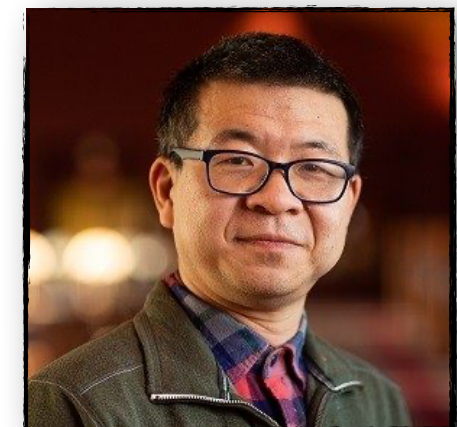
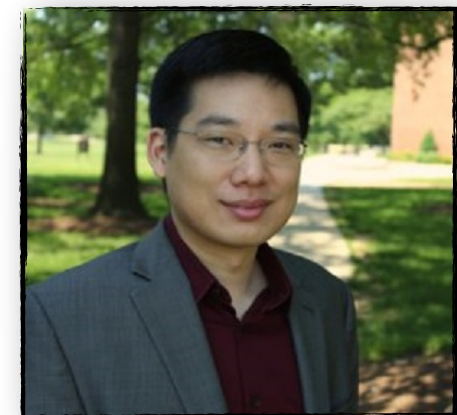
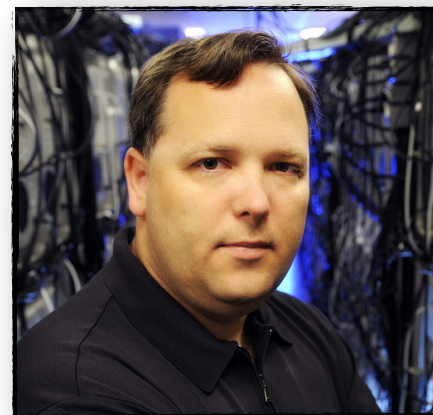
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Overview

1. The Importance and Applications of Variability
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2. Algorithms for Constructing Approximations
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spline overview, box splines, meshes, fitting, and data sets
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predicting distributions, measuring error, and tuning
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MQSI algorithms, example pictures, performance study